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JAMES

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Calculus 2

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ALGEBRA

Arithmetic Operations

a(b+c) = ab + ac	
$\frac{a+c}{b} = \frac{a}{b} + \frac{c}{b}$	

Exponents and Radicals

$x^m x^n = x^{m+n}$	$\frac{x^m}{x^n} = x^{m-n}$
$(x^m)^n = x^{mn}$	$x^{-n} = \frac{1}{x^n}$
$(xy)^n = x^n y^n$	$\left(\frac{x}{y}\right)^n = \frac{x^n}{y^n}$
$x^{1/n} = \sqrt[n]{x}$	$x^{m/n} = \sqrt[n]{x^m} = (\sqrt[n]{x})^m$
$\sqrt[n]{xy} = \sqrt[n]{x}\sqrt[n]{y}$	$\sqrt[n]{\frac{x}{y}} = \frac{\sqrt[n]{x}}{\sqrt[n]{y}}$

 $+\frac{c}{d} = \frac{ad+bc}{bd}$

 $= \frac{a}{b} \times \frac{d}{c} = \frac{ad}{bc}$

 $\frac{a}{b}$

 $\frac{a}{b}$

Factoring Special Polynomials

 $x^{2} - y^{2} = (x + y)(x - y)$ $x^{3} + y^{3} = (x + y)(x^{2} - xy + y^{2})$ $x^{3} - y^{3} = (x - y)(x^{2} + xy + y^{2})$

Binomial Theorem

$$(x + y)^{2} = x^{2} + 2xy + y^{2} \qquad (x - y)^{2} = x^{2} - 2xy + y^{2}$$
$$(x + y)^{3} = x^{3} + 3x^{2}y + 3xy^{2} + y^{3}$$
$$(x - y)^{3} = x^{3} - 3x^{2}y + 3xy^{2} - y^{3}$$
$$(x + y)^{n} = x^{n} + nx^{n-1}y + \frac{n(n-1)}{2}x^{n-2}y^{2}$$
$$+ \dots + \binom{n}{k}x^{n-k}y^{k} + \dots + nxy^{n-1} + y^{n}$$
where $\binom{n}{k} = \frac{n(n-1)\cdots(n-k+1)}{1\cdot 2\cdot 3\cdots k}$

Quadratic Formula

If
$$ax^2 + bx + c = 0$$
, then $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$.

Inequalities and Absolute Value

If a < b and b < c, then a < c. If a < b, then a + c < b + c. If a < b and c > 0, then ca < cb. If a < b and c < 0, then ca > cb. If a > 0, then |x| = a means x = a or x = -a |x| < a means -a < x < a|x| > a means x > a or x < -a

GEOMETRY

Geometric Formulas

Formulas for area A, circumference C, and volume V:

Circle

Triangle $A = \frac{1}{2}bh$

 $A = \pi r^2$ $C = 2\pi r$

Sector of Circle $A = \frac{1}{2}r^2\theta$

 $=\frac{1}{2}ab\sin\theta$

 $s = r\theta \ (\theta \text{ in radians})$



Cylinder

 $V = \pi r^2 h$

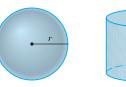
h



Sphere $V = \frac{4}{3}\pi r^3$

 $A = 4\pi r^2$

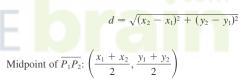
Cone $V = \frac{1}{3} \pi r^2 h$ $A = \pi r \sqrt{r^2 + h^2}$





Distance and Midpoint Formulas

Distance between $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$:



Lines

Slope of line through $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$:

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

Point-slope equation of line through $P_1(x_1, y_1)$ with slope *m*:

$$y - y_1 = m(x - x_1)$$

Slope-intercept equation of line with slope *m* and *y*-intercept *b*:

y = mx + b

Circles

Equation of the circle with center (h, k) and radius r:

 $(x - h)^2 + (y - k)^2 = r^2$

TRIGONOMETRY

Angle Measurement

 π radians = 180°

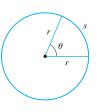
 $(\theta \text{ in radians})$

 $\sin \theta = \frac{y}{r}$

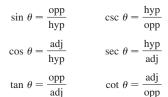
$$1^{\circ} = \frac{\pi}{180}$$
 rad 1 rad $=$
 $s = r\theta$

 180°

 π



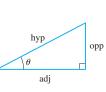
Right Angle Trigonometry

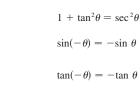


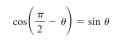
Trigonometric Functions

 $\cos \theta = \frac{x}{r}$ $\sec \theta = \frac{r}{x}$

 $\tan \theta = \frac{y}{x} \qquad \qquad \cot \theta = \frac{x}{y}$







The Law of Sines

 $\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$

The Law of Cosines

 $a² = b² + c² - 2bc \cos A$ $b² = a² + c² - 2ac \cos B$ $c² = a² + b² - 2ab \cos C$

Addition and Subtraction Formulas

 $\sin(x + y) = \sin x \cos y + \cos x \sin y$ $\sin(x - y) = \sin x \cos y - \cos x \sin y$ $\cos(x + y) = \cos x \cos y - \sin x \sin y$ $\cos(x - y) = \cos x \cos y + \sin x \sin y$ $\tan(x + y) = \frac{\tan x + \tan y}{1 - \tan x \tan y}$ $\tan(x - y) = \frac{\tan x - \tan y}{1 + \tan x \tan y}$

Double-Angle Formulas

 $\sin 2x = 2 \sin x \cos x$ $\cos 2x = \cos^2 x - \sin^2 x = 2 \cos^2 x - 1 = 1 - 2 \sin^2 x$ $\tan 2x = \frac{2 \tan x}{1 - \tan^2 x}$

Half-Angle Formulas

$$\sin^2 x = \frac{1 - \cos 2x}{2} \qquad \cos^2 x = \frac{1 + \cos 2x}{2}$$

Trigonometric Functions of Important Angles

θ	radians	$\sin \theta$	$\cos \theta$	$\tan \theta$
0°	0	0	1	0
30°	$\pi/6$	1/2	$\sqrt{3}/2$	$\sqrt{3}/3$
45°	$\pi/4$	$\sqrt{2}/2$	$\sqrt{2}/2$	1
60°	$\pi/3$	$\sqrt{3}/2$	1/2	$\sqrt{3}$
90°	$\pi/2$	1	0	

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 $\csc \ \theta = \frac{1}{\sin \ \theta}$

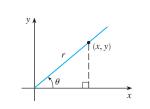
 $\tan \theta = \frac{\sin \theta}{\cos \theta}$

 $\cot \theta = \frac{1}{\tan \theta}$

$\sec \theta = \frac{1}{\cos \theta}$
$\cot \theta = \frac{\cos \theta}{\sin \theta}$
$\sin^2\theta + \cos^2\theta = 1$
$1 + \cot^2\theta = \csc^2\theta$
$\cos(-\theta) = \cos\theta$
$\sin\!\left(\frac{\pi}{2}-\theta\right)=\cos\theta$
$\tan\!\left(\frac{\pi}{2}-\theta\right) = \cot\theta$

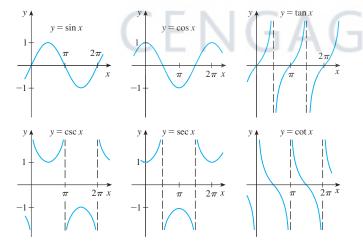
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Graphs of Trigonometric Functions

 $\csc \theta = \frac{r}{y}$



CALCULUS

SEVENTH EDITION

JAMES STEWART

McMASTER UNIVERSITY AND UNIVERSITY OF TORONTO

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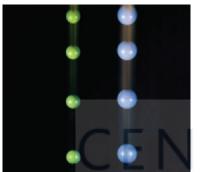
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Preface

A great discovery solves a great problem but there is a grain of discovery in the solution of any problem. Your problem may be modest; but if it challenges your curiosity and brings into play your inventive faculties, and if you solve it by your own means, you may experience the tension and enjoy the triumph of discovery.

GEORGE POLYA

The art of teaching, Mark Van Doren said, is the art of assisting discovery. I have tried to write a book that assists students in discovering calculus—both for its practical power and its surprising beauty. In this edition, as in the first six editions, I aim to convey to the student a sense of the utility of calculus and develop technical competence, but I also strive to give some appreciation for the intrinsic beauty of the subject. Newton undoubtedly experienced a sense of triumph when he made his great discoveries. I want students to share some of that excitement.

The emphasis is on understanding concepts. I think that nearly everybody agrees that this should be the primary goal of calculus instruction. In fact, the impetus for the current calculus reform movement came from the Tulane Conference in 1986, which formulated as their first recommendation:

Focus on conceptual understanding.

I have tried to implement this goal through the *Rule of Three*: "Topics should be presented geometrically, numerically, and algebraically." Visualization, numerical and graphical experimentation, and other approaches have changed how we teach conceptual reasoning in fundamental ways. The Rule of Three has been expanded to become the *Rule of Four* by emphasizing the verbal, or descriptive, point of view as well.

In writing the seventh edition my premise has been that it is possible to achieve conceptual understanding and still retain the best traditions of traditional calculus. The book contains elements of reform, but within the context of a traditional curriculum.

Alternative Versions

I have written several other calculus textbooks that might be preferable for some instructors. Most of them also come in single variable and multivariable versions.

- Calculus, Seventh Edition, Hybrid Version, is similar to the present textbook in content and coverage except that all end-of-section exercises are available only in Enhanced WebAssign. The printed text includes all end-of-chapter review material.
- Calculus: Early Transcendentals, Seventh Edition, is similar to the present textbook except that the exponential, logarithmic, and inverse trigonometric functions are covered in the first semester.

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- *Calculus: Early Transcendentals*, Seventh Edition, Hybrid Version, is similar to *Calculus: Early Transcendentals*, Seventh Edition, in content and coverage except that all end-of-section exercises are available only in Enhanced WebAssign. The printed text includes all end-of-chapter review material.
- *Essential Calculus* is a much briefer book (800 pages), though it contains almost all of the topics in *Calculus*, Seventh Edition. The relative brevity is achieved through briefer exposition of some topics and putting some features on the website.
- *Essential Calculus: Early Transcendentals* resembles *Essential Calculus*, but the exponential, logarithmic, and inverse trigonometric functions are covered in Chapter 3.
- Calculus: Concepts and Contexts, Fourth Edition, emphasizes conceptual understanding even more strongly than this book. The coverage of topics is not encyclopedic and the material on transcendental functions and on parametric equations is woven throughout the book instead of being treated in separate chapters.
- *Calculus: Early Vectors* introduces vectors and vector functions in the first semester and integrates them throughout the book. It is suitable for students taking Engineering and Physics courses concurrently with calculus.
- *Brief Applied Calculus* is intended for students in business, the social sciences, and the life sciences.

What's New in the Seventh Edition?

The changes have resulted from talking with my colleagues and students at the University of Toronto and from reading journals, as well as suggestions from users and reviewers. Here are some of the many improvements that I've incorporated into this edition:

CE

- Some material has been rewritten for greater clarity or for better motivation. See, for instance, the introduction to maximum and minimum values on page 198, the introduction to series on page 727, and the motivation for the cross product on page 832.
- New examples have been added (see Example 4 on page 1045 for instance). And the solutions to some of the existing examples have been amplified. A case in point: I added details to the solution of Example 1.6.11 because when I taught Section 1.6 from the sixth edition I realized that students need more guidance when setting up inequalities for the Squeeze Theorem.
- Chapter 1, *Functions and Limits*, consists of most of the material from Chapters 1 and 2 of the sixth edition. The section on Graphing Calculators and Computers is now Appendix G.
- The art program has been revamped: New figures have been incorporated and a substantial percentage of the existing figures have been redrawn.
- The data in examples and exercises have been updated to be more timely.
- Three new projects have been added: *The Gini Index* (page 351) explores how to measure income distribution among inhabitants of a given country and is a nice application of areas between curves. (I thank Klaus Volpert for suggesting this project.) *Families of Implicit Curves* (page 163) investigates the changing shapes of implicitly defined curves as parameters in a family are varied. *Families of Polar Curves* (page 688) exhibits the fascinating shapes of polar curves and how they evolve within a family.

- The section on the surface area of the graph of a function of two variables has been restored as Section 15.6 for the convenience of instructors who like to teach it after double integrals, though the full treatment of surface area remains in Chapter 16.
- I continue to seek out examples of how calculus applies to so many aspects of the real world. On page 933 you will see beautiful images of the earth's magnetic field strength and its second vertical derivative as calculated from Laplace's equation. I thank Roger Watson for bringing to my attention how this is used in geophysics and mineral exploration.
- More than 25% of the exercises are new. Here are some of my favorites: 2.2.13–14, 2.4.56, 2.5.67, 2.6.53–56, 2.7.22, 3.3.70, 3.4.43, 4.2.51–53, 5.4.30, 6.3.58, 11.2.49–50, 11.10.71–72, 12.1.44, 12.4.43–44, and Problems 4, 5, and 8 on pages 861–62.

Technology Enhancements

- The media and technology to support the text have been enhanced to give professors greater control over their course, to provide extra help to deal with the varying levels of student preparedness for the calculus course, and to improve support for conceptual understanding. New Enhanced WebAssign features including a customizable Cengage YouBook, *Just in Time* review, *Show Your Work*, Answer Evaluator, Personalized Study Plan, Master Its, solution videos, lecture video clips (with associated questions), and *Visualizing Calculus* (TEC animations with associated questions) have been developed to facilitate improved student learning and flexible classroom teaching.
- Tools for Enriching Calculus (TEC) has been completely redesigned and is accessible in Enhanced WebAssign, CourseMate, and PowerLecture. Selected Visuals and Modules are available at www.stewartcalculus.com.

Features **CONCEPTUAL EXERCISES** The most important way to foster conceptual understanding is through the problems that we assign. To that end I have devised various types of problems. Some exercise sets begin with requests to explain the meanings of the basic concepts of the section. (See, for instance, the first few exercises in Sections 1.5, 1.8, 11.2, 14.2, and 14.3.) Similarly, all the review sections begin with a Concept Check and a True-False Quiz. Other exercises test conceptual understanding through graphs or tables (see Exercises 2.1.17, 2.2.33-38, 2.2.41-44, 9.1.11-13, 10.1.24-27, 11.10.2, 13.2.1-2, 13.3.33-39, 14.1.1-2, 14.1.32-42, 14.3.3–10, 14.6.1–2, 14.7.3–4, 15.1.5–10, 16.1.11–18, 16.2.17–18, and 16.3.1–2). Another type of exercise uses verbal description to test conceptual understanding (see Exercises 1.8.10, 2.2.56, 3.3.51–52, and 7.8.67). I particularly value problems that combine and compare graphical, numerical, and algebraic approaches (see Exercises 3.4.31-32, 2.7.25, and 9.4.2). **GRADED EXERCISE SETS** Each exercise set is carefully graded, progressing from basic conceptual exercises and skilldevelopment problems to more challenging problems involving applications and proofs. My assistants and I spent a great deal of time looking in libraries, contacting companies and **REAL-WORLD DATA** government agencies, and searching the Internet for interesting real-world data to introduce, motivate, and illustrate the concepts of calculus. As a result, many of the examples and exercises deal with functions defined by such numerical data or graphs. See, for instance, Figure 1 in Section 1.1 (seismograms from the Northridge earthquake), Exercise

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2.2.34 (percentage of the population under age 18), Exercise 4.1.16 (velocity of the space shuttle Endeavour), and Figure 4 in Section 4.4 (San Francisco power consumption). Functions of two variables are illustrated by a table of values of the wind-chill index as a function of air temperature and wind speed (Example 2 in Section 14.1). Partial derivatives are introduced in Section 14.3 by examining a column in a table of values of the heat index (perceived air temperature) as a function of the actual temperature and the relative humidity. This example is pursued further in connection with linear approximations (Example 3 in Section 14.4). Directional derivatives are introduced in Section 14.6 by using a temperature contour map to estimate the rate of change of temperature at Reno in the direction of Las Vegas. Double integrals are used to estimate the average snowfall in Colorado on December 20–21, 2006 (Example 4 in Section 15.1). Vector fields are introduced in Section 16.1 by depictions of actual velocity vector fields showing San Francisco Bay wind patterns.

One way of involving students and making them active learners is to have them work (per-PROJECTS haps in groups) on extended projects that give a feeling of substantial accomplishment when completed. I have included four kinds of projects: Applied Projects involve applications that are designed to appeal to the imagination of students. The project after Section 9.3 asks whether a ball thrown upward takes longer to reach its maximum height or to fall back to its original height. (The answer might surprise you.) The project after Section 14.8 uses Lagrange multipliers to determine the masses of the three stages of a rocket so as to minimize the total mass while enabling the rocket to reach a desired velocity. Laboratory *Projects* involve technology; the one following Section 10.2 shows how to use Bézier curves to design shapes that represent letters for a laser printer. Writing Projects ask students to compare present-day methods with those of the founders of calculus-Fermat's method for finding tangents, for instance. Suggested references are supplied. Discovery *Projects* anticipate results to be discussed later or encourage discovery through pattern recognition (see the one following Section 7.6). Others explore aspects of geometry: tetrahedra (after Section 12.4), hyperspheres (after Section 15.7), and intersections of three cylinders (after Section 15.8). Additional projects can be found in the Instructor's Guide (see, for instance, Group Exercise 4.1: Position from Samples).

Students usually have difficulties with problems for which there is no single well-defined **PROBLEM SOLVING** procedure for obtaining the answer. I think nobody has improved very much on George Polya's four-stage problem-solving strategy and, accordingly, I have included a version of his problem-solving principles following Chapter 1. They are applied, both explicitly and implicitly, throughout the book. After the other chapters I have placed sections called *Problems Plus*, which feature examples of how to tackle challenging calculus problems. In selecting the varied problems for these sections I kept in mind the following advice from David Hilbert: "A mathematical problem should be difficult in order to entice us, yet not inaccessible lest it mock our efforts." When I put these challenging problems on assignments and tests I grade them in a different way. Here I reward a student significantly for ideas toward a solution and for recognizing which problem-solving principles are relevant.

DUAL TREATMENT OF EXPONENTIAL There are two possible ways of treating the exponential and logarithmic functions and each AND LOGARITHMIC FUNCTIONS method has its passionate advocates. Because one often finds advocates of both approaches teaching the same course, I include full treatments of both methods. In Sections 6.2, 6.3, and 6.4 the exponential function is defined first, followed by the logarithmic function as its inverse. (Students have seen these functions introduced this way since high school.) In the alternative approach, presented in Sections 6.2*, 6.3*, and 6.4*, the logarithm is defined as an integral and the exponential function is its inverse. This latter method is, of course, less intuitive but more elegant. You can use whichever treatment you prefer.

> If the first approach is taken, then much of Chapter 6 can be covered before Chapters 4 and 5, if desired. To accommodate this choice of presentation there are specially identified

problems involving integrals of exponential and logarithmic functions at the end of the appropriate sections of Chapters 4 and 5. This order of presentation allows a faster-paced course to teach the transcendental functions and the definite integral in the first semester of the course.

For instructors who would like to go even further in this direction I have prepared an alternate edition of this book, called *Calculus, Early Transcendentals,* Seventh Edition, in which the exponential and logarithmic functions are introduced in the first chapter. Their limits and derivatives are found in the second and third chapters at the same time as polynomials and the other elementary functions.

TOOLS FOR TEC is a companion to the text and is intended to enrich and complement its contents. (It is now accessible in Enhanced WebAssign, CourseMate, and PowerLecture. Selected Visuals and Modules are available at www.stewartcalculus.com.) Developed by Harvey Keynes, Dan Clegg, Hubert Hohn, and myself, TEC uses a discovery and exploratory approach. In sections of the book where technology is particularly appropriate, marginal icons direct students to TEC modules that provide a laboratory environment in which they can explore the topic in different ways and at different levels. Visuals are animations of figures in text; Modules are more elaborate activities and include exercises. Instructors can choose to become involved at several different levels, ranging from simply encouraging students to use the Visuals and Modules for independent exploration, to assigning specific exercises from those included with each Module, or to creating additional exercises, labs, and projects that make use of the Visuals and Modules.

HOMEWORK HINTS Homework Hints presented in the form of questions try to imitate an effective teaching assistant by functioning as a silent tutor. Hints for representative exercises (usually odd-numbered) are included in every section of the text, indicated by printing the exercise number in red. They are constructed so as not to reveal any more of the actual solution than is minimally necessary to make further progress, and are available to students at stewartcalculus.com and in CourseMate and Enhanced WebAssign.

Technology is having an impact on the way homework is assigned to students, particularly in large classes. The use of online homework is growing and its appeal depends on ease of use, grading precision, and reliability. With the seventh edition we have been working with the calculus community and WebAssign to develop a more robust online homework system. Up to 70% of the exercises in each section are assignable as online homework, including free response, multiple choice, and multi-part formats.

The system also includes Active Examples, in which students are guided in step-by-step tutorials through text examples, with links to the textbook and to video solutions. New enhancements to the system include a customizable eBook, a *Show Your Work* feature, *Just in Time* review of precalculus prerequisites, an improved Assignment Editor, and an Answer Evaluator that accepts more mathematically equivalent answers and allows for homework grading in much the same way that an instructor grades.

www.stewartcalculus.com This site includes the following.

ENHANCED WEBASSIGN

- Homework Hints
- Algebra Review
- Lies My Calculator and Computer Told Me
- History of Mathematics, with links to the better historical websites
- Additional Topics (complete with exercise sets): Fourier Series, Formulas for the Remainder Term in Taylor Series, Rotation of Axes
- Archived Problems (Drill exercises that appeared in previous editions, together with their solutions)
- Challenge Problems (some from the Problems Plus sections from prior editions)

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- Links, for particular topics, to outside web resources
- Selected Tools for Enriching Calculus (TEC) Modules and Visuals

Content

- **Diagnostic Tests** The book begins with four diagnostic tests, in Basic Algebra, Analytic Geometry, Functions, and Trigonometry.
- A Preview of Calculus This is an overview of the subject and includes a list of questions to motivate the study of calculus.
- **1** Functions and Limits From the beginning, multiple representations of functions are stressed: verbal, numerical, visual, and algebraic. A discussion of mathematical models leads to a review of the standard functions from these four points of view. The material on limits is motivated by a prior discussion of the tangent and velocity problems. Limits are treated from descriptive, graphical, numerical, and algebraic points of view. Section 1.7, on the precise epsilon-delta definition of a limit, is an optional section.
 - 2 Derivatives The material on derivatives is covered in two sections in order to give students more time to get used to the idea of a derivative as a function. The examples and exercises explore the meanings of derivatives in various contexts. Higher derivatives are introduced in Section 2.2.
- 3 Applications of Differentiation The basic facts concerning extreme values and shapes of curves are deduced from the Mean Value Theorem. Graphing with technology emphasizes the interaction between calculus and calculators and the analysis of families of curves. Some substantial optimization problems are provided, including an explanation of why you need to raise your head 42° to see the top of a rainbow.
 - 4 Integrals The area problem and the distance problem serve to motivate the definite integral, with sigma notation introduced as needed. (Full coverage of sigma notation is provided in Appendix E.) Emphasis is placed on explaining the meanings of integrals in various contexts and on estimating their values from graphs and tables.
 - 5 Applications of Integration Here I present the applications of integration—area, volume, work, average value—that can reasonably be done without specialized techniques of integration. General methods are emphasized. The goal is for students to be able to divide a quantity into small pieces, estimate with Riemann sums, and recognize the limit as an integral.

6 Inverse Functions: As discussed more fully on page xiv, only one of the two treatments of these functions need be covered. Exponential growth and decay are covered in this chapter.

- 7 Techniques of Integration All the standard methods are covered but, of course, the real challenge is to be able to recognize which technique is best used in a given situation. Accordingly, in Section 7.5, I present a strategy for integration. The use of computer algebra systems is discussed in Section 7.6.
 - 8 Further Applications of Integration Here are the applications of integration—arc length and surface area—for which it is useful to have available all the techniques of integration, as well as applications to biology, economics, and physics (hydrostatic force and centers of mass). I have also included a section on probability. There are more applications here than can realistically be covered in a given course. Instructors should select applications suitable for their students and for which they themselves have enthusiasm.

9 Differential Equations	Modeling is the theme that unifies this introductory treatment of differential equations. Direction fields and Euler's method are studied before separable and linear equations are solved explicitly, so that qualitative, numerical, and analytic approaches are given equal consideration. These methods are applied to the exponential, logistic, and other models for population growth. The first four or five sections of this chapter serve as a good introduction to first-order differential equations. An optional final section uses predator-prey models to illustrate systems of differential equations.
10 Parametric Equations and Polar Coordinates	This chapter introduces parametric and polar curves and applies the methods of calculus to them. Parametric curves are well suited to laboratory projects; the three presented here involve families of curves and Bézier curves. A brief treatment of conic sections in polar coordinates prepares the way for Kepler's Laws in Chapter 13.
11 Infinite Sequences and Series	The convergence tests have intuitive justifications (see page 738) as well as formal proofs. Numerical estimates of sums of series are based on which test was used to prove conver- gence. The emphasis is on Taylor series and polynomials and their applications to physics. Error estimates include those from graphing devices.
12 Vectors and The Geometry of Space	The material on three-dimensional analytic geometry and vectors is divided into two chap- ters. Chapter 12 deals with vectors, the dot and cross products, lines, planes, and surfaces.
13 Vector Functions	This chapter covers vector-valued functions, their derivatives and integrals, the length and curvature of space curves, and velocity and acceleration along space curves, culminating in Kepler's laws.
14 Partial Derivatives	Functions of two or more variables are studied from verbal, numerical, visual, and algebraic points of view. In particular, I introduce partial derivatives by looking at a specific column in a table of values of the heat index (perceived air temperature) as a function of the actual temperature and the relative humidity.
15 Multiple Integrals	Contour maps and the Midpoint Rule are used to estimate the average snowfall and average temperature in given regions. Double and triple integrals are used to compute probabilities, surface areas, and (in projects) volumes of hyperspheres and volumes of intersections of three cylinders. Cylindrical and spherical coordinates are introduced in the context of evaluating triple integrals.
16 Vector Calculus	Vector fields are introduced through pictures of velocity fields showing San Francisco Bay wind patterns. The similarities among the Fundamental Theorem for line integrals, Green's Theorem, Stokes' Theorem, and the Divergence Theorem are emphasized.
17 Second-Order Differential Equations	Since first-order differential equations are covered in Chapter 9, this final chapter deals with second-order linear differential equations, their application to vibrating springs and electric circuits, and series solutions. π

Ancillaries

Calculus, Seventh Edition, is supported by a complete set of ancillaries developed under my direction. Each piece has been designed to enhance student understanding and to facilitate creative instruction. With this edition, new media and technologies have been developed that help students to visualize calculus and instructors to customize content to better align with the way they teach their course. The tables on pages xxi–xxii describe each of these ancillaries.

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Acknowledgments

The preparation of this and previous editions has involved much time spent reading the reasoned (but sometimes contradictory) advice from a large number of astute reviewers. I greatly appreciate the time they spent to understand my motivation for the approach taken. I have learned something from each of them.

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JAMES STEWART

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A Companion to Calculus

By Dennis Ebersole, Doris Schattschneider, Alicia Sevilla, and Kay Somers ISBN 0-495-01124-X

Written to improve algebra and problem-solving skills of students taking a Calculus course, every chapter in this companion is keyed to a calculus topic, providing conceptual background and specific algebra techniques needed to understand and solve calculus problems related to that topic. It is designed for calculus courses that integrate the review of precalculus concepts or for individual use.

Linear Algebra for Calculus

by Konrad J. Heuvers, William P. Francis, John H. Kuisti, Deborah F. Lockhart, Daniel S. Moak, and Gene M. Ortner ISBN 0-534-25248-6

This comprehensive book, designed to supplement the calculus course, provides an introduction to and review of the basic ideas of linear algebra.

To the Student

Reading a calculus textbook is different from reading a newspaper or a novel, or even a physics book. Don't be discouraged if you have to read a passage more than once in order to understand it. You should have pencil and paper and calculator at hand to sketch a diagram or make a calculation.

Some students start by trying their homework problems and read the text only if they get stuck on an exercise. I suggest that a far better plan is to read and understand a section of the text before attempting the exercises. In particular, you should look at the definitions to see the exact meanings of the terms. And before you read each example, I suggest that you cover up the solution and try solving the problem yourself. You'll get a lot more from looking at the solution if you do so.

Part of the aim of this course is to train you to think logically. Learn to write the solutions of the exercises in a connected, step-by-step fashion with explanatory sentences—not just a string of disconnected equations or formulas.

The answers to the odd-numbered exercises appear at the back of the book, in Appendix I. Some exercises ask for a verbal explanation or interpretation or description. In such cases there is no single correct way of expressing the answer, so don't worry that you haven't found the definitive answer. In addition, there are often several different forms in which to express a numerical or algebraic answer, so if your answer differs from mine, don't immediately assume you're wrong. For example, if the answer given in the back of the book is $\sqrt{2} - 1$ and you obtain $1/(1 + \sqrt{2})$, then you're right and rationalizing the denominator will show that the answers are equivalent.

The icon \bigwedge indicates an exercise that definitely requires the use of either a graphing calculator or a computer with graphing software. (Appendix G discusses the use of these graphing devices and some of the pitfalls that you may encounter.) But that doesn't mean that graphing devices can't be used to check your work on the other exercises as well. The symbol \bigcap is reserved for problems in which the full resources of a computer algebra system (like Derive, Maple, Mathematica, or the TI-89/92) are required.

You will also encounter the symbol O, which warns you against committing an error. I have placed this symbol in the margin in situations where I have observed that a large proportion of my students tend to make the same mistake.

Tools for Enriching Calculus, which is a companion to this text, is referred to by means of the symbol **TEC** and can be accessed in Enhanced WebAssign and CourseMate (selected Visuals and Modules are available at www.stewartcalculus.com). It directs you to modules in which you can explore aspects of calculus for which the computer is particularly useful.

Homework Hints for representative exercises are indicated by printing the exercise number in red: **5**. These hints can be found on stewartcalculus.com as well as Enhanced WebAssign and CourseMate. The homework hints ask you questions that allow you to make progress toward a solution without actually giving you the answer. You need to pursue each hint in an active manner with pencil and paper to work out the details. If a particular hint doesn't enable you to solve the problem, you can click to reveal the next hint.

I recommend that you keep this book for reference purposes after you finish the course. Because you will likely forget some of the specific details of calculus, the book will serve as a useful reminder when you need to use calculus in subsequent courses. And, because this book contains more material than can be covered in any one course, it can also serve as a valuable resource for a working scientist or engineer.

Calculus is an exciting subject, justly considered to be one of the greatest achievements of the human intellect. I hope you will discover that it is not only useful but also intrinsically beautiful.

JAMES STEWART

Diagnostic Tests

Success in calculus depends to a large extent on knowledge of the mathematics that precedes calculus: algebra, analytic geometry, functions, and trigonometry. The following tests are intended to diagnose weaknesses that you might have in these areas. After taking each test you can check your answers against the given answers and, if necessary, refresh your skills by referring to the review materials that are provided.

Diagnostic Test: Algebra

1. Evaluate each expression without using a calculator.

(a)	$(-3)^4$	(b)	-3^{4}	(c)	3^{-4}
(d)	$\frac{5^{23}}{5^{21}}$	(e)	$\left(\frac{2}{3}\right)^{-2}$	(f)	16 ^{-3/4}

2. Simplify each expression. Write your answer without negative exponents.

(a)
$$\sqrt{200} - \sqrt{32}$$

(b) $(3a^3b^3)(4ab^2)^2$
(c) $\left(\frac{3x^{3/2}y^3}{x^2y^{-1/2}}\right)^{-2}$

3. Expand and simplify.

 $\left(\frac{3x^{3/2}y^3}{x^2y^{-1/2}}\right)$

- (a) 3(x+6) + 4(2x-5)(b) (x + 3)(4x - 5)(c) $(\sqrt{a} + \sqrt{b})(\sqrt{a} - \sqrt{b})$ (d) $(2x + 3)^2$ (e) $(x + 2)^3$
- 4. Factor each expression.
 - (a) $4x^2 25$ (b) $2x^2 + 5x - 12$ (a) 4x = 25(b) 2x + 5x(c) $x^3 - 3x^2 - 4x + 12$ (d) $x^4 + 27x$ (e) $3x^{3/2} - 9x^{1/2} + 6x^{-1/2}$ (f) $x^3y - 4xy$
- 5. Simplify the rational expression.

(a)
$$\frac{x^2 + 3x + 2}{x^2 - x - 2}$$

(b) $\frac{2x^2 - x - 1}{x^2 - 9} \cdot \frac{x + 3}{2x + 1}$
(c) $\frac{x^2}{x^2 - 4} - \frac{x + 1}{x + 2}$
(d) $\frac{\frac{y}{x} - \frac{x}{y}}{\frac{1}{y} - \frac{1}{x}}$

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6. Rationalize the expression and simplify.

(a)
$$\frac{\sqrt{10}}{\sqrt{5}-2}$$
 (b) $\frac{\sqrt{4+h}-2}{h}$

7. Rewrite by completing the square.

(a)

$$x^2 + x + 1$$
 (b) $2x^2 - 12x + 11$

- **8.** Solve the equation. (Find only the real solutions.)
 - (a) $x + 5 = 14 \frac{1}{2}x$ (b) $\frac{2x}{x+1} = \frac{2x-1}{x}$ (c) $x^2 - x - 12 = 0$ (d) $2x^2 + 4x + 1 = 0$ (e) $x^4 - 3x^2 + 2 = 0$ (f) 3|x-4| = 10(g) $2x(4-x)^{-1/2} - 3\sqrt{4-x} = 0$
- 9. Solve each inequality. Write your answer using interval notation.
 - (a) $-4 < 5 3x \le 17$ (b) $x^2 < 2x + 8$ (c) x(x-1)(x+2) > 0(d) |x-4| < 3(e) $\frac{2x-3}{x+1} \le 1$
- **10.** State whether each equation is true or false.

(a)
$$(p + q)^2 = p^2 + q^2$$

(b) $\sqrt{ab} = \sqrt{a}\sqrt{b}$
(c) $\sqrt{a^2 + b^2} = a + b$
(d) $\frac{1 + TC}{C} = 1 + T$
(e) $\frac{1}{x - y} = \frac{1}{x} - \frac{1}{y}$
(f) $\frac{1/x}{a/x - b/x} = \frac{1}{a - b}$

Answers to Diagnostic Test A: Algebra

- **1.** (a) 81 (b) -81 (c) $\frac{1}{81}$ (d) 25 (e) $\frac{9}{4}$ (f) $\frac{1}{8}$
- **2.** (a) $6\sqrt{2}$ (b) $48a^5b^7$ (c) $\frac{x}{9v^7}$
- **3.** (a) 11x 2 (b) $4x^2 + 7x 15$ (c) a - b (d) $4x^2 + 12x + 9$ (e) $x^3 + 6x^2 + 12x + 8$
- 4. (a) (2x 5)(2x + 5) (b) (2x 3)(x + 4)(c) (x - 3)(x - 2)(x + 2) (d) $x(x + 3)(x^2 - 3x + 9)$ (e) $3x^{-1/2}(x - 1)(x - 2)$ (f) xy(x - 2)(x + 2)

5. (a)
$$\frac{x+2}{x-2}$$
 (b) $\frac{x-1}{x-3}$
(c) $\frac{1}{x-2}$ (d) $-(x+y)$

		1
6. (a) $5\sqrt{2} + 2\sqrt{1}$	0 (b)	$\frac{1}{\sqrt{4+h}+2}$
7. (a) $\left(x + \frac{1}{2}\right)^2 + \frac{3}{4}$	(b)	$2(x-3)^2-7$
8. (a) 6	(b) 1	(c) $-3, 4$
(d) $-1 + \frac{1}{2}\sqrt{2}$	(e) $\pm 1, \pm \sqrt{2}$	(f) $\frac{2}{3}, \frac{22}{3}$
(g) $\frac{12}{5}$	(0) = 1, = v =	(-) 3, 3
9. (a) $[-4, 3]$	(b)	(-2, 4)
(c) $(-2, 0) \cup (1)$ (e) $(-1, 4]$		(1,7)
10. (a) False	(b) True	(c) False
(d) False	(e) False	(f) True
(u) Palse		(1) 1100

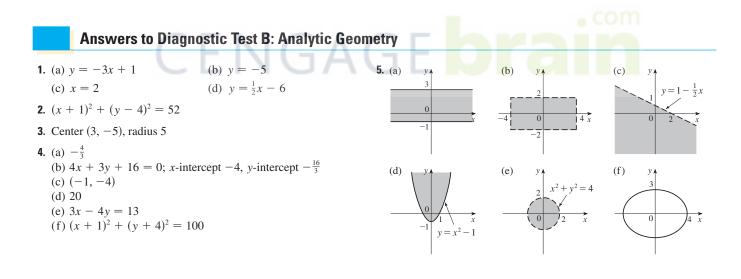
If you have had difficulty with these problems, you may wish to consult the Review of Algebra on the website www.stewartcalculus.com

xxvi DIAGNOSTIC TESTS

B Diagnostic Test: Analytic Geometry

- **1.** Find an equation for the line that passes through the point (2, -5) and
 - (a) has slope -3
 - (b) is parallel to the *x*-axis
 - (c) is parallel to the y-axis
 - (d) is parallel to the line 2x 4y = 3
- **2.** Find an equation for the circle that has center (-1, 4) and passes through the point (3, -2).
- **3.** Find the center and radius of the circle with equation $x^2 + y^2 6x + 10y + 9 = 0$.
- 4. Let A(-7, 4) and B(5, -12) be points in the plane.
 - (a) Find the slope of the line that contains A and B.
 - (b) Find an equation of the line that passes through A and B. What are the intercepts?
 - (c) Find the midpoint of the segment *AB*.
 - (d) Find the length of the segment AB.
 - (e) Find an equation of the perpendicular bisector of AB.
 - (f) Find an equation of the circle for which AB is a diameter.
- 5. Sketch the region in the xy-plane defined by the equation or inequalities.

(a) $-1 \le y \le 3$	(b) $ x < 4$ and $ y < 2$
(c) $y < 1 - \frac{1}{2}x$	(d) $y \ge x^2 - 1$
(e) $x^2 + y^2 < 4$	(f) $9x^2 + 16y^2 = 144$



If you have had difficulty with these problems, you may wish to consult the review of analytic geometry in Appendixes B and C.

C Diagnostic Test: Functions

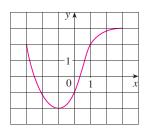


FIGURE FOR PROBLEM 1

- **1.** The graph of a function f is given at the left.
 - (a) State the value of f(-1).
 - (b) Estimate the value of f(2).
 - (c) For what values of x is f(x) = 2?
 - (d) Estimate the values of x such that f(x) = 0.
 - (e) State the domain and range of f.
- **2.** If $f(x) = x^3$, evaluate the difference quotient $\frac{f(2+h) f(2)}{h}$ and simplify your answer.
- **3.** Find the domain of the function.

(a) y

(a)
$$f(x) = \frac{2x+1}{x^2+x-2}$$
 (b) $g(x) = \frac{\sqrt[3]{x}}{x^2+1}$ (c) $h(x) = \sqrt{4-x} + \sqrt{x^2-1}$

4. How are graphs of the functions obtained from the graph of *f*?

$$= -f(x)$$
 (b) $y = 2f(x) - 1$ (c) $y = f(x - 3) + 2$

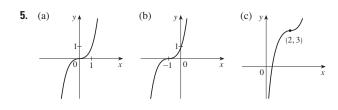
- 5. Without using a calculator, make a rough sketch of the graph.
 - (a) $y = x^3$ (b) $y = (x + 1)^3$ (c) $y = (x - 2)^3 + 3$ (d) $y = 4 - x^2$ (e) $y = \sqrt{x}$ (f) $y = 2\sqrt{x}$ (g) $y = -2^x$ (h) $y = 1 + x^{-1}$

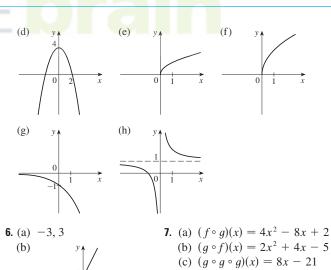
6. Let
$$f(x) = \begin{cases} 1 - x^2 & \text{if } x \le 0\\ 2x + 1 & \text{if } x > 0 \end{cases}$$

- (a) Evaluate f(-2) and f(1). (b) Sketch the graph of f.
- 7. If $f(x) = x^2 + 2x 1$ and g(x) = 2x 3, find each of the following functions. (a) $f \circ g$ (b) $g \circ f$ (c) $g \circ g \circ g$

Answers to Diagnostic Test C: Functions

- **1.** (a) -2 (b) 2.8 (c) -3, 1 (d) -2.5, 0.3(e) [-3, 3], [-2, 3]
- **2.** $12 + 6h + h^2$
- **3.** (a) $(-\infty, -2) \cup (-2, 1) \cup (1, \infty)$ (b) $(-\infty, \infty)$ (c) $(-\infty, -1] \cup [1, 4]$
- 4. (a) Reflect about the *x*-axis(b) Stretch vertically by a factor of 2, then shift 1 unit downward(c) Shift 3 units to the right and 2 units upward





If you have had difficulty with these problems, you should look at Sections 1.1–1.3 of this book.

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D Diagnostic Test: Trigonometry

1. Convert from degrees to radians.

(a) 300° (b) -18°

2. Convert from radians to degrees.

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(a) 5\pi/6 (b) 2
```

- **3.** Find the length of an arc of a circle with radius 12 cm if the arc subtends a central angle of 30°.
- 4. Find the exact values. (a) $\tan(\pi/3)$ (b) $\sin(7\pi/6)$ (c) $\sec(5\pi/3)$
- **5.** Express the lengths *a* and *b* in the figure in terms of θ .
- 6. If $\sin x = \frac{1}{3}$ and $\sec y = \frac{5}{4}$, where x and y lie between 0 and $\pi/2$, evaluate $\sin(x + y)$.
- 7. Prove the identities.

(a) $\tan\theta\sin\theta + \cos\theta = \sec\theta$

(b)
$$\frac{2 \tan x}{1 + \tan^2 x} = \sin 2x$$

- **8.** Find all values of x such that $\sin 2x = \sin x$ and $0 \le x \le 2\pi$.
- **9.** Sketch the graph of the function $y = 1 + \sin 2x$ without using a calculator.

Answei	rs to Diagnostic Test D: Trigonometry	CEbrain
1. (a) 5π/3	(b) $-\pi/10$	6. $\frac{1}{15}(4+6\sqrt{2})$
2. (a) 150°	(b) $360^{\circ}/\pi \approx 114.6^{\circ}$	8. 0, $\pi/3$, π , $5\pi/3$, 2π
3. 2π cm		9. $y \uparrow z \uparrow z \to z$
4. (a) $\sqrt{3}$	(b) $-\frac{1}{2}$ (c) 2	
5. (a) 24 sin θ	(b) $24\cos\theta$	$-\frac{1}{\pi}$ 0 π x

If you have had difficulty with these problems, you should look at Appendix D of this book.

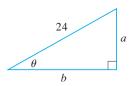
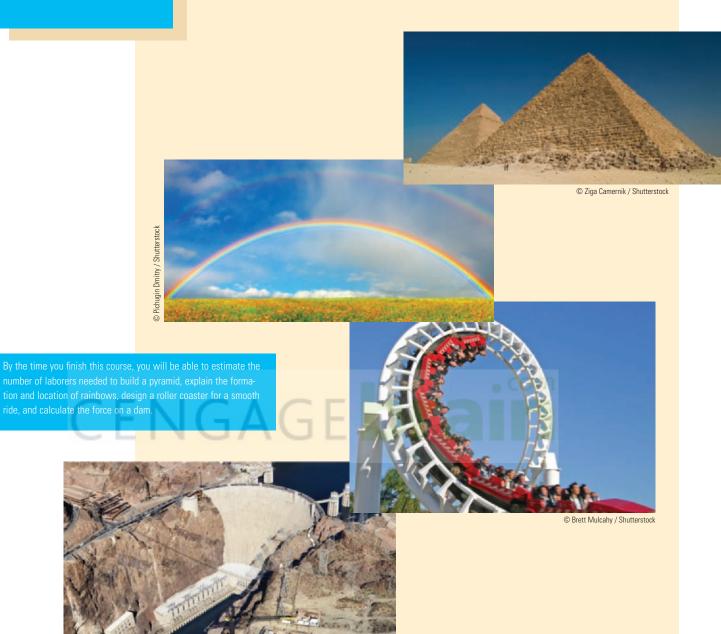


FIGURE FOR PROBLEM 5

A Preview of Calculus



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Calculus is fundamentally different from the mathematics that you have studied previously: calculus is less static and more dynamic. It is concerned with change and motion; it deals with quantities that approach other quantities. For that reason it may be useful to have an overview of the subject before beginning its intensive study. Here we give a glimpse of some of the main ideas of calculus by showing how the concept of a limit arises when we attempt to solve a variety of problems.

2 A PREVIEW OF CALCULUS

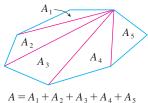
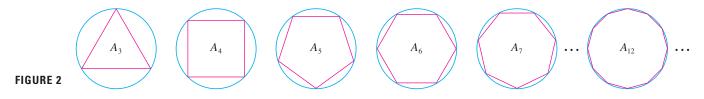


FIGURE 1

The Area Problem

The origins of calculus go back at least 2500 years to the ancient Greeks, who found areas using the "method of exhaustion." They knew how to find the area A of any polygon by dividing it into triangles as in Figure 1 and adding the areas of these triangles.

It is a much more difficult problem to find the area of a curved figure. The Greek method of exhaustion was to inscribe polygons in the figure and circumscribe polygons about the figure and then let the number of sides of the polygons increase. Figure 2 illustrates this process for the special case of a circle with inscribed regular polygons.



Let A_n be the area of the inscribed polygon with n sides. As n increases, it appears that A_n becomes closer and closer to the area of the circle. We say that the area of the circle is the *limit* of the areas of the inscribed polygons, and we write

TEC In the Preview Visual, you can see how areas of inscribed and circumscribed polygons approximate the area of a circle.

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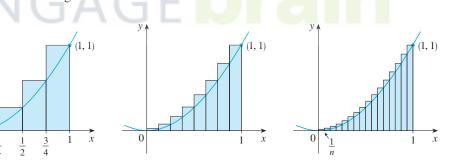
FIGURE 3

FIGURE 4

$$A = \lim_{n \to \infty} A_n$$

The Greeks themselves did not use limits explicitly. However, by indirect reasoning, Eudoxus (fifth century BC) used exhaustion to prove the familiar formula for the area of a circle: $A = \pi r^2$.

We will use a similar idea in Chapter 4 to find areas of regions of the type shown in Figure 3. We will approximate the desired area A by areas of rectangles (as in Figure 4), let the width of the rectangles decrease, and then calculate A as the limit of these sums of areas of rectangles.



The area problem is the central problem in the branch of calculus called *integral calculus*. The techniques that we will develop in Chapter 4 for finding areas will also enable us to compute the volume of a solid, the length of a curve, the force of water against a dam, the mass and center of gravity of a rod, and the work done in pumping water out of a tank.

The Tangent Problem

Consider the problem of trying to find an equation of the tangent line t to a curve with equation y = f(x) at a given point P. (We will give a precise definition of a tangent line in

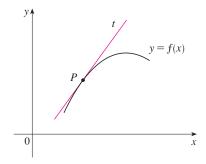


FIGURE 5 The tangent line at *P*

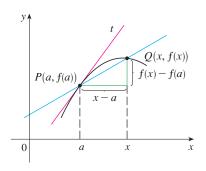


FIGURE 6

The secant line PQ

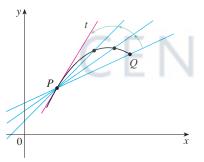


FIGURE 7 Secant lines approaching the tangent line

Chapter 1. For now you can think of it as a line that touches the curve at *P* as in Figure 5.) Since we know that the point *P* lies on the tangent line, we can find the equation of *t* if we know its slope *m*. The problem is that we need two points to compute the slope and we know only one point, *P*, on *t*. To get around the problem we first find an approximation to *m* by taking a nearby point *Q* on the curve and computing the slope m_{PQ} of the secant line *PQ*. From Figure 6 we see that

$$m_{PQ} = \frac{f(x) - f(a)}{x - a}$$

Now imagine that Q moves along the curve toward P as in Figure 7. You can see that the secant line rotates and approaches the tangent line as its limiting position. This means that the slope m_{PQ} of the secant line becomes closer and closer to the slope m of the tangent line. We write

$$m = \lim_{Q \to P} m_{PQ}$$

and we say that *m* is the limit of m_{PQ} as *Q* approaches *P* along the curve. Since *x* approaches *a* as *Q* approaches *P*, we could also use Equation 1 to write

$$m = \lim_{x \to a} \frac{f(x) - f(a)}{x - a}$$

Specific examples of this procedure will be given in Chapter 1.

The tangent problem has given rise to the branch of calculus called *differential calculus*, which was not invented until more than 2000 years after integral calculus. The main ideas behind differential calculus are due to the French mathematician Pierre Fermat (1601–1665) and were developed by the English mathematicians John Wallis (1616–1703), Isaac Barrow (1630–1677), and Isaac Newton (1642–1727) and the German mathematician Gottfried Leibniz (1646–1716).

The two branches of calculus and their chief problems, the area problem and the tangent problem, appear to be very different, but it turns out that there is a very close connection between them. The tangent problem and the area problem are inverse problems in a sense that will be described in Chapter 4.

Velocity

1

2

When we look at the speedometer of a car and read that the car is traveling at 48 mi/h, what does that information indicate to us? We know that if the velocity remains constant, then after an hour we will have traveled 48 mi. But if the velocity of the car varies, what does it mean to say that the velocity at a given instant is 48 mi/h?

In order to analyze this question, let's examine the motion of a car that travels along a straight road and assume that we can measure the distance traveled by the car (in feet) at l-second intervals as in the following chart:

t = Time elapsed (s)	0	1	2	3	4	5
d = Distance (ft)	0	2	9	24	42	71

A PREVIEW OF CALCULUS

As a first step toward finding the velocity after 2 seconds have elapsed, we find the average velocity during the time interval $2 \le t \le 4$:

average velocity =
$$\frac{\text{change in position}}{\text{time elapsed}}$$

= $\frac{42 - 9}{4 - 2}$
= 16.5 ft/s

Similarly, the average velocity in the time interval $2 \le t \le 3$ is

average velocity
$$=$$
 $\frac{24 - 9}{3 - 2} = 15$ ft/s

We have the feeling that the velocity at the instant t = 2 can't be much different from the average velocity during a short time interval starting at t = 2. So let's imagine that the distance traveled has been measured at 0.1-second time intervals as in the following chart:

t	2.0	2.1	2.2	2.3	2.4	2.5
d	9.00	10.02	11.16	12.45	13.96	15.80

Then we can compute, for instance, the average velocity over the time interval [2, 2.5]:

average velocity =
$$\frac{15.80 - 9.00}{2.5 - 2} = 13.6 \text{ ft/s}$$

The results of such calculations are shown in the following chart:

Time interval	[2 2]	[2 2 5]	[2, 2.4]	[2 2 2]	[2 2 2]	[2 2 1]
	[2, 3]	[2, 2.3]	[2, 2.4]	[2, 2.3]	[2, 2.2]	[2, 2.1]
Average velocity (ft/s)	15.0	13.6	12.4	11.5	10.8	10.2

The average velocities over successively smaller intervals appear to be getting closer to a number near 10, and so we expect that the velocity at exactly t = 2 is about 10 ft/s. In Chapter 1 we will define the instantaneous velocity of a moving object as the limiting value of the average velocities over smaller and smaller time intervals.

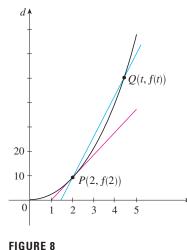
In Figure 8 we show a graphical representation of the motion of the car by plotting the distance traveled as a function of time. If we write d = f(t), then f(t) is the number of feet traveled after t seconds. The average velocity in the time interval [2, t] is

average velocity =
$$\frac{\text{change in position}}{\text{time elapsed}} = \frac{f(t) - f(2)}{t - 2}$$

which is the same as the slope of the secant line PQ in Figure 8. The velocity v when t = 2 is the limiting value of this average velocity as t approaches 2; that is,

$$v = \lim_{t \to 2} \frac{f(t) - f(2)}{t - 2}$$

and we recognize from Equation 2 that this is the same as the slope of the tangent line to the curve at *P*.



Thus, when we solve the tangent problem in differential calculus, we are also solving problems concerning velocities. The same techniques also enable us to solve problems involving rates of change in all of the natural and social sciences.

The Limit of a Sequence

In the fifth century BC the Greek philosopher Zeno of Elea posed four problems, now known as *Zeno's paradoxes*, that were intended to challenge some of the ideas concerning space and time that were held in his day. Zeno's second paradox concerns a race between the Greek hero Achilles and a tortoise that has been given a head start. Zeno argued, as follows, that Achilles could never pass the tortoise: Suppose that Achilles starts at position a_1 and the tortoise starts at position t_1 . (See Figure 9.) When Achilles reaches the point $a_2 = t_1$, the tortoise is farther ahead at position t_2 . When Achilles reaches $a_3 = t_2$, the tortoise is at t_3 . This process continues indefinitely and so it appears that the tortoise will always be ahead! But this defies common sense.



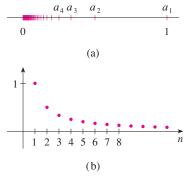
One way of explaining this paradox is with the idea of a *sequence*. The successive positions of Achilles $(a_1, a_2, a_3, ...)$ or the successive positions of the tortoise $(t_1, t_2, t_3, ...)$ form what is known as a sequence.

In general, a sequence $\{a_n\}$ is a set of numbers written in a definite order. For instance, the sequence

 $\{1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \frac{1}{5}, \ldots\}$

can be described by giving the following formula for the *n*th term:

$$a_n = -\frac{1}{n}$$



We can visualize this sequence by plotting its terms on a number line as in Figure 10(a) or by drawing its graph as in Figure 10(b). Observe from either picture that the terms of the sequence $a_n = 1/n$ are becoming closer and closer to 0 as *n* increases. In fact, we can find terms as small as we please by making *n* large enough. We say that the limit of the sequence is 0, and we indicate this by writing

$$\lim_{n \to \infty} \frac{1}{n} = 0$$

In general, the notation

$$\lim_{n\to\infty} a_n = L$$

is used if the terms a_n approach the number L as n becomes large. This means that the numbers a_n can be made as close as we like to the number L by taking n sufficiently large.



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The concept of the limit of a sequence occurs whenever we use the decimal representation of a real number. For instance, if

> $a_1 = 3.1$ $a_2 = 3.14$ $a_3 = 3.141$ $a_4 = 3.1415$ $a_5 = 3.14159$ $a_6 = 3.141592$ $a_7 = 3.1415926$ \vdots lim $a_n = \pi$

then

 $\rightarrow \infty$

The terms in this sequence are rational approximations to π .

Let's return to Zeno's paradox. The successive positions of Achilles and the tortoise form sequences $\{a_n\}$ and $\{t_n\}$, where $a_n < t_n$ for all n. It can be shown that both sequences have the same limit:

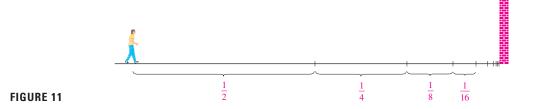
 $\lim_{n\to\infty} a_n = p = \lim_{n\to\infty} t_n$

It is precisely at this point p that Achilles overtakes the tortoise.

CE

The Sum of a Series

Another of Zeno's paradoxes, as passed on to us by Aristotle, is the following: "A man standing in a room cannot walk to the wall. In order to do so, he would first have to go half the distance, then half the remaining distance, and then again half of what still remains. This process can always be continued and can never be ended." (See Figure 11.)



Of course, we know that the man can actually reach the wall, so this suggests that perhaps the total distance can be expressed as the sum of infinitely many smaller distances as follows:

3 $1 = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \dots + \frac{1}{2^n} + \dots$

Zeno was arguing that it doesn't make sense to add infinitely many numbers together. But there are other situations in which we implicitly use infinite sums. For instance, in decimal notation, the symbol $0.\overline{3} = 0.3333...$ means

$$\frac{3}{10} + \frac{3}{100} + \frac{3}{1000} + \frac{3}{10,000} + \cdots$$

and so, in some sense, it must be true that

$$\frac{3}{10} + \frac{3}{100} + \frac{3}{1000} + \frac{3}{10,000} + \dots = \frac{1}{3}$$

More generally, if d_n denotes the *n*th digit in the decimal representation of a number, then

$$0.d_1d_2d_3d_4\ldots = \frac{d_1}{10} + \frac{d_2}{10^2} + \frac{d_3}{10^3} + \cdots + \frac{d_n}{10^n} + \cdots$$

Therefore some infinite sums, or infinite series as they are called, have a meaning. But we must define carefully what the sum of an infinite series is.

Returning to the series in Equation 3, we denote by s_n the sum of the first *n* terms of the series. Thus

$$s_{1} = \frac{1}{2} = 0.5$$

$$s_{2} = \frac{1}{2} + \frac{1}{4} = 0.75$$

$$s_{3} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} = 0.875$$

$$s_{4} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} = 0.9375$$

$$s_{5} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} = 0.96875$$

$$s_{6} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} + \frac{1}{64} = 0.984375$$

$$s_{7} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \frac{1}{32} + \frac{1}{64} + \frac{1}{128} = 0.9921875$$

$$\vdots$$

$$s_{10} = \frac{1}{2} + \frac{1}{4} + \cdots + \frac{1}{1024} \approx 0.99902344$$

$$\vdots$$

$$s_{16} = \frac{1}{2} + \frac{1}{4} + \cdots + \frac{1}{2^{16}} \approx 0.99998474$$

Observe that as we add more and more terms, the partial sums become closer and closer to 1. In fact, it can be shown that by taking *n* large enough (that is, by adding sufficiently many terms of the series), we can make the partial sum s_n as close as we please to the number 1. It therefore seems reasonable to say that the sum of the infinite series is 1 and to write

$$\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^n} + \dots = 1$$

8 A PREVIEW OF CALCULUS

In other words, the reason the sum of the series is 1 is that

 $\lim_{n\to\infty} s_n = 1$

In Chapter 11 we will discuss these ideas further. We will then use Newton's idea of combining infinite series with differential and integral calculus.

Summary

We have seen that the concept of a limit arises in trying to find the area of a region, the slope of a tangent to a curve, the velocity of a car, or the sum of an infinite series. In each case the common theme is the calculation of a quantity as the limit of other, easily calculated quantities. It is this basic idea of a limit that sets calculus apart from other areas of mathematics. In fact, we could define calculus as the part of mathematics that deals with limits.

After Sir Isaac Newton invented his version of calculus, he used it to explain the motion of the planets around the sun. Today calculus is used in calculating the orbits of satellites and spacecraft, in predicting population sizes, in estimating how fast oil prices rise or fall, in forecasting weather, in measuring the cardiac output of the heart, in calculating life insurance premiums, and in a great variety of other areas. We will explore some of these uses of calculus in this book.

In order to convey a sense of the power of the subject, we end this preview with a list of some of the questions that you will be able to answer using calculus:

- 1. How can we explain the fact, illustrated in Figure 12, that the angle of elevation from an observer up to the highest point in a rainbow is 42°? (See page 206.)
- 2. How can we explain the shapes of cans on supermarket shelves? (See page 262.)
- **3.** Where is the best place to sit in a movie theater? (See page 461.)
- 4. How can we design a roller coaster for a smooth ride? (See page 140.)
- 5. How far away from an airport should a pilot start descent? (See page 156.)
- 6. How can we fit curves together to design shapes to represent letters on a laser printer? (See page 677.)
- **7.** How can we estimate the number of workers that were needed to build the Great Pyramid of Khufu in ancient Egypt? (See page 373.)
- **8.** Where should an infielder position himself to catch a baseball thrown by an outfielder and relay it to home plate? (See page 658.)
- **9.** Does a ball thrown upward take longer to reach its maximum height or to fall back to its original height? (See page 628.)
- **10.** How can we explain the fact that planets and satellites move in elliptical orbits? (See page 892.)
- **11.** How can we distribute water flow among turbines at a hydroelectric station so as to maximize the total energy production? (See page 990.)
- **12.** If a marble, a squash ball, a steel bar, and a lead pipe roll down a slope, which of them reaches the bottom first? (See page 1063.)

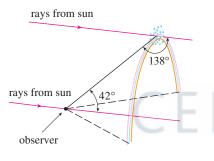


FIGURE 12

Appendixes

- A Numbers, Inequalities, and Absolute Values
- **B** Coordinate Geometry and Lines
- **C** Graphs of Second-Degree Equations
- **D** Trigonometry
- E Sigma Notation
- F Proofs of Theorems
- **G** Graphing Calculators and Computers
- H Complex Numbers
- I Answers to Odd-Numbered Exercises

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A2 APPENDIX A NUMBERS, INEQUALITIES, AND ABSOLUTE VALUES

A Numbers, Inequalities, and Absolute Values

Calculus is based on the real number system. We start with the integers:

 $\dots, -3, -2, -1, 0, 1, 2, 3, 4, \dots$

Then we construct the **rational numbers**, which are ratios of integers. Thus any rational number *r* can be expressed as

$$r = \frac{m}{n}$$
 where *m* and *n* are integers and $n \neq 0$

Examples are

$$\frac{1}{2}$$
 $-\frac{3}{7}$ $46 = \frac{46}{1}$ $0.17 = \frac{17}{100}$

(Recall that division by 0 is always ruled out, so expressions like $\frac{3}{0}$ and $\frac{0}{0}$ are undefined.) Some real numbers, such as $\sqrt{2}$, can't be expressed as a ratio of integers and are therefore called **irrational numbers**. It can be shown, with varying degrees of difficulty, that the following are also irrational numbers:

$$\sqrt{3}$$
 $\sqrt{5}$ $\sqrt[3]{2}$ π sin 1° log₁₀ 2

The set of all real numbers is usually denoted by the symbol \mathbb{R} . When we use the word *number* without qualification, we mean "real number."

Every number has a decimal representation. If the number is rational, then the corresponding decimal is repeating. For example,

 $\frac{1}{2} = 0.5000 \dots = 0.5\overline{0}$ $\frac{2}{3} = 0.666666 \dots = 0.\overline{6}$ $\frac{157}{495} = 0.317171717 \dots = 0.3\overline{17}$ $\frac{9}{7} = 1.285714285714 \dots = 1.\overline{285714}$

(The bar indicates that the sequence of digits repeats forever.) On the other hand, if the number is irrational, the decimal is nonrepeating:

$$\sqrt{2} = 1.414213562373095...$$
 $\pi = 3.141592653589793...$

If we stop the decimal expansion of any number at a certain place, we get an approximation to the number. For instance, we can write

$$\pi \approx 3.14159265$$

where the symbol \approx is read "is approximately equal to." The more decimal places we retain, the better the approximation we get.

The real numbers can be represented by points on a line as in Figure 1. The positive direction (to the right) is indicated by an arrow. We choose an arbitrary reference point O, called the **origin**, which corresponds to the real number 0. Given any convenient unit of measurement, each positive number x is represented by the point on the line a distance of x units to the right of the origin, and each negative number -x is represented by the point x units to the left of the origin. Thus every real number is represented by a point on the line, and every point P on the line corresponds to exactly one real number. The number associated with the point P is called the **coordinate** of P and the line is then called a **coordinate**

line, or a **real number line**, or simply a **real line**. Often we identify the point with its coordinate and think of a number as being a point on the real line.



The real numbers are ordered. We say *a* is less than *b* and write a < b if b - a is a positive number. Geometrically this means that *a* lies to the left of *b* on the number line. (Equivalently, we say *b* is greater than *a* and write b > a.) The symbol $a \le b$ (or $b \ge a$) means that either a < b or a = b and is read "*a* is less than or equal to *b*." For instance, the following are true inequalities:

$$7 < 7.4 < 7.5$$
 $-3 > -\pi$ $\sqrt{2} < 2$ $\sqrt{2} \le 2$ $2 \le 2$

In what follows we need to use *set notation*. A **set** is a collection of objects, and these objects are called the **elements** of the set. If *S* is a set, the notation $a \in S$ means that *a* is an element of *S*, and $a \notin S$ means that *a* is not an element of *S*. For example, if *Z* represents the set of integers, then $-3 \in Z$ but $\pi \notin Z$. If *S* and *T* are sets, then their **union** $S \cup T$ is the set consisting of all elements that are in *S* or *T* (or in both *S* and *T*). The **intersection** of *S* and *T* is the set $S \cap T$ consisting of all elements that are in both *S* and *T*. In other words, $S \cap T$ is the common part of *S* and *T*. The empty set, denoted by \emptyset , is the set that contains no element.

Some sets can be described by listing their elements between braces. For instance, the set *A* consisting of all positive integers less than 7 can be written as

$$A = \{1, 2, 3, 4, 5, 6\}$$

We could also write A in *set-builder notation* as

 $A = \{x \mid x \text{ is an integer and } 0 < x < 7\}$

which is read "A is the set of x such that x is an integer and 0 < x < 7."

Intervals

Certain sets of real numbers, called **intervals**, occur frequently in calculus and correspond geometrically to line segments. For example, if a < b, the **open interval** from *a* to *b* consists of all numbers between *a* and *b* and is denoted by the symbol (a, b). Using set-builder notation, we can write

$$(a, b) = \{x \mid a < x < b\}$$

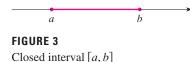
Notice that the endpoints of the interval—namely, a and b—are excluded. This is indicated by the round brackets () and by the open dots in Figure 2. The **closed interval** from a to b is the set

$$[a,b] = \{x \mid a \le x \le b\}$$

Here the endpoints of the interval are included. This is indicated by the square brackets [] and by the solid dots in Figure 3. It is also possible to include only one endpoint in an interval, as shown in Table 1.

FIGURE 2 Open interval (a, b)

a



b

A4 APPENDIX A NUMBERS, INEQUALITIES, AND ABSOLUTE VALUES

1	Tab	le of	Interv	vals

¬ _ . .

Table 1 lists the nine possible types of intervals. When these intervals are discussed, it is always assumed that a < b.

Notation	Set description	Picture
(a, b) [a, b] [a, b) (a, b] (a, ∞) $[a, \infty)$	$\{x \mid a < x < b\}$ $\{x \mid a \leq x \leq b\}$ $\{x \mid a \leq x < b\}$ $\{x \mid a < x \leq b\}$ $\{x \mid a < x \leq b\}$ $\{x \mid x > a\}$ $\{x \mid x \geq a\}$	Picture $ \begin{array}{c c} a & b \\ a & a \\ a & b \\ a & $
$(-\infty, b)$ $(-\infty, b]$ $(-\infty, \infty)$	$ \{x \mid x < b\} $ $ \{x \mid x \le b\} $ $ \mathbb{R} \text{ (set of all real numbers)} $	b

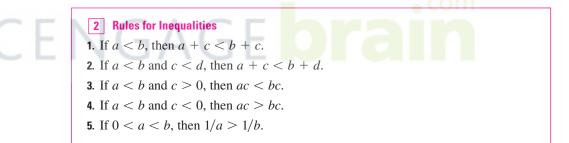
We also need to consider infinite intervals such as

$$(a,\infty) = \{x \mid x > a\}$$

This does not mean that ∞ ("infinity") is a number. The notation (a, ∞) stands for the set of all numbers that are greater than a, so the symbol ∞ simply indicates that the interval extends indefinitely far in the positive direction.

Inequalities

When working with inequalities, note the following rules.



Rule 1 says that we can add any number to both sides of an inequality, and Rule 2 says that two inequalities can be added. However, we have to be careful with multiplication. Rule 3 says that we can multiply both sides of an inequality by a *positive* number, but Rule 4 says that if we multiply both sides of an inequality by a negative number, then we reverse the direction of the inequality. For example, if we take the inequality 3 < 5 and multiply by 2, we get 6 < 10, but if we multiply by -2, we get -6 > -10. Finally, Rule 5 says that if we take reciprocals, then we reverse the direction of an inequality (provided the numbers are positive).

EXAMPLE 1 Solve the inequality 1 + x < 7x + 5.

SOLUTION The given inequality is satisfied by some values of *x* but not by others. To *solve* an inequality means to determine the set of numbers *x* for which the inequality is true. This is called the *solution set*.

First we subtract 1 from each side of the inequality (using Rule 1 with c = -1):

$$x < 7x + 4$$

Then we subtract 7x from both sides (Rule 1 with c = -7x):

-6x < 4

Now we divide both sides by -6 (Rule 4 with $c = -\frac{1}{6}$):

$$x > -\frac{4}{6} = -\frac{4}{6}$$

These steps can all be reversed, so the solution set consists of all numbers greater than $-\frac{2}{3}$. In other words, the solution of the inequality is the interval $\left(-\frac{2}{3},\infty\right)$.

EXAMPLE 2 Solve the inequalities $4 \le 3x - 2 < 13$.

SOLUTION Here the solution set consists of all values of x that satisfy both inequalities. Using the rules given in $\boxed{2}$, we see that the following inequalities are equivalent:

 $4 \le 3x - 2 < 13$ $6 \le 3x < 15 \quad (add 2)$ $2 \le x < 5 \quad (divide by 3)$

Therefore the solution set is [2, 5).

EXAMPLE 3 Solve the inequality $x^2 - 5x + 6 \le 0$.

SOLUTION First we factor the left side:

We know that the corresponding equation (x - 2)(x - 3) = 0 has the solutions 2 and 3. The numbers 2 and 3 divide the real line into three intervals:

 $(x-2)(x-3) \le 0$

 $(-\infty, 2)$ (2, 3) (3, ∞)

On each of these intervals we determine the signs of the factors. For instance,

$$x \in (-\infty, 2) \quad \Rightarrow \quad x < 2 \quad \Rightarrow \quad x - 2 < 0$$

Then we record these signs in the following chart:

	x - 3	(x-2)(x-3)
_	_	+
+	—	_
+	+	+
	x - 2 - + + +	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

Another method for obtaining the information in the chart is to use *test values*. For instance, if we use the test value x = 1 for the interval $(-\infty, 2)$, then substitution in $x^2 - 5x + 6$ gives

$$1^2 - 5(1) + 6 = 2$$

A visual method for solving Example 3 is to use a graphing device to graph the parabola $y = x^2 - 5x + 6$ (as in Figure 4) and observe that the curve lies on or below the *x*-axis when $2 \le x \le 3$.

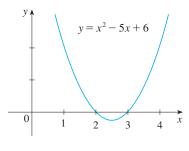


FIGURE 4

A6 APPENDIX A NUMBERS, INEQUALITIES, AND ABSOLUTE VALUES

The polynomial $x^2 - 5x + 6$ doesn't change sign inside any of the three intervals, so we conclude that it is positive on $(-\infty, 2)$.

Then we read from the chart that (x - 2)(x - 3) is negative when 2 < x < 3. Thus the solution of the inequality $(x - 2)(x - 3) \le 0$ is

$$\{x \mid 2 \le x \le 3\} = [2, 3]$$

Notice that we have included the endpoints 2 and 3 because we are looking for values of x such that the product is either negative or zero. The solution is illustrated in Figure 5.

EXAMPLE 4 Solve $x^3 + 3x^2 > 4x$.

SOLUTION First we take all nonzero terms to one side of the inequality sign and factor the resulting expression:

$$x^{3} + 3x^{2} - 4x > 0$$
 or $x(x - 1)(x + 4) > 0$

As in Example 3 we solve the corresponding equation x(x - 1)(x + 4) = 0 and use the solutions x = -4, x = 0, and x = 1 to divide the real line into four intervals $(-\infty, -4)$, (-4, 0), (0, 1), and $(1, \infty)$. On each interval the product keeps a constant sign as shown in the following chart:

x	x - 1	x + 4	x(x-1)(x+4)
_	_	_	_
—	_	+	+
+	_	+	—
+	+	+	- chm
	x - + +	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

Then we read from the chart that the solution set is

 $\{x \mid -4 < x < 0 \text{ or } x > 1\} = (-4, 0) \cup (1, \infty)$

-4 Figure 6 0

1

The solution is illustrated in Figure 6.

Absolute Value

The **absolute value** of a number *a*, denoted by |a|, is the distance from *a* to 0 on the real number line. Distances are always positive or 0, so we have

 $|a| \ge 0$ for every number a

For example,

3

$$|3| = 3$$
 $|-3| = 3$ $|0| = 0$ $|\sqrt{2} - 1| = \sqrt{2} - 1$ $|3 - \pi| = \pi - 3$

In general, we have

Remember that if a is negative, then -a is positive.

|a| = a if $a \ge 0$ |a| = -a if a < 0

0 2 3

EXAMPLE 5 Express |3x - 2| without using the absolute-value symbol. SOLUTION

$$|3x - 2| = \begin{cases} 3x - 2 & \text{if } 3x - 2 \ge 0\\ -(3x - 2) & \text{if } 3x - 2 < 0 \end{cases}$$
$$= \begin{cases} 3x - 2 & \text{if } x \ge \frac{2}{3}\\ 2 - 3x & \text{if } x < \frac{2}{3} \end{cases}$$

Recall that the symbol $\sqrt{}$ means "the positive square root of." Thus $\sqrt{r} = s$ means $s^2 = r$ and $s \ge 0$. Therefore the equation $\sqrt{a^2} = a$ is not always true. It is true only when $a \ge 0$. If a < 0, then -a > 0, so we have $\sqrt{a^2} = -a$. In view of 3, we then have the equation

4	$\sqrt{a^2} = a $
---	--------------------

which is true for all values of *a*.

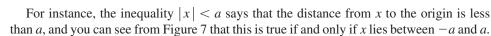
Hints for the proofs of the following properties are given in the exercises.

5 Properties of Absolute Values Suppose *a* and *b* are any real numbers and *n* is an integer. Then

1.
$$|ab| = |a||b|$$
 2. $\left|\frac{a}{b}\right| = \frac{|a|}{|b|}$ $(b \neq 0)$ **3.** $|a^n| = |a|^n$

For solving equations or inequalities involving absolute values, it's often very helpful to use the following statements.

6 Suppose $a > 0$. Then				
4. $ x = a$	if and only if	$x = \pm a$		
5. $ x < a$	if and only if	-a < x < a		
6. $ x > a$	if and only if	x > a or $x < -a$		



If a and b are any real numbers, then the distance between a and b is the absolute value of the difference, namely, |a - b|, which is also equal to |b - a|. (See Figure 8.)



SOLUTION By Property 4 of 6, |2x - 5| = 3 is equivalent to

$$2x - 5 = 3$$
 or $2x - 5 = -3$

So 2x = 8 or 2x = 2. Thus x = 4 or x = 1.



 $\leftarrow |x| \rightarrow$

FIGURE 7

Length of a line segment = |a - b|

 $| - |a-b| \rightarrow |$

 $| a - b | \longrightarrow$

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EXAMPLE 7 Solve |x - 5| < 2.

SOLUTION 1 By Property 5 of 6, |x - 5| < 2 is equivalent to

-2 < x - 5 < 2

Therefore, adding 5 to each side, we have

3 < *x* < 7

and the solution set is the open interval (3, 7).

SOLUTION 2 Geometrically the solution set consists of all numbers *x* whose distance from 5 is less than 2. From Figure 9 we see that this is the interval (3, 7).

EXAMPLE 8 Solve $|3x + 2| \ge 4$.

SOLUTION By Properties 4 and 6 of 6, $|3x + 2| \ge 4$ is equivalent to

 $3x + 2 \ge 4$ or $3x + 2 \le -4$

In the first case $3x \ge 2$, which gives $x \ge \frac{2}{3}$. In the second case $3x \le -6$, which gives $x \le -2$. So the solution set is

 $\{x \mid x \le -2 \text{ or } x \ge \frac{2}{3}\} = (-\infty, -2] \cup \left[\frac{2}{3}, \infty\right)$

Another important property of absolute value, called the Triangle Inequality, is used frequently not only in calculus but throughout mathematics in general.

7 The Triangle Inequality If a and b are any real numbers, then $|a + b| \le |a| + |b|$

Observe that if the numbers *a* and *b* are both positive or both negative, then the two sides in the Triangle Inequality are actually equal. But if *a* and *b* have opposite signs, the left side involves a subtraction and the right side does not. This makes the Triangle Inequality seem reasonable, but we can prove it as follows.

Notice that

$$-|a| \leq a \leq |a|$$

is always true because a equals either |a| or -|a|. The corresponding statement for b is

$$-|b| \leq b \leq |b|$$

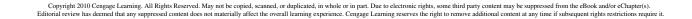
Adding these inequalities, we get

$$-(|a| + |b|) \le a + b \le |a| + |b|$$

If we now apply Properties 4 and 5 (with x replaced by a + b and a by |a| + |b|), we obtain

$$|a+b| \le |a| + |b|$$

which is what we wanted to show.





EXAMPLE 9 If |x - 4| < 0.1 and |y - 7| < 0.2, use the Triangle Inequality to estimate |(x + y) - 11|.

SOLUTION In order to use the given information, we use the Triangle Inequality with a = x - 4 and b = y - 7:

$$|(x + y) - 11| = |(x - 4) + (y - 7)|$$

$$\leq |x - 4| + |y - 7|$$

$$< 0.1 + 0.2 = 0.3$$

$$|(x + y) - 11| < 0.3$$

Thus

Exercises

1–12 Rewrite the expression without using the absolute value symbol.

1. 5 - 23	2. 5 - -23
3. −π	4. $ \pi - 2 $
5. $ \sqrt{5} - 5 $	6. $ -2 - -3 $
7. $ x-2 $ if $x < 2$	8. $ x-2 $ if $x > 2$
9. $ x + 1 $	10. $ 2x - 1 $
11. $ x^2 + 1 $	12. $ 1 - 2x^2 $

13–38 Solve the inequality in terms of intervals and illustrate the solution set on the real number line.

14. 3x - 11 < 4**13.** 2x + 7 > 3**15.** $1 - x \le 2$ **16.** $4 - 3x \ge 6$ **18.** 1 + 5x > 5 - 3x**17.** 2x + 1 < 5x - 8**19.** -1 < 2x - 5 < 7**20.** $1 < 3x + 4 \le 16$ **22.** $-5 \le 3 - 2x \le 9$ **21.** $0 \le 1 - x < 1$ **23.** $4x < 2x + 1 \le 3x + 2$ **24.** 2x - 3 < x + 4 < 3x - 2**25.** (x-1)(x-2) > 0**26.** $(2x + 3)(x - 1) \ge 0$ **28.** $x^2 < 2x + 8$ **27.** $2x^2 + x \le 1$ **29.** $x^2 + x + 1 > 0$ **30.** $x^2 + x > 1$ **31.** $x^2 < 3$ **32.** $x^2 \ge 5$ **33.** $x^3 - x^2 \le 0$ **34.** $(x + 1)(x - 2)(x + 3) \ge 0$ **35.** $x^3 > x$ **36.** $x^3 + 3x < 4x^2$ **38.** $-3 < \frac{1}{r} \le 1$ **37.** $\frac{1}{x} < 4$

39. The relationship between the Celsius and Fahrenheit temperature scales is given by $C = \frac{5}{9}(F - 32)$, where C is the temperature scale of $C = \frac{5}{9}(F - 32)$.

ature in degrees Celsius and *F* is the temperature in degrees Fahrenheit. What interval on the Celsius scale corresponds to the temperature range $50 \le F \le 95$?

- **40.** Use the relationship between *C* and *F* given in Exercise 39 to find the interval on the Fahrenheit scale corresponding to the temperature range $20 \le C \le 30$.
- **41.** As dry air moves upward, it expands and in so doing cools at a rate of about 1°C for each 100-m rise, up to about 12 km.
 - (a) If the ground temperature is 20°C, write a formula for the temperature at height *h*.
 - (b) What range of temperature can be expected if a plane takes off and reaches a maximum height of 5 km?
- **42.** If a ball is thrown upward from the top of a building 128 ft high with an initial velocity of 16 ft/s, then the height *h* above the ground *t* seconds later will be

$$h = 128 + 16t - 16t^2$$

During what time interval will the ball be at least 32 ft above the ground?

43–46 Solve the equation for x.

43.
$$|2x| = 3$$
44. $|3x + 5| = 1$
45. $|x + 3| = |2x + 1|$
46. $\left|\frac{2x - 1}{x + 1}\right| = 3$

47–56 Solve the inequality.

47. $ x < 3$	48. <i>x</i> ≥ 3
49. $ x - 4 < 1$	50. $ x - 6 < 0.1$
51. $ x + 5 \ge 2$	52. $ x + 1 \ge 3$
53. $ 2x - 3 \le 0.4$	54. $ 5x - 2 < 6$
55. $1 \le x \le 4$	56. $0 < x - 5 < \frac{1}{2}$

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57–58 Solve for x, assuming a, b, and c are positive constants.

57.
$$a(bx - c) \ge bc$$
 58. $a \le bx + c < 2a$

59–60 Solve for x, assuming a, b, and c are negative constants.

59.
$$ax + b < a$$

60.
$$\frac{ax+b}{c} \leq b$$

- **61.** Suppose that |x 2| < 0.01 and |y 3| < 0.04. Use the Triangle Inequality to show that |(x + y) 5| < 0.05.
- **62.** Show that if $|x + 3| < \frac{1}{2}$, then |4x + 13| < 3.

63. Show that if
$$a < b$$
, then $a < \frac{a+b}{2} < b$

64. Use Rule 3 to prove Rule 5 of 2.

65. Prove that
$$|ab| = |a| |b|$$
. [*Hint:* Use Equation 4.]

66. Prove that
$$\left| \frac{a}{b} \right| = \frac{|a|}{|b|}$$
.

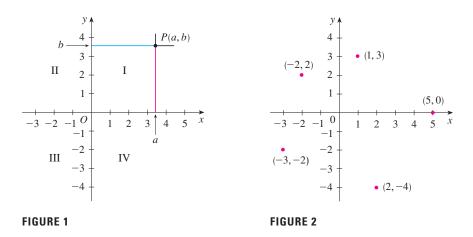
67. Show that if 0 < a < b, then $a^2 < b^2$.

- **68.** Prove that $|x y| \ge |x| |y|$. [*Hint:* Use the Triangle Inequality with a = x y and b = y.]
- **69.** Show that the sum, difference, and product of rational numbers are rational numbers.
- **70.** (a) Is the sum of two irrational numbers always an irrational number?
 - (b) Is the product of two irrational numbers always an irrational number?

B Coordinate Geometry and Lines

Just as the points on a line can be identified with real numbers by assigning them coordinates, as described in Appendix A, so the points in a plane can be identified with ordered pairs of real numbers. We start by drawing two perpendicular coordinate lines that intersect at the origin *O* on each line. Usually one line is horizontal with positive direction to the right and is called the *x*-axis; the other line is vertical with positive direction upward and is called the *y*-axis.

Any point *P* in the plane can be located by a unique ordered pair of numbers as follows. Draw lines through *P* perpendicular to the *x*- and *y*-axes. These lines intersect the axes in points with coordinates *a* and *b* as shown in Figure 1. Then the point *P* is assigned the ordered pair (a, b). The first number *a* is called the *x*-coordinate of *P*; the second number *b* is called the *y*-coordinate of *P*. We say that *P* is the point with coordinates (a, b), and we denote the point by the symbol P(a, b). Several points are labeled with their coordinates in Figure 2.



By reversing the preceding process we can start with an ordered pair (a, b) and arrive at the corresponding point P. Often we identify the point P with the ordered pair (a, b) and refer to "the point (a, b)." [Although the notation used for an open interval (a, b) is the

same as the notation used for a point (a, b), you will be able to tell from the context which meaning is intended.]

This coordinate system is called the **rectangular coordinate system** or the **Cartesian coordinate system** in honor of the French mathematician René Descartes (1596–1650), even though another Frenchman, Pierre Fermat (1601–1665), invented the principles of analytic geometry at about the same time as Descartes. The plane supplied with this coordinate system is called the **coordinate plane** or the **Cartesian plane** and is denoted by \mathbb{R}^2 .

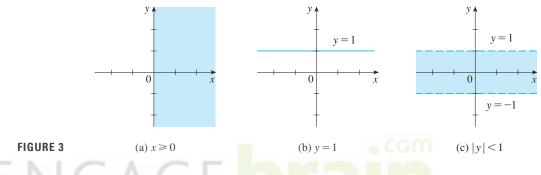
The *x*- and *y*-axes are called the **coordinate axes** and divide the Cartesian plane into four quadrants, which are labeled I, II, III, and IV in Figure 1. Notice that the first quadrant consists of those points whose *x*- and *y*-coordinates are both positive.

EXAMPLE 1 Describe and sketch the regions given by the following sets.

(a) $\{(x, y) \mid x \ge 0\}$ (b) $\{(x, y) \mid y = 1\}$ (c) $\{(x, y) \mid |y| < 1\}$

SOLUTION

(a) The points whose x-coordinates are 0 or positive lie on the y-axis or to the right of it as indicated by the shaded region in Figure 3(a).



(b) The set of all points with y-coordinate 1 is a horizontal line one unit above the x-axis [see Figure 3(b)].

(c) Recall from Appendix A that

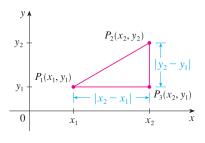
|y| < 1 if and only if -1 < y < 1

The given region consists of those points in the plane whose y-coordinates lie between -1 and 1. Thus the region consists of all points that lie between (but not on) the horizontal lines y = 1 and y = -1. [These lines are shown as dashed lines in Figure 3(c) to indicate that the points on these lines don't lie in the set.]

Recall from Appendix A that the distance between points *a* and *b* on a number line is |a - b| = |b - a|. Thus the distance between points $P_1(x_1, y_1)$ and $P_3(x_2, y_1)$ on a horizontal line must be $|x_2 - x_1|$ and the distance between $P_2(x_2, y_2)$ and $P_3(x_2, y_1)$ on a vertical line must be $|y_2 - y_1|$. (See Figure 4.)

To find the distance $|P_1P_2|$ between any two points $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$, we note that triangle $P_1P_2P_3$ in Figure 4 is a right triangle, and so by the Pythagorean Theorem we have

$$|P_1P_2| = \sqrt{|P_1P_3|^2 + |P_2P_3|^2} = \sqrt{|x_2 - x_1|^2 + |y_2 - y_1|^2}$$
$$= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$





1 Distance Formula The distance between the points
$$P_1(x_1, y_1)$$
 and $P_2(x_2, y_2)$ is

$$|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

EXAMPLE 2 The distance between (1, -2) and (5, 3) is

$$\sqrt{(5-1)^2 + [3-(-2)]^2} = \sqrt{4^2 + 5^2} = \sqrt{41}$$

Lines

We want to find an equation of a given line L; such an equation is satisfied by the coordinates of the points on L and by no other point. To find the equation of L we use its *slope*, which is a measure of the steepness of the line.

2 Definition The **slope** of a nonvertical line that passes through the points $P_1(x_1, y_1)$ and $P_2(x_2, y_2)$ is

$$m = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$$

The slope of a vertical line is not defined.

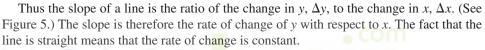


Figure 6 shows several lines labeled with their slopes. Notice that lines with positive slope slant upward to the right, whereas lines with negative slope slant downward to the right. Notice also that the steepest lines are the ones for which the absolute value of the slope is largest, and a horizontal line has slope 0.

Now let's find an equation of the line that passes through a given point $P_1(x_1, y_1)$ and has slope *m*. A point P(x, y) with $x \neq x_1$ lies on this line if and only if the slope of the line through P_1 and P is equal to *m*; that is,

$$\frac{y - y_1}{x - x_1} = m$$

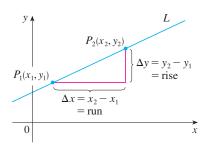
This equation can be rewritten in the form

$$y - y_1 = m(x - x_1)$$

and we observe that this equation is also satisfied when $x = x_1$ and $y = y_1$. Therefore it is an equation of the given line.

3 Point-Slope Form of the Equation of a Line An equation of the line passing through the point $P_1(x_1, y_1)$ and having slope *m* is

$$y - y_1 = m(x - x_1)$$





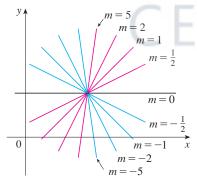


FIGURE 6

EXAMPLE 3 Find an equation of the line through (1, -7) with slope $-\frac{1}{2}$.

SOLUTION Using 3 with $m = -\frac{1}{2}$, $x_1 = 1$, and $y_1 = -7$, we obtain an equation of the line as

$$y + 7 = -\frac{1}{2}(x - 1)$$

which we can rewrite as

$$2y + 14 = -x + 1$$
 or $x + 2y + 13 = 0$

EXAMPLE 4 Find an equation of the line through the points (-1, 2) and (3, -4).

SOLUTION By Definition 2 the slope of the line is

$$m = \frac{-4-2}{3-(-1)} = -\frac{3}{2}$$

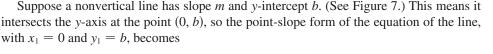
Using the point-slope form with $x_1 = -1$ and $y_1 = 2$, we obtain

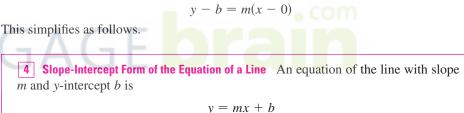
$$y - 2 = -\frac{3}{2}(x + 1)$$

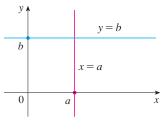
which simplifies to

$$3x + 2y = 1$$

y, y = mx + b0 **FIGURE 7**







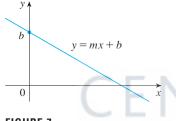


In particular, if a line is horizontal, its slope is m = 0, so its equation is y = b, where b is the y-intercept (see Figure 8). A vertical line does not have a slope, but we can write its equation as x = a, where a is the x-intercept, because the x-coordinate of every point on the line is a.

Observe that the equation of every line can be written in the form

$$5 \qquad \qquad Ax + By + C = 0$$

because a vertical line has the equation x = a or x - a = 0 (A = 1, B = 0, C = -a) and a nonvertical line has the equation y = mx + b or -mx + y - b = 0 (A = -m, B = 1, C = -b). Conversely, if we start with a general first-degree equation, that is, an equation of the form $\overline{[5]}$, where A, B, and C are constants and A and B are not both 0, then we can show that it is the equation of a line. If B = 0, the equation becomes Ax + C = 0 or x = -C/A, which represents a vertical line with x-intercept -C/A. If $B \neq 0$, the equation



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can be rewritten by solving for *y*:

$$y = -\frac{A}{B}x - \frac{C}{B}$$

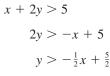
and we recognize this as being the slope-intercept form of the equation of a line (m = -A/B, b = -C/B). Therefore an equation of the form 5 is called a **linear** equation or the general equation of a line. For brevity, we often refer to "the line Ax + By + C = 0" instead of "the line whose equation is Ax + By + C = 0."

EXAMPLE 5 Sketch the graph of the equation 3x - 5y = 15.

SOLUTION Since the equation is linear, its graph is a line. To draw the graph, we can simply find two points on the line. It's easiest to find the intercepts. Substituting y = 0 (the equation of the *x*-axis) in the given equation, we get 3x = 15, so x = 5 is the *x*-intercept. Substituting x = 0 in the equation, we see that the *y*-intercept is -3. This allows us to sketch the graph as in Figure 9.

EXAMPLE 6 Graph the inequality x + 2y > 5.

SOLUTION We are asked to sketch the graph of the set $\{(x, y) | x + 2y > 5\}$ and we begin by solving the inequality for y:



Compare this inequality with the equation $y = -\frac{1}{2}x + \frac{5}{2}$, which represents a line with slope $-\frac{1}{2}$ and y-intercept $\frac{5}{2}$. We see that the given graph consists of points whose y-coordinates are *larger* than those on the line $y = -\frac{1}{2}x + \frac{5}{2}$. Thus the graph is the region that lies *above* the line, as illustrated in Figure 10.

Parallel and Perpendicular Lines

Slopes can be used to show that lines are parallel or perpendicular. The following facts are proved, for instance, in *Precalculus: Mathematics for Calculus, Sixth Edition* by Stewart, Redlin, and Watson (Belmont, CA, 2012).

6 Parallel and Perpendicular Lines

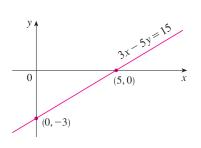
- **1**. Two nonvertical lines are parallel if and only if they have the same slope.
- **2.** Two lines with slopes m_1 and m_2 are perpendicular if and only if $m_1m_2 = -1$; that is, their slopes are negative reciprocals:

$$m_2 = -\frac{1}{m_1}$$

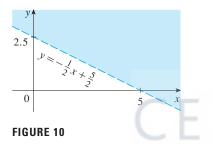
EXAMPLE 7 Find an equation of the line through the point (5, 2) that is parallel to the line 4x + 6y + 5 = 0.

SOLUTION The given line can be written in the form

$$y = -\frac{2}{3}x - \frac{5}{6}$$







which is in slope-intercept form with $m = -\frac{2}{3}$. Parallel lines have the same slope, so the required line has slope $-\frac{2}{3}$ and its equation in point-slope form is

$$y - 2 = -\frac{2}{3}(x - 5)$$

We can write this equation as 2x + 3y = 16.

EXAMPLE 8 Show that the lines 2x + 3y = 1 and 6x - 4y - 1 = 0 are perpendicular.

SOLUTION The equations can be written as

 $y = -\frac{2}{3}x + \frac{1}{3}$ and $y = \frac{3}{2}x - \frac{1}{4}$

from which we see that the slopes are

 $m_1 = -\frac{2}{3}$ and $m_2 = \frac{3}{2}$

Since $m_1m_2 = -1$, the lines are perpendicular.

B Exercises

1-6 Find the distance between the points.

1. (1, 1), (4, 5)	2. $(1, -3), (5, 7)$
3. (6, -2), (-1, 3)	4. (1, -6), (-1, -3)
5. (2, 5), (4, -7)	6. (a, b) , (b, a)

```
7–10 Find the slope of the line through P and Q.
```

7.
$$P(1, 5), Q(4, 11)$$
8. $P(-1, 6), Q(4, -3)$ **9.** $P(-3, 3), Q(-1, -6)$ **10.** $P(-1, -4), Q(6, 0)$

- **11.** Show that the triangle with vertices A(0, 2), B(-3, -1), and C(-4, 3) is isosceles.
- 12. (a) Show that the triangle with vertices A(6, -7), B(11, -3), and C(2, -2) is a right triangle using the converse of the Pythagorean Theorem.
 - (b) Use slopes to show that ABC is a right triangle.
 - (c) Find the area of the triangle.
- **13.** Show that the points (-2, 9), (4, 6), (1, 0), and (-5, 3) are the vertices of a square.
- **14.** (a) Show that the points A(-1, 3), B(3, 11), and C(5, 15) are collinear (lie on the same line) by showing that |AB| + |BC| = |AC|.
 - (b) Use slopes to show that A, B, and C are collinear.
- **15.** Show that A(1, 1), B(7, 4), C(5, 10), and D(-1, 7) are vertices of a parallelogram.
- **16.** Show that *A*(1, 1), *B*(11, 3), *C*(10, 8), and *D*(0, 6) are vertices of a rectangle.

18. y = -2

17–20 Sketch the graph of the equation.

17. x = 3

19. xy = 0

```
20. |y| = 1
```

21–36 Find an equation of the line that satisfies the given conditions.

- **21.** Through (2, -3), slope 6
- **22.** Through (-1, 4), slope -3
- **23.** Through (1, 7), slope $\frac{2}{3}$
- **24.** Through (-3, -5), slope $-\frac{7}{2}$
- **25.** Through (2, 1) and (1, 6)
- **26.** Through (-1, -2) and (4, 3)
- **27.** Slope 3, *y*-intercept -2
- **28.** Slope $\frac{2}{5}$, y-intercept 4
- **29.** *x*-intercept 1, *y*-intercept -3
- **30.** *x*-intercept -8, *y*-intercept 6
- **31.** Through (4, 5), parallel to the *x*-axis
- **32.** Through (4, 5), parallel to the y-axis
- **33.** Through (1, -6), parallel to the line x + 2y = 6
- **34.** *y*-intercept 6, parallel to the line 2x + 3y + 4 = 0
- **35.** Through (-1, -2), perpendicular to the line 2x + 5y + 8 = 0
- **36.** Through $(\frac{1}{2}, -\frac{2}{3})$, perpendicular to the line 4x 8y = 1

37–42 Find the slope and *y*-intercept of the line and draw its graph.

37. x + 3y = 0

38. 2x - 5y = 0

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39. $y = -2$	40.	2x - 3y + 6 = 0
41. $3x - 4y = 12$	42.	4x + 5y = 10

43–52 Sketch the region in the *xy*-plane.

43.	$\{(x, y) \mid x < 0\}$	44.	$\{(x, y) \mid y > 0\}$
45.	$\{(x, y) \mid xy < 0\}$	46.	$\{(x, y) \mid x \ge 1 \text{ and } y < 3\}$
47.	$\left\{ (x, y) \mid x \le 2 \right\}$		
48.	$\{(x, y) \mid x < 3 \text{ and } y < 2\}$		
49.	$\{(x, y) \mid 0 \le y \le 4 \text{ and } x \le 2\}$		
50.	$\{(x, y) \mid y > 2x - 1\}$		
61	$[(r, y) \mid 1 + r \leq y \leq 1 - 2r]$		

- **51.** $\{(x, y) \mid 1 + x \le y \le 1 2x\}$ **52.** $\{(x, y) \mid -x \le y < \frac{1}{2}(x + 3)\}$
- **53.** Find a point on the *y*-axis that is equidistant from (5, -5) and (1, 1).
- **54.** Show that the midpoint of the line segment from $P_1(x_1, y_1)$ to $P_2(x_2, y_2)$ is

$$\left(\frac{x_1+x_2}{2},\frac{y_1+y_2}{2}\right)$$

- **55.** Find the midpoint of the line segment joining the given points. (a) (1, 3) and (7, 15) (b) (-1, 6) and (8, -12)
- **56.** Find the lengths of the medians of the triangle with vertices A(1, 0), B(3, 6), and C(8, 2). (A median is a line segment from a vertex to the midpoint of the opposite side.)

- 57. Show that the lines 2x y = 4 and 6x 2y = 10 are not parallel and find their point of intersection.
- **58.** Show that the lines 3x 5y + 19 = 0 and 10x + 6y 50 = 0 are perpendicular and find their point of intersection.
- **59.** Find an equation of the perpendicular bisector of the line segment joining the points A(1, 4) and B(7, -2).
- **60.** (a) Find equations for the sides of the triangle with vertices P(1, 0), Q(3, 4), and R(-1, 6).
 - (b) Find equations for the medians of this triangle. Where do they intersect?
- **61.** (a) Show that if the *x* and *y*-intercepts of a line are nonzero numbers *a* and *b*, then the equation of the line can be put in the form

$$\frac{x}{a} + \frac{y}{b} = 1$$

This equation is called the **two-intercept form** of an equation of a line.

- (b) Use part (a) to find an equation of the line whose *x*-intercept is 6 and whose *y*-intercept is −8.
- **62.** A car leaves Detroit at 2:00 PM, traveling at a constant speed west along I-96. It passes Ann Arbor, 40 mi from Detroit, at 2:50 PM.
 - (a) Express the distance traveled in terms of the time elapsed.
 - (b) Draw the graph of the equation in part (a).
 - (c) What is the slope of this line? What does it represent?

C Graphs of Second-Degree Equations

In Appendix B we saw that a first-degree, or linear, equation Ax + By + C = 0 represents a line. In this section we discuss second-degree equations such as

$$x^{2} + y^{2} = 1$$
 $y = x^{2} + 1$ $\frac{x^{2}}{9} + \frac{y^{2}}{4} = 1$ $x^{2} - y^{2} = 1$

which represent a circle, a parabola, an ellipse, and a hyperbola, respectively.

The graph of such an equation in x and y is the set of all points (x, y) that satisfy the equation; it gives a visual representation of the equation. Conversely, given a curve in the xy-plane, we may have to find an equation that represents it, that is, an equation satisfied by the coordinates of the points on the curve and by no other point. This is the other half of the basic principle of analytic geometry as formulated by Descartes and Fermat. The idea is that if a geometric curve can be represented by an algebraic equation, then the rules of algebra can be used to analyze the geometric problem.

Circles

As an example of this type of problem, let's find an equation of the circle with radius r and center (h, k). By definition, the circle is the set of all points P(x, y) whose distance from

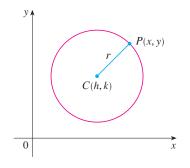
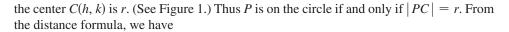


FIGURE 1



$$\sqrt{(x-h)^2 + (y-k)^2} = r$$

or equivalently, squaring both sides, we get

$$(x - h)^2 + (y - k)^2 = r^2$$

This is the desired equation.

Equation of a Circle An equation of the circle with center (h, k) and radius r is

$$(x - h)^2 + (y - k)^2 = r^2$$

In particular, if the center is the origin (0, 0), the equation is

$$x^2 + y^2 = r^2$$

EXAMPLE 1 Find an equation of the circle with radius 3 and center (2, -5).

SOLUTION From Equation 1 with r = 3, h = 2, and k = -5, we obtain

$$(x-2)^2 + (y+5)^2 = 9$$

EXAMPLE 2 Sketch the graph of the equation $x^2 + y^2 + 2x - 6y + 7 = 0$ by first showing that it represents a circle and then finding its center and radius.

SOLUTION We first group the *x*-terms and *y*-terms as follows:

 $(x^2 + 2x) + (y^2 - 6y) = -7$

Then we complete the square within each grouping, adding the appropriate constants (the squares of half the coefficients of x and y) to both sides of the equation:

$$(x2 + 2x + 1) + (y2 - 6y + 9) = -7 + 1 + 9$$

$$(x+1)^2 + (y-3)^2 = 3$$

Comparing this equation with the standard equation of a circle $\boxed{1}$, we see that h = -1, k = 3, and $r = \sqrt{3}$, so the given equation represents a circle with center (-1, 3) and radius $\sqrt{3}$. It is sketched in Figure 2.

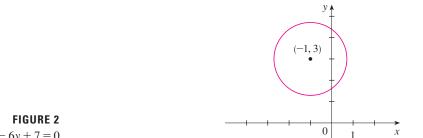


FIGURE 2 $x^2 + y^2 + 2x - 6y + 7 = 0$

or

A18 APPENDIX C GRAPHS OF SECOND-DEGREE EQUATIONS

Parabolas

The geometric properties of parabolas are reviewed in Section 10.5. Here we regard a parabola as a graph of an equation of the form $y = ax^2 + bx + c$.

EXAMPLE 3 Draw the graph of the parabola $y = x^2$.

SOLUTION We set up a table of values, plot points, and join them by a smooth curve to obtain the graph in Figure 3.

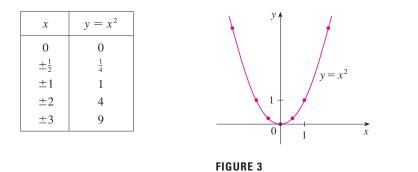


Figure 4 shows the graphs of several parabolas with equations of the form $y = ax^2$ for various values of the number *a*. In each case the *vertex*, the point where the parabola changes direction, is the origin. We see that the parabola $y = ax^2$ opens upward if a > 0 and downward if a < 0 (as in Figure 5).

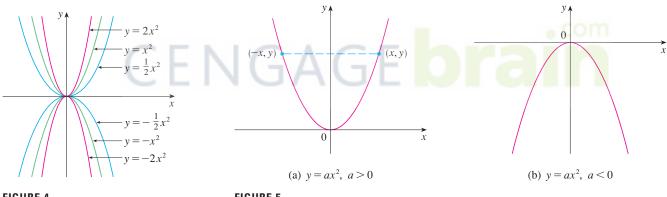


FIGURE 4

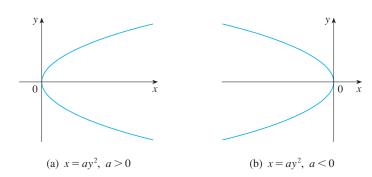
FIGURE 5

Notice that if (x, y) satisfies $y = ax^2$, then so does (-x, y). This corresponds to the geometric fact that if the right half of the graph is reflected about the *y*-axis, then the left half of the graph is obtained. We say that the graph is **symmetric with respect to the y-axis**.

The graph of an equation is symmetric with respect to the *y*-axis if the equation is unchanged when *x* is replaced by -x.

If we interchange x and y in the equation $y = ax^2$, the result is $x = ay^2$, which also represents a parabola. (Interchanging x and y amounts to reflecting about the diagonal line y = x.) The parabola $x = ay^2$ opens to the right if a > 0 and to the left if a < 0. (See

Figure 6.) This time the parabola is symmetric with respect to the *x*-axis because if (x, y) satisfies $x = ay^2$, then so does (x, -y).





The graph of an equation is symmetric with respect to the *x*-axis if the equation is unchanged when *y* is replaced by -y.

EXAMPLE 4 Sketch the region bounded by the parabola $x = y^2$ and the line y = x - 2.

SOLUTION First we find the points of intersection by solving the two equations. Substituting x = y + 2 into the equation $x = y^2$, we get $y + 2 = y^2$, which gives

$$0 = y^{2} - y - 2 = (y - 2)(y + 1)$$

so y = 2 or -1. Thus the points of intersection are (4, 2) and (1, -1), and we draw the line y = x - 2 passing through these points. We then sketch the parabola $x = y^2$ by referring to Figure 6(a) and having the parabola pass through (4, 2) and (1, -1). The region bounded by $x = y^2$ and y = x - 2 means the finite region whose boundaries are these curves. It is sketched in Figure 7.

📕 Ellipses

2

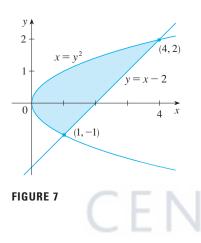
The curve with equation

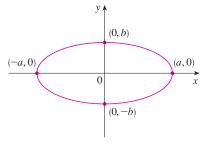


where *a* and *b* are positive numbers, is called an **ellipse** in standard position. (Geometric properties of ellipses are discussed in Section 10.5.) Observe that Equation 2 is unchanged if *x* is replaced by -x or *y* is replaced by -y, so the ellipse is symmetric with respect to both axes. As a further aid to sketching the ellipse, we find its intercepts.

The *x*-intercepts of a graph are the *x*-coordinates of the points where the graph intersects the *x*-axis. They are found by setting y = 0 in the equation of the graph. The *y*-intercepts are the *y*-coordinates of the points where the graph intersects the *y*-axis. They are found by setting x = 0 in its equation.

If we set y = 0 in Equation 2, we get $x^2 = a^2$ and so the *x*-intercepts are $\pm a$. Setting x = 0, we get $y^2 = b^2$, so the *y*-intercepts are $\pm b$. Using this information, together with symmetry, we sketch the ellipse in Figure 8. If a = b, the ellipse is a circle with radius *a*.







A20 **APPENDIX C** GRAPHS OF SECOND-DEGREE EQUATIONS

EXAMPLE 5 Sketch the graph of $9x^2 + 16y^2 = 144$.

SOLUTION We divide both sides of the equation by 144:

$$\frac{x^2}{16} + \frac{y^2}{9} = 1$$

The equation is now in the standard form for an ellipse 2, so we have $a^2 = 16$, $b^2 = 9$, a = 4, and b = 3. The x-intercepts are ± 4 ; the y-intercepts are ± 3 . The graph is sketched in Figure 9.

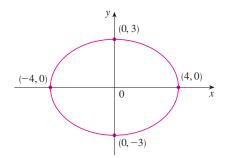
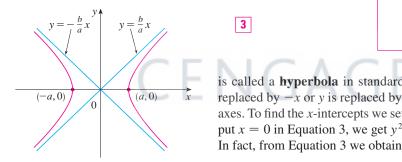


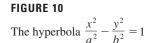
FIGURE 9 $9x^2 + 16y^2 = 144$

Hyperbolas

3

The curve with equation





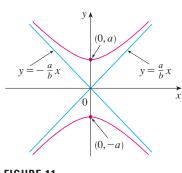


FIGURE 11 The hyperbola $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$ is called a hyperbola in standard position. Again, Equation 3 is unchanged when x is replaced by -x or y is replaced by -y, so the hyperbola is symmetric with respect to both axes. To find the x-intercepts we set y = 0 and obtain $x^2 = a^2$ and $x = \pm a$. However, if we put x = 0 in Equation 3, we get $y^2 = -b^2$, which is impossible, so there is no y-intercept.

 $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$

$$\frac{x^2}{a^2} = 1 + \frac{y^2}{b^2} \ge 1$$

which shows that $x^2 \ge a^2$ and so $|x| = \sqrt{x^2} \ge a$. Therefore we have $x \ge a$ or $x \le -a$. This means that the hyperbola consists of two parts, called its *branches*. It is sketched in Figure 10.

In drawing a hyperbola it is useful to draw first its *asymptotes*, which are the lines y = (b/a)x and y = -(b/a)x shown in Figure 10. Both branches of the hyperbola approach the asymptotes; that is, they come arbitrarily close to the asymptotes. This involves the idea of a limit, which is discussed in Chapter 1. (See also Exercise 57 in Section 3.5.)

By interchanging the roles of x and y we get an equation of the form

$$\frac{y^2}{a^2} - \frac{x^2}{b^2} =$$

1

which also represents a hyperbola and is sketched in Figure 11.

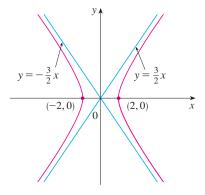
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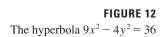
EXAMPLE 6 Sketch the curve
$$9x^2 - 4y^2 = 36$$
.

SOLUTION Dividing both sides by 36, we obtain

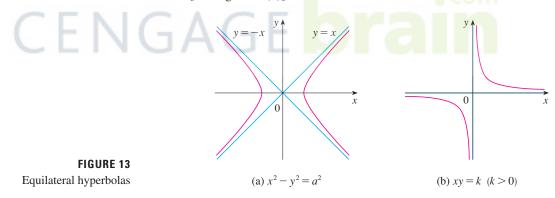
$$\frac{x^2}{4} - \frac{y^2}{9} = 1$$

which is the standard form of the equation of a hyperbola (Equation 3). Since $a^2 = 4$, the *x*-intercepts are ± 2 . Since $b^2 = 9$, we have b = 3 and the asymptotes are $y = \pm (\frac{3}{2})x$. The hyperbola is sketched in Figure 12.





If b = a, a hyperbola has the equation $x^2 - y^2 = a^2$ (or $y^2 - x^2 = a^2$) and is called an *equilateral hyperbola* [see Figure 13(a)]. Its asymptotes are $y = \pm x$, which are perpendicular. If an equilateral hyperbola is rotated by 45°, the asymptotes become the *x*- and *y*-axes, and it can be shown that the new equation of the hyperbola is xy = k, where *k* is a constant [see Figure 13(b)].



Shifted Conics

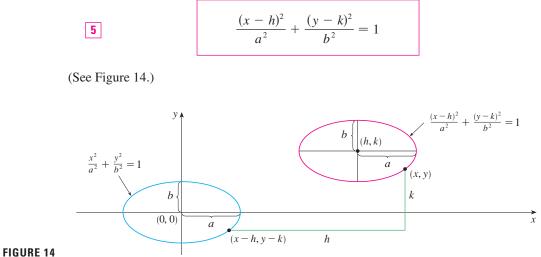
Recall that an equation of the circle with center the origin and radius r is $x^2 + y^2 = r^2$, but if the center is the point (h, k), then the equation of the circle becomes

$$(x - h)^2 + (y - k)^2 = r^2$$

Similarly, if we take the ellipse with equation

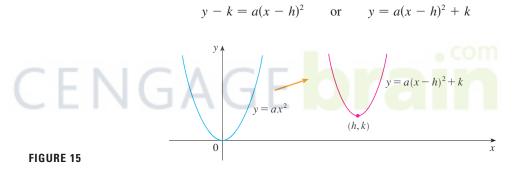
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

and translate it (shift it) so that its center is the point (h, k), then its equation becomes



- -

Notice that in shifting the ellipse, we replaced x by x - h and y by y - k in Equation 4 to obtain Equation 5. We use the same procedure to shift the parabola $y = ax^2$ so that its vertex (the origin) becomes the point (h, k) as in Figure 15. Replacing x by x - h and y by y - k, we see that the new equation is



EXAMPLE 7 Sketch the graph of the equation $y = 2x^2 - 4x + 1$.

SOLUTION First we complete the square:

$$y = 2(x^2 - 2x) + 1 = 2(x - 1)^2 - 1$$

In this form we see that the equation represents the parabola obtained by shifting $y = 2x^2$ so that its vertex is at the point (1, -1). The graph is sketched in Figure 16.

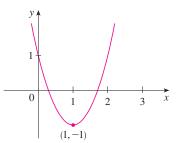


FIGURE 16 $y = 2x^2 - 4x + 1$

EXAMPLE 8 Sketch the curve $x = 1 - y^2$.

SOLUTION This time we start with the parabola $x = -y^2$ (as in Figure 6 with a = -1) and shift one unit to the right to get the graph of $x = 1 - y^2$. (See Figure 17.)

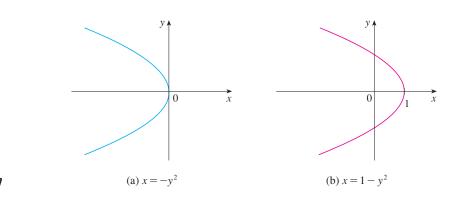


FIGURE 17

C Exercises

1–4 Find an equation of a circle that satisfies the given conditions.

- **1.** Center (3, -1), radius 5
- **2.** Center (-2, -8), radius 10
- 3. Center at the origin, passes through (4, 7)
- **4.** Center (-1, 5), passes through (-4, -6)

5–9 Show that the equation represents a circle and find the center and radius.

5. $x^{2} + y^{2} - 4x + 10y + 13 = 0$ 6. $x^{2} + y^{2} + 6y + 2 = 0$ 7. $x^{2} + y^{2} + x = 0$ 8. $16x^{2} + 16y^{2} + 8x + 32y + 1 = 0$ 9. $2x^{2} + 2y^{2} - x + y = 1$

10. Under what condition on the coefficients *a*, *b*, and *c* does the equation $x^2 + y^2 + ax + by + c = 0$ represent a circle? When that condition is satisfied, find the center and radius of the circle.

11–32 Identify the type of curve and sketch the graph. Do not plot points. Just use the standard graphs given in Figures 5, 6, 8, 10, and 11 and shift if necessary.

11. $y = -x^2$	12. $y^2 - x^2 = 1$
13. $x^2 + 4y^2 = 16$	14. $x = -2y^2$

15. $16x^2 - 25y^2 = 400$	16. $25x^2 + 4y^2 = 100$
17. $4x^2 + y^2 = 1$	18. $y = x^2 + 2$
19. $x = y^2 - 1$	20. $9x^2 - 25y^2 = 225$
21. $9y^2 - x^2 = 9$	22. $2x^2 + 5y^2 = 10$
23. $xy = 4$	24. $y = x^2 + 2x$
25. $9(x-1)^2 + 4(y-2)^2 = 36$	
26. $16x^2 + 9y^2 - 36y = 108$	
27. $y = x^2 - 6x + 13$	28. $x^2 - y^2 - 4x + 3 = 0$
29. $x = 4 - y^2$	30. $y^2 - 2x + 6y + 5 = 0$
31. $x^2 + 4y^2 - 6x + 5 = 0$	
32. $4x^2 + 9y^2 - 16x + 54y + 6$	1 = 0

33–34 Sketch the region bounded by the curves.

34. $y = 4 - x^2$, x - 2y = 2

- **35.** Find an equation of the parabola with vertex (1, -1) that passes through the points (-1, 3) and (3, 3).
- **36.** Find an equation of the ellipse with center at the origin that passes through the points $(1, -10\sqrt{2}/3)$ and $(-2, 5\sqrt{5}/3)$.

37–40 Sketch the graph of the set.

33. y = 3x, $y = x^2$

37. $\{(x, y) \mid x^2 + y^2 \le 1\}$	38. $\{(x, y) \mid x^2 + y^2 > 4\}$
39. $\{(x, y) \mid y \ge x^2 - 1\}$	40. $\{(x, y) \mid x^2 + 4y^2 \le 4\}$

D Trigonometry

Angles

Angles can be measured in degrees or in radians (abbreviated as rad). The angle given by a complete revolution contains 360° , which is the same as 2π rad. Therefore

$$\pi \operatorname{rad} = 180^{\circ}$$

and

1

2
$$1 \operatorname{rad} = \left(\frac{180}{\pi}\right)^{\circ} \approx 57.3^{\circ}$$
 $1^{\circ} = \frac{\pi}{180} \operatorname{rad} \approx 0.017 \operatorname{rad}$

EXAMPLE 1

(a) Find the radian measure of 60° . (b) Express $5\pi/4$ rad in degrees.

SOLUTION

(a) From Equation 1 or 2 we see that to convert from degrees to radians we multiply by $\pi/180$. Therefore

$$60^\circ = 60\left(\frac{\pi}{180}\right) = \frac{\pi}{3}$$
 rad

(b) To convert from radians to degrees we multiply by $180/\pi$. Thus

$$\frac{5\pi}{4}$$
 rad $= \frac{5\pi}{4} \left(\frac{180}{\pi} \right) = 225^{\circ}$

In calculus we use radians to measure angles except when otherwise indicated. The following table gives the correspondence between degree and radian measures of some common angles.

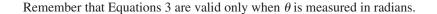
Degrees	0°	30°	45°	60°	90°	120°	135°	150°	180°	270°	360°
Radians	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	$\frac{3\pi}{4}$	$\frac{5\pi}{6}$	π	$\frac{3\pi}{2}$	2π

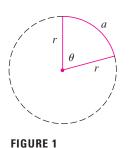
Figure 1 shows a sector of a circle with central angle θ and radius *r* subtending an arc with length *a*. Since the length of the arc is proportional to the size of the angle, and since the entire circle has circumference $2\pi r$ and central angle 2π , we have

$$\frac{\theta}{2\pi} = \frac{a}{2\pi r}$$

Solving this equation for θ and for *a*, we obtain

3
$$\theta = \frac{a}{r}$$
 $a = r\theta$





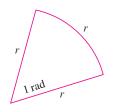


FIGURE 2

In particular, putting a = r in Equation 3, we see that an angle of 1 rad is the angle subtended at the center of a circle by an arc equal in length to the radius of the circle (see Figure 2).

EXAMPLE 2

(a) If the radius of a circle is 5 cm, what angle is subtended by an arc of 6 cm?
(b) If a circle has radius 3 cm, what is the length of an arc subtended by a central angle of 3π/8 rad?

SOLUTION

(a) Using Equation 3 with a = 6 and r = 5, we see that the angle is

$$\theta = \frac{6}{5} = 1.2$$
 rad

(b) With r = 3 cm and $\theta = 3\pi/8$ rad, the arc length is

$$a = r\theta = 3\left(\frac{3\pi}{8}\right) = \frac{9\pi}{8}$$
 cm

The **standard position** of an angle occurs when we place its vertex at the origin of a coordinate system and its initial side on the positive *x*-axis as in Figure 3. A **positive** angle is obtained by rotating the initial side counterclockwise until it coincides with the terminal side. Likewise, **negative** angles are obtained by clockwise rotation as in Figure 4.

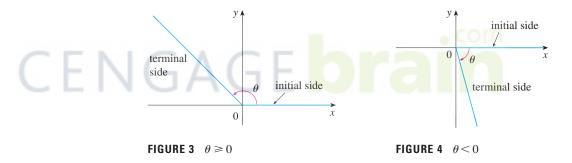
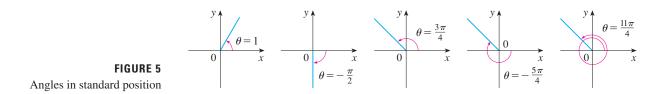


Figure 5 shows several examples of angles in standard position. Notice that different angles can have the same terminal side. For instance, the angles $3\pi/4$, $-5\pi/4$, and $11\pi/4$ have the same initial and terminal sides because

$$\frac{3\pi}{4} - 2\pi = -\frac{5\pi}{4} \qquad \frac{3\pi}{4} + 2\pi = \frac{11\pi}{4}$$

and 2π rad represents a complete revolution.



A26 APPENDIX D TRIGONOMETRY

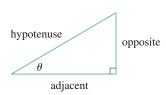


FIGURE 6

P(x, y)

The Trigonometric Functions

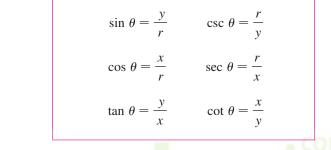
4

5

For an acute angle θ the six trigonometric functions are defined as ratios of lengths of sides of a right triangle as follows (see Figure 6).

$$\sin \theta = \frac{\text{opp}}{\text{hyp}} \qquad \csc \theta = \frac{\text{hyp}}{\text{opp}}$$
$$\cos \theta = \frac{\text{adj}}{\text{hyp}} \qquad \sec \theta = \frac{\text{hyp}}{\text{adj}}$$
$$\tan \theta = \frac{\text{opp}}{\text{adj}} \qquad \cot \theta = \frac{\text{adj}}{\text{opp}}$$

This definition doesn't apply to obtuse or negative angles, so for a general angle θ in standard position we let P(x, y) be any point on the terminal side of θ and we let r be the distance |OP| as in Figure 7. Then we define



If we put r = 1 in Definition 5 and draw a unit circle with center the origin and label θ as in Figure 8, then the coordinates of P are

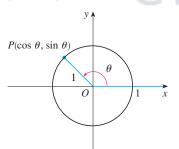


FIGURE 8

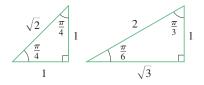


FIGURE 9

Since division by 0 is not defined, $\tan \theta$ and $\sec \theta$ are undefined when x = 0 and $\csc \theta$ and $\cot \theta$ are undefined when y = 0. Notice that the definitions in 4 and 5 are consistent when θ is an acute angle.

If θ is a number, the convention is that sin θ means the sine of the angle whose *radian* measure is θ . For example, the expression sin 3 implies that we are dealing with an angle of 3 rad. When finding a calculator approximation to this number, we must remember to set our calculator in radian mode, and then we obtain

$$\sin 3 \approx 0.14112$$

If we want to know the sine of the angle 3° we would write sin 3° and, with our calculator in degree mode, we find that

$$\sin 3^{\circ} \approx 0.05234$$

The exact trigonometric ratios for certain angles can be read from the triangles in Figure 9. For instance,

$$\sin \frac{\pi}{4} = \frac{1}{\sqrt{2}} \qquad \sin \frac{\pi}{6} = \frac{1}{2} \qquad \sin \frac{\pi}{3} = \frac{\sqrt{3}}{2}$$
$$\cos \frac{\pi}{4} = \frac{1}{\sqrt{2}} \qquad \cos \frac{\pi}{6} = \frac{\sqrt{3}}{2} \qquad \cos \frac{\pi}{3} = \frac{1}{2}$$
$$\tan \frac{\pi}{4} = 1 \qquad \tan \frac{\pi}{6} = \frac{1}{\sqrt{3}} \qquad \tan \frac{\pi}{3} = \sqrt{3}$$

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 $(\cos\theta, \sin\theta).$

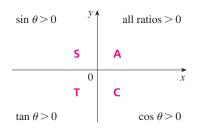
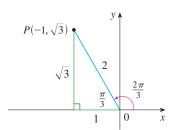


FIGURE 10



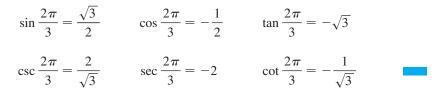
The signs of the trigonometric functions for angles in each of the four quadrants can be remembered by means of the rule "All Students Take Calculus" shown in Figure 10.

EXAMPLE 3 Find the exact trigonometric ratios for $\theta = 2\pi/3$.

SOLUTION From Figure 11 we see that a point on the terminal line for $\theta = 2\pi/3$ is $P(-1, \sqrt{3})$. Therefore, taking

 $x = -1 \qquad y = \sqrt{3} \qquad r = 2$

in the definitions of the trigonometric ratios, we have



The following table gives some values of $\sin \theta$ and $\cos \theta$ found by the method of Example 3.

FIGURE 11

θ	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	$\frac{3\pi}{4}$	$\frac{5\pi}{6}$	π	$\frac{3\pi}{2}$	2π
$\sin \theta$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0	-1	0
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0	$-\frac{1}{2}$	$-\frac{1}{\sqrt{2}}$	$-\frac{\sqrt{3}}{2}$	-1	0	1

EXAMPLE 4 If $\cos \theta = \frac{2}{5}$ and $0 < \theta < \pi/2$, find the other five trigonometric functions of θ .

SOLUTION Since $\cos \theta = \frac{2}{5}$, we can label the hypotenuse as having length 5 and the adjacent side as having length 2 in Figure 12. If the opposite side has length *x*, then the Pythagorean Theorem gives $x^2 + 4 = 25$ and so $x^2 = 21$, $x = \sqrt{21}$. We can now use the diagram to write the other five trigonometric functions:

$$\sin \theta = \frac{\sqrt{21}}{5} \qquad \tan \theta = \frac{\sqrt{21}}{2}$$

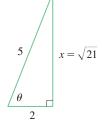
$$\csc \theta = \frac{5}{\sqrt{21}}$$
 $\sec \theta = \frac{5}{2}$ $\cot \theta = \frac{2}{\sqrt{21}}$

EXAMPLE 5 Use a calculator to approximate the value of *x* in Figure 13. SOLUTION From the diagram we see that

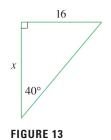
$$\tan 40^\circ = \frac{16}{x}$$

Therefore

$$x = \frac{16}{\tan 40^\circ} \approx 19.07$$







A28 APPENDIX D TRIGONOMETRY

Trigonometric Identities

A trigonometric identity is a relationship among the trigonometric functions. The most elementary are the following, which are immediate consequences of the definitions of the trigonometric functions.

6
$$\csc \theta = \frac{1}{\sin \theta}$$
 $\sec \theta = \frac{1}{\cos \theta}$ $\cot \theta = \frac{1}{\tan \theta}$
 $\tan \theta = \frac{\sin \theta}{\cos \theta}$ $\cot \theta = \frac{\cos \theta}{\sin \theta}$

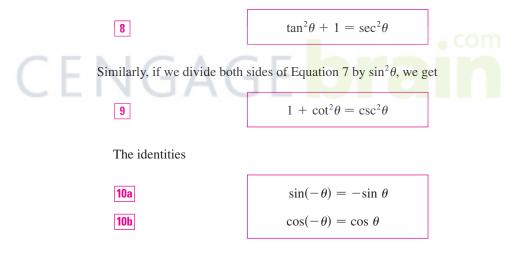
For the next identity we refer back to Figure 7. The distance formula (or, equivalently, the Pythagorean Theorem) tells us that $x^2 + y^2 = r^2$. Therefore

$$\sin^2\theta + \cos^2\theta = \frac{y^2}{r^2} + \frac{x^2}{r^2} = \frac{x^2 + y^2}{r^2} = \frac{r^2}{r^2} = 1$$

We have therefore proved one of the most useful of all trigonometric identities:

$$\sin^2\theta + \cos^2\theta = 1$$

If we now divide both sides of Equation 7 by $\cos^2\theta$ and use Equations 6, we get



Odd functions and even functions are discussed in Section 1.1.

show that sine is an odd function and cosine is an even function. They are easily proved by drawing a diagram showing θ and $-\theta$ in standard position (see Exercise 39). Since the angles θ and $\theta + 2\pi$ have the same terminal side, we have

11
$$\sin(\theta + 2\pi) = \sin \theta$$
 $\cos(\theta + 2\pi) = \cos \theta$

These identities show that the sine and cosine functions are periodic with period 2π . The remaining trigonometric identities are all consequences of two basic identities called the **addition formulas**:

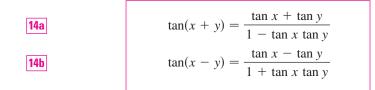
12a
$$sin(x + y) = sin x cos y + cos x sin y$$
12b $cos(x + y) = cos x cos y - sin x sin y$

The proofs of these addition formulas are outlined in Exercises 85, 86, and 87.

By substituting -y for y in Equations 12a and 12b and using Equations 10a and 10b, we obtain the following **subtraction formulas**:

13a
$$sin(x - y) = sin x cos y - cos x sin y$$
13b $cos(x - y) = cos x cos y + sin x sin y$

Then, by dividing the formulas in Equations 12 or Equations 13, we obtain the corresponding formulas for $tan(x \pm y)$:



If we put y = x in the addition formulas 12, we get the **double-angle formulas**:



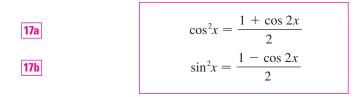
Then, by using the identity $\sin^2 x + \cos^2 x = 1$, we obtain the following alternate forms of the double-angle formulas for $\cos 2x$:

16a

$$\cos 2x = 2\cos^2 x - 1$$

 16b
 $\cos 2x = 1 - 2\sin^2 x$

If we now solve these equations for $\cos^2 x$ and $\sin^2 x$, we get the following **half-angle for-mulas**, which are useful in integral calculus:



Finally, we state the **product formulas**, which can be deduced from Equations 12 and 13:

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18 a	$\sin x \cos y = \frac{1}{2} [\sin(x + y) + \sin(x - y)]$
18b	$\cos x \cos y = \frac{1}{2} [\cos(x + y) + \cos(x - y)]$
18c	$\sin x \sin y = \frac{1}{2} [\cos(x - y) - \cos(x + y)]$

There are many other trigonometric identities, but those we have stated are the ones used most often in calculus. If you forget any of the identities 13–18, remember that they can all be deduced from Equations 12a and 12b.

EXAMPLE 6 Find all values of x in the interval $[0, 2\pi]$ such that sin $x = \sin 2x$. SOLUTION Using the double-angle formula (15a), we rewrite the given equation as

$$\sin x = 2 \sin x \cos x$$
 or $\sin x (1 - 2 \cos x) = 0$

Therefore there are two possibilities:

sin
$$x = 0$$
 or $1 - 2\cos x = 0$
 $x = 0, \pi, 2\pi$ $\cos x = \frac{1}{2}$
 $x = \frac{\pi}{3}, \frac{5\pi}{3}$

The given equation has five solutions: 0, $\pi/3$, π , $5\pi/3$, and 2π .

Graphs of the Trigonometric Functions

The graph of the function $f(x) = \sin x$, shown in Figure 14(a), is obtained by plotting points for $0 \le x \le 2\pi$ and then using the periodic nature of the function (from Equation 11) to complete the graph. Notice that the zeros of the sine function occur at the

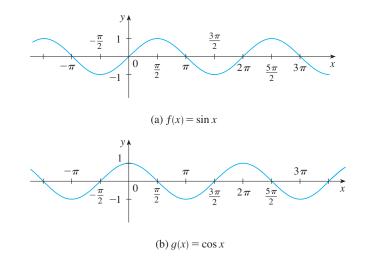


FIGURE 14

integer multiples of π , that is,

$$\sin x = 0$$
 whenever $x = n\pi$, *n* an integer

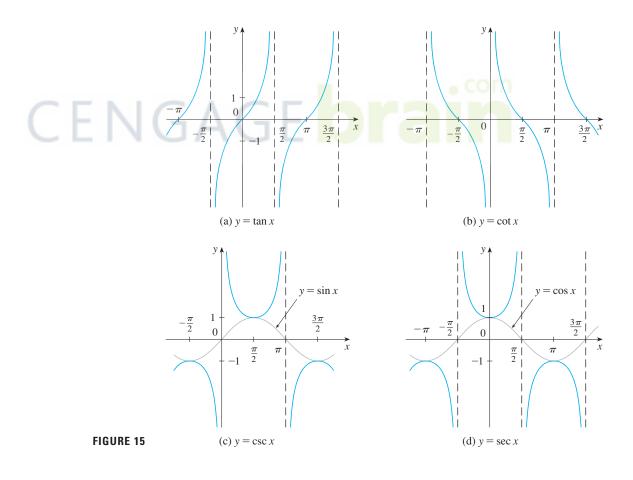
Because of the identity

$$\cos x = \sin\left(x + \frac{\pi}{2}\right)$$

(which can be verified using Equation 12a), the graph of cosine is obtained by shifting the graph of sine by an amount $\pi/2$ to the left [see Figure 14(b)]. Note that for both the sine and cosine functions the domain is $(-\infty, \infty)$ and the range is the closed interval [-1, 1]. Thus, for all values of *x*, we have

$$-1 \le \sin x \le 1$$
 $-1 \le \cos x \le 1$

The graphs of the remaining four trigonometric functions are shown in Figure 15 and their domains are indicated there. Notice that tangent and cotangent have range $(-\infty, \infty)$, whereas cosecant and secant have range $(-\infty, -1] \cup [1, \infty)$. All four functions are periodic: tangent and cotangent have period π , whereas cosecant and secant have period 2π .



Exercises D

1-6 Convert from degrees to radians.

1. 210°	2. 300°	3. 9°
4. −315°	5. 900°	6. 36°

7-12 Convert from radians to degrees.

7 . 4 <i>π</i>	8. $-\frac{7\pi}{2}$	9. $\frac{5\pi}{12}$
10. $\frac{8\pi}{3}$	11. $-\frac{3\pi}{8}$	12. 5

- 13. Find the length of a circular arc subtended by an angle of $\pi/12$ rad if the radius of the circle is 36 cm.
- 14. If a circle has radius 10 cm, find the length of the arc subtended by a central angle of 72°.
- 15. A circle has radius 1.5 m. What angle is subtended at the center of the circle by an arc 1 m long?
- **16.** Find the radius of a circular sector with angle $3\pi/4$ and arc length 6 cm.

17–22 Draw, in standard position, the angle whose measure is given.

17. 315°	18. −150°	19. $-\frac{3\pi}{4}$ rad
20. $\frac{7\pi}{3}$ rad	21. 2 rad	22. -3 rad

23-28 Find the exact trigonometric ratios for the angle whose radian measure is given.

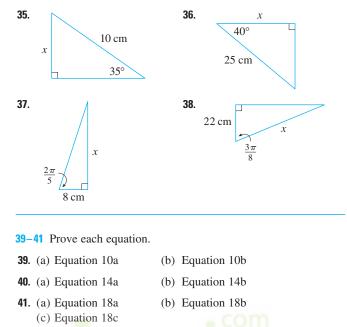
23. $\frac{3\pi}{4}$	24. $\frac{4\pi}{3}$	25. $\frac{9\pi}{2}$
26. −5π	27. $\frac{5\pi}{6}$	28. $\frac{11\pi}{4}$

29–34 Find the remaining trigonometric ratios.

29. $\sin \theta = \frac{3}{5}, 0 < \theta < \frac{\pi}{2}$
30. $\tan \alpha = 2, 0 < \alpha < \frac{\pi}{2}$
31. sec $\phi = -1.5$, $\frac{\pi}{2} < \phi < \pi$
32. $\cos x = -\frac{1}{3}, \pi < x < \frac{3\pi}{2}$
33. $\cot \beta = 3$, $\pi < \beta < 2\pi$

34.
$$\csc \theta = -\frac{4}{3}, \quad \frac{3\pi}{2} < \theta < 2\pi$$

35-38 Find, correct to five decimal places, the length of the side labeled *x*.



42–58 Prove the identity.
42.
$$\cos\left(\frac{\pi}{2} - x\right) = \sin x$$

43.
$$\sin\left(\frac{\pi}{2} + x\right) = \cos x$$

46. $(\sin x + \cos x)^2 = 1 + \sin 2x$ **45.** $\sin \theta \cot \theta = \cos \theta$

44. $\sin(\pi - x) = \sin x$

х

- 47. $\sec y \cos y = \tan y \sin y$
- **48.** $\tan^2 \alpha \sin^2 \alpha = \tan^2 \alpha \sin^2 \alpha$
- **49.** $\cot^2 \theta + \sec^2 \theta = \tan^2 \theta + \csc^2 \theta$

50.
$$2 \csc 2t = \sec t \csc t$$

51.
$$\tan 2\theta = \frac{2 \tan \theta}{1 - \tan^2 \theta}$$

52.
$$\frac{1}{1 - \sin \theta} + \frac{1}{1 + \sin \theta} = 2 \sec^2 \theta$$

53.
$$\sin x \sin 2x + \cos x \cos 2x = \cos x$$

54.
$$\sin^2 x - \sin^2 y = \sin(x + y) \sin(x - y)$$

55.
$$\frac{\sin \phi}{1 - \cos \phi} = \csc \phi + \cot \phi$$

56.	$\tan x + \tan y = \frac{\sin(x+y)}{\cos x \cos y}$
57.	$\sin 3\theta + \sin \theta = 2\sin 2\theta \cos \theta$
58	$\cos 3\theta = 4\cos^3\theta - 3\cos\theta$

59–64 If sin $x = \frac{1}{3}$ and sec $y = \frac{5}{4}$, where x and y lie between 0 and $\pi/2$, evaluate the expression.

59. $\sin(x + y)$	60. $\cos(x + y)$
61. $\cos(x - y)$	62. $\sin(x - y)$
63. sin 2 <i>y</i>	64. cos 2 <i>y</i>

65–72 Find all values of x in the interval $[0, 2\pi]$ that satisfy the equation.

65. $2 \cos x - 1 = 0$	66. $3 \cot^2 x = 1$
67. $2\sin^2 x = 1$	68. $ \tan x = 1$
69. $\sin 2x = \cos x$	70. $2 \cos x + \sin 2x = 0$
71. $\sin x = \tan x$	72. $2 + \cos 2x = 3 \cos x$

73–76 Find all values of x in the interval $[0, 2\pi]$ that satisfy the inequality.

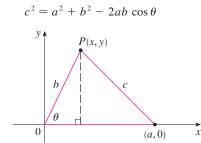
73. $\sin x \le \frac{1}{2}$	74. $2\cos x + 1 > 0$
75. $-1 < \tan x < 1$	76. $\sin x > \cos x$

77–82 Graph the function by starting with the graphs in Figures 14 and 15 and applying the transformations of Section 1.3 where appropriate.

77.
$$y = \cos\left(x - \frac{\pi}{3}\right)$$

78. $y = \tan 2x$
79. $y = \frac{1}{3}\tan\left(x - \frac{\pi}{2}\right)$
80. $y = 1 + \sec x$
81. $y = |\sin x|$
82. $y = 2 + \sin\left(x + \frac{\pi}{4}\right)$

83. Prove the Law of Cosines: If a triangle has sides with lengths *a*, *b*, and *c*, and *θ* is the angle between the sides with lengths *a* and *b*, then



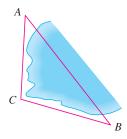
[*Hint*: Introduce a coordinate system so that θ is in standard

position, as in the figure. Express *x* and *y* in terms of θ and then use the distance formula to compute *c*.]

84. In order to find the distance |AB| across a small inlet, a point C was located as in the figure and the following measurements were recorded:

$$\angle C = 103^{\circ}$$
 $|AC| = 820 \text{ m}$ $|BC| = 910 \text{ m}$

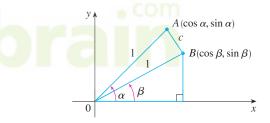
Use the Law of Cosines from Exercise 83 to find the required distance.



85. Use the figure to prove the subtraction formula

$$\cos(\alpha - \beta) = \cos \alpha \, \cos \beta + \sin \alpha \, \sin \beta$$

[*Hint:* Compute c^2 in two ways (using the Law of Cosines from Exercise 83 and also using the distance formula) and compare the two expressions.]



- **86.** Use the formula in Exercise 85 to prove the addition formula for cosine (12b).
- 87. Use the addition formula for cosine and the identities

$$\cos\left(\frac{\pi}{2}-\theta\right) = \sin\theta$$
 $\sin\left(\frac{\pi}{2}-\theta\right) = \cos\theta$

to prove the subtraction formula (13a) for the sine function.

88. Show that the area of a triangle with sides of lengths *a* and *b* and with included angle θ is

$$A = \frac{1}{2}ab\sin\theta$$

89. Find the area of triangle ABC, correct to five decimal places, if

$$AB = 10 \text{ cm}$$
 $|BC| = 3 \text{ cm}$ $\angle ABC = 107^{\circ}$

Sigma Notation

A convenient way of writing sums uses the Greek letter Σ (capital sigma, corresponding to our letter S) and is called **sigma notation**.

1 Definition If $a_m, a_{m+1}, \ldots, a_n$ are real numbers and *m* and *n* are integers such that $m \le n$, then

$$\sum_{i=m}^{n} a_{i} = a_{m} + a_{m+1} + a_{m+2} + \dots + a_{n-1} + a_{n}$$

With function notation, Definition 1 can be written as

$$\sum_{i=m}^{n} f(i) = f(m) + f(m+1) + f(m+2) + \dots + f(n-1) + f(n)$$

Thus the symbol $\sum_{i=m}^{n}$ indicates a summation in which the letter *i* (called the **index of summation**) takes on consecutive integer values beginning with *m* and ending with *n*, that is, *m*, *m* + 1, ..., *n*. Other letters can also be used as the index of summation.

EXAMPLE 1

(a)
$$\sum_{i=1}^{4} i^2 = 1^2 + 2^2 + 3^2 + 4^2 = 30$$

(b) $\sum_{i=3}^{n} i = 3 + 4 + 5 + \dots + (n-1) + n$
(c) $\sum_{j=0}^{5} 2^j = 2^0 + 2^1 + 2^2 + 2^3 + 2^4 + 2^5 = 63$
(d) $\sum_{k=1}^{n} \frac{1}{k} = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n}$
(e) $\sum_{i=1}^{3} \frac{i-1}{i^2+3} = \frac{1-1}{1^2+3} + \frac{2-1}{2^2+3} + \frac{3-1}{3^2+3} = 0 + \frac{1}{7} + \frac{1}{6} = \frac{13}{42}$
(f) $\sum_{i=1}^{4} 2 = 2 + 2 + 2 + 2 = 8$

EXAMPLE 2 Write the sum $2^3 + 3^3 + \cdots + n^3$ in sigma notation.

SOLUTION There is no unique way of writing a sum in sigma notation. We could write

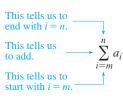
$$2^3 + 3^3 + \dots + n^3 = \sum_{i=2}^n i^3$$

or

$$2^3 + 3^3 + \dots + n^3 = \sum_{j=1}^{n-1} (j+1)^3$$

or $2^3 + 3^3 + \dots + n^3 = \sum_{k=0}^{n-2} (k+2)^3$

The following theorem gives three simple rules for working with sigma notation.



2 Theorem If c is any constant (that is, it does not depend on i), then (a) $\sum_{i=m}^{n} ca_i = c \sum_{i=m}^{n} a_i$ (b) $\sum_{i=m}^{n} (a_i + b_i) = \sum_{i=m}^{n} a_i + \sum_{i=m}^{n} b_i$ (c) $\sum_{i=m}^{n} (a_i - b_i) = \sum_{i=m}^{n} a_i - \sum_{i=m}^{n} b_i$

PROOF To see why these rules are true, all we have to do is write both sides in expanded form. Rule (a) is just the distributive property of real numbers:

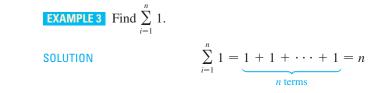
$$ca_m + ca_{m+1} + \dots + ca_n = c(a_m + a_{m+1} + \dots + a_n)$$

Rule (b) follows from the associative and commutative properties:

$$(a_m + b_m) + (a_{m+1} + b_{m+1}) + \dots + (a_n + b_n)$$

= $(a_m + a_{m+1} + \dots + a_n) + (b_m + b_{m+1} + \dots + b_n)$

Rule (c) is proved similarly.



EXAMPLE 4 Prove the formula for the sum of the first *n* positive integers:

 $\sum_{i=1}^{n} i = 1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$

SOLUTION This formula can be proved by mathematical induction (see page 98) or by the following method used by the German mathematician Karl Friedrich Gauss (1777–1855) when he was ten years old.

Write the sum *S* twice, once in the usual order and once in reverse order:

$$S = 1 + 2 + 3 + \dots + (n - 1) + n$$

$$S = n + (n - 1) + (n - 2) + \dots + 2 + 1$$

Adding all columns vertically, we get

$$2S = (n + 1) + (n + 1) + (n + 1) + \dots + (n + 1) + (n + 1)$$

On the right side there are *n* terms, each of which is n + 1, so

$$2S = n(n+1)$$
 or $S = \frac{n(n+1)}{2}$

EXAMPLE 5 Prove the formula for the sum of the squares of the first *n* positive integers:

$$\sum_{i=1}^{n} i^2 = 1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$$

A36 APPENDIX E SIGMA NOTATION

SOLUTION 1 Let *S* be the desired sum. We start with the *telescoping sum* (or collapsing sum):

Most terms cancel in pairs.

$$\sum_{i=1}^{n} \left[(1+i)^3 - i^3 \right] = (2^3 - 1^3) + (3^3 - 2^3) + (4^3 - 3^3) + \dots + \left[(n+1)^3 - n^3 \right]$$
$$= (n+1)^3 - 1^3 = n^3 + 3n^2 + 3n$$

On the other hand, using Theorem 2 and Examples 3 and 4, we have

$$\sum_{i=1}^{n} \left[(1+i)^3 - i^3 \right] = \sum_{i=1}^{n} \left[3i^2 + 3i + 1 \right] = 3 \sum_{i=1}^{n} i^2 + 3 \sum_{i=1}^{n} i + \sum_{i=1}^{n} 1$$
$$= 3S + 3 \frac{n(n+1)}{2} + n = 3S + \frac{3}{2}n^2 + \frac{5}{2}n$$

Thus we have

or

п

$$n^3 + 3n^2 + 3n = 3S + \frac{3}{2}n^2 + \frac{5}{2}n$$

Solving this equation for *S*, we obtain

SOLUTION 2 Let S_n be the given formula.

$$3S = n^{3} + \frac{3}{2}n^{2} + \frac{1}{2}n$$
$$S = \frac{2n^{3} + 3n^{2} + n}{6} = \frac{n(n+1)(2n+1)}{6}$$

Principle of Mathematical Induction

Let S_n be a statement involving the positive integer *n*. Suppose that 1. S_1 is true.

2. If S_k is true, then S_{k+1} is true. Then S_n is true for all positive integers n.

See pages 98 and 100 for a more thorough discussion of mathematical induction.

1.
$$S_1$$
 is true because $1^2 = \frac{1(1+1)(2 \cdot 1 + 1)}{6}$
2. Assume that S_k is true; that is,
 $1^2 + 2^2 + 3^2 + \dots + k^2 = \frac{k(k+1)(2k+1)}{6}$

Then

$$\begin{aligned} 1^{2} + 2^{2} + 3^{2} + \dots + (k+1)^{2} &= (1^{2} + 2^{2} + 3^{2} + \dots + k^{2}) + (k+1)^{2} \\ &= \frac{k(k+1)(2k+1)}{6} + (k+1)^{2} \\ &= (k+1)\frac{k(2k+1) + 6(k+1)}{6} \\ &= (k+1)\frac{2k^{2} + 7k + 6}{6} \\ &= \frac{(k+1)(k+2)(2k+3)}{6} \end{aligned}$$

$$= \frac{6}{\frac{(k+1)[(k+1)+1][2(k+1)+1]}{6}}$$

So S_{k+1} is true.

By the Principle of Mathematical Induction, S_n is true for all n.

We list the results of Examples 3, 4, and 5 together with a similar result for cubes (see Exercises 37–40) as Theorem 3. These formulas are needed for finding areas and evaluating integrals in Chapter 4.

3 Theorem Let <i>c</i> be a constant and <i>n</i> a positive integer. Then		
(a) $\sum_{i=1}^{n} 1 = n$	(b) $\sum_{i=1}^{n} c = nc$	
(c) $\sum_{i=1}^{n} i = \frac{n(n+1)}{2}$	(d) $\sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6}$	
(e) $\sum_{i=1}^{n} i^{3} = \left[\frac{n(n+1)}{2}\right]^{2}$		

EXAMPLE 6 Evaluate
$$\sum_{i=1}^{n} i(4i^2 - 3)$$
.

SOLUTION Using Theorems 2 and 3, we have

$$\sum_{i=1}^{n} i(4i^2 - 3) = \sum_{i=1}^{n} (4i^3 - 3i) = 4 \sum_{i=1}^{n} i^3 - 3 \sum_{i=1}^{n} i^3$$
$$= 4 \left[\frac{n(n+1)}{2} \right]^2 - 3 \frac{n(n+1)}{2}$$
$$= \frac{n(n+1)[2n(n+1) - 3]}{2}$$
$$= \frac{n(n+1)(2n^2 + 2n - 3)}{2}$$

EXAMPLE 7 Find $\lim_{n \to \infty} \sum_{i=1}^{n} \frac{3}{n} \left[\left(\frac{i}{n} \right)^2 + 1 \right]$. SOLUTION

The type of calculation in Example 7 arises in Chapter 4 when we compute areas.

$$\lim_{n \to \infty} \sum_{i=1}^{n} \frac{3}{n} \left[\left(\frac{i}{n} \right)^2 + 1 \right] = \lim_{n \to \infty} \sum_{i=1}^{n} \left[\frac{3}{n^3} i^2 + \frac{3}{n} \right]$$
$$= \lim_{n \to \infty} \left[\frac{3}{n^3} \sum_{i=1}^{n} i^2 + \frac{3}{n} \sum_{i=1}^{n} 1 \right]$$
$$= \lim_{n \to \infty} \left[\frac{3}{n^3} \frac{n(n+1)(2n+1)}{6} + \frac{3}{n} \cdot n \right]$$
$$= \lim_{n \to \infty} \left[\frac{1}{2} \cdot \frac{n}{n} \cdot \left(\frac{n+1}{n} \right) \left(\frac{2n+1}{n} \right) + 3 \right]$$
$$= \lim_{n \to \infty} \left[\frac{1}{2} \cdot 1 \left(1 + \frac{1}{n} \right) \left(2 + \frac{1}{n} \right) + 3 \right]$$
$$= \frac{1}{2} \cdot 1 \cdot 1 \cdot 2 + 3 = 4$$

E Exercises

1–10 Write the sum in expanded form.

1.
$$\sum_{i=1}^{5} \sqrt{i}$$

2. $\sum_{i=1}^{6} \frac{1}{i+1}$
3. $\sum_{i=4}^{6} 3^{i}$
4. $\sum_{i=4}^{6} i^{3}$
5. $\sum_{k=0}^{4} \frac{2k-1}{2k+1}$
6. $\sum_{k=5}^{8} x^{k}$
7. $\sum_{i=1}^{n} i^{10}$
8. $\sum_{j=n}^{n+3} j^{2}$
9. $\sum_{j=0}^{n-1} (-1)^{j}$
10. $\sum_{i=1}^{n} f(x_{i}) \Delta x_{i}$

11–20 Write the sum in sigma notation.

11.
$$1 + 2 + 3 + 4 + \dots + 10$$

12. $\sqrt{3} + \sqrt{4} + \sqrt{5} + \sqrt{6} + \sqrt{7}$
13. $\frac{1}{2} + \frac{2}{3} + \frac{3}{4} + \frac{4}{5} + \dots + \frac{19}{20}$
14. $\frac{3}{7} + \frac{4}{8} + \frac{5}{9} + \frac{6}{10} + \dots + \frac{23}{27}$
15. $2 + 4 + 6 + 8 + \dots + 2n$
16. $1 + 3 + 5 + 7 + \dots + (2n - 1)$
17. $1 + 2 + 4 + 8 + 16 + 32$
18. $\frac{1}{1} + \frac{1}{4} + \frac{1}{9} + \frac{1}{16} + \frac{1}{25} + \frac{1}{36}$
19. $x + x^2 + x^3 + \dots + x^n$
20. $1 - x + x^2 - x^3 + \dots + (-1)^n x^n$

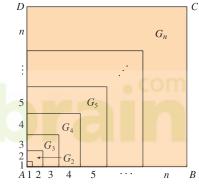
21–35 Find the value of the sum.

21.
$$\sum_{i=4}^{8} (3i-2)$$
22. $\sum_{i=3}^{6} i(i+2)$
23. $\sum_{j=1}^{6} 3^{j+1}$
24. $\sum_{k=0}^{8} \cos k\pi$
25. $\sum_{n=1}^{20} (-1)^n$
26. $\sum_{i=1}^{100} 4$
27. $\sum_{i=0}^{4} (2^i + i^2)$
28. $\sum_{i=-2}^{4} 2^{3-i}$
29. $\sum_{i=1}^{n} 2i$
30. $\sum_{i=1}^{n} (2-5i)$
31. $\sum_{i=1}^{n} (i^2 + 3i + 4)$
32. $\sum_{i=1}^{n} (3 + 2i)^2$
33. $\sum_{i=1}^{n} (i+1)(i+2)$
34. $\sum_{i=1}^{n} i(i+1)(i+2)$

35.
$$\sum_{i=1}^{n} (i^3 - i - 2)$$

36. Find the number *n* such that $\sum_{i=1}^{n} i = 78$.

- **37.** Prove formula (b) of Theorem 3.
- **38.** Prove formula (e) of Theorem 3 using mathematical induction.
- **39.** Prove formula (e) of Theorem 3 using a method similar to that of Example 5, Solution 1 [start with $(1 + i)^4 i^4$].
- 40. Prove formula (e) of Theorem 3 using the following method published by Abu Bekr Mohammed ibn Alhusain Alkarchi in about AD 1010. The figure shows a square ABCD in which sides AB and AD have been divided into segments of lengths 1, 2, 3, ..., n. Thus the side of the square has length n(n + 1)/2 so the area is [n(n + 1)/2]². But the area is also the sum of the areas of the n "gnomons" G₁, G₂, ..., G_n shown in the figure. Show that the area of G_i is i³ and conclude that formula (e) is true.



41. Evaluate each telescoping sum.

(a)
$$\sum_{i=1}^{n} [i^4 - (i-1)^4]$$
 (b) $\sum_{i=1}^{100} (5^i - 5^{i-1})$
(c) $\sum_{i=3}^{99} \left(\frac{1}{i} - \frac{1}{i+1}\right)$ (d) $\sum_{i=1}^{n} (a_i - a_{i-1})$

42. Prove the generalized triangle inequality:

$$\left|\sum_{i=1}^n a_i\right| \leq \sum_{i=1}^n |a_i|$$

43–46 Find the limit.

43.
$$\lim_{n \to \infty} \sum_{i=1}^{n} \frac{1}{n} \left(\frac{i}{n}\right)^2$$
44.
$$\lim_{n \to \infty} \sum_{i=1}^{n} \frac{1}{n} \left[\left(\frac{i}{n}\right)^3 + 1 \right]$$
45.
$$\lim_{n \to \infty} \sum_{i=1}^{n} \frac{2}{n} \left[\left(\frac{2i}{n}\right)^3 + 5 \left(\frac{2i}{n}\right) \right]$$

$$46. \lim_{n \to \infty} \sum_{i=1}^{n} \frac{3}{n} \left[\left(1 + \frac{3i}{n} \right)^3 - 2 \left(1 + \frac{3i}{n} \right) \right]$$

47. Prove the formula for the sum of a finite geometric series with first term *a* and common ratio $r \neq 1$:

$$\sum_{i=1}^{n} ar^{i-1} = a + ar + ar^{2} + \dots + ar^{n-1} = \frac{a(r^{n} - 1)}{r - 1}$$

Proofs of Theorems

48. Evaluate
$$\sum_{i=1}^{n} \frac{3}{2^{i-1}}$$
.
49. Evaluate $\sum_{i=1}^{n} (2i + 2^{i})$.
50. Evaluate $\sum_{i=1}^{m} \left[\sum_{j=1}^{n} (i + j) \right]$.

In this appendix we present proofs of several theorems that are stated in the main body of the text. The sections in which they occur are indicated in the margin.

Section 1.6

Limit Laws Suppose that *c* is a constant and the limits

 $\lim_{x \to a} f(x) = L \quad \text{and} \quad \lim_{x \to a} g(x) = M$

exist. Then

3.

5.

1.
$$\lim_{x \to a} [f(x) + g(x)] = L + M$$

2. $\lim_{x \to a} [f(x) - g(x)] = L - M$
3. $\lim_{x \to a} [cf(x)] = cL$
4. $\lim_{x \to a} [f(x)g(x)] = LM$
5. $\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{L}{M}$ if $M \neq 0$

PROOF OF LAW 4 Let $\varepsilon > 0$ be given. We want to find $\delta > 0$ such that if $0 < |x - a| < \delta$ then $|f(x)g(x) - LM| < \varepsilon$

> In order to get terms that contain |f(x) - L| and |g(x) - M|, we add and subtract Lg(x)as follows:

$$|f(x)g(x) - LM| = |f(x)g(x) - Lg(x) + Lg(x) - LM|$$

= $|[f(x) - L]g(x) + L[g(x) - M]|$
 $\leq |[f(x) - L]g(x)| + |L[g(x) - M]|$ (Triangle Inequality)
= $|f(x) - L||g(x)| + |L||g(x) - M|$

We want to make each of these terms less than $\varepsilon/2$.

Since $\lim_{x\to a} g(x) = M$, there is a number $\delta_1 > 0$ such that

if
$$0 < |x - a| < \delta_1$$
 then $|g(x) - M| < \frac{\varepsilon}{2(1 + |L|)}$

Also, there is a number $\delta_2 > 0$ such that if $0 < |x - a| < \delta_2$, then

$$\left|g(x) - M\right| < 1$$

and therefore

$$|g(x)| = |g(x) - M + M| \le |g(x) - M| + |M| < 1 + |M|$$

A40 APPENDIX F PROOFS OF THEOREMS

Since $\lim_{x\to a} f(x) = L$, there is a number $\delta_3 > 0$ such that

if
$$0 < |x - a| < \delta_3$$
 then $|f(x) - L| < \frac{\varepsilon}{2(1 + |M|)}$

Let $\delta = \min\{\delta_1, \delta_2, \delta_3\}$. If $0 < |x - a| < \delta$, then we have $0 < |x - a| < \delta_1$, $0 < |x - a| < \delta_2$, and $0 < |x - a| < \delta_3$, so we can combine the inequalities to obtain

$$|f(x)g(x) - LM| \leq |f(x) - L||g(x)| + |L||g(x) - M|$$

$$< \frac{\varepsilon}{2(1 + |M|)} (1 + |M|) + |L| \frac{\varepsilon}{2(1 + |L|)}$$

$$< \frac{\varepsilon}{2} + \frac{\varepsilon}{2} = \varepsilon$$

This shows that $\lim_{x\to a} [f(x)g(x)] = LM$.

PROOF OF LAW 3 If we take g(x) = c in Law 4, we get

$$\lim_{x \to a} [cf(x)] = \lim_{x \to a} [g(x)f(x)] = \lim_{x \to a} g(x) \cdot \lim_{x \to a} f(x)$$
$$= \lim_{x \to a} c \cdot \lim_{x \to a} f(x)$$
$$= c \lim_{x \to a} f(x) \quad \text{(by Law 7)}$$

PROOF OF LAW 2 Using Law 1 and Law 3 with c = -1, we have

$$\lim_{x \to a} [f(x) - g(x)] = \lim_{x \to a} [f(x) + (-1)g(x)] = \lim_{x \to a} f(x) + \lim_{x \to a} (-1)g(x)$$
$$= \lim_{x \to a} f(x) + (-1)\lim_{x \to a} g(x) = \lim_{x \to a} f(x) - \lim_{x \to a} g(x)$$
PROOF OF LAW 5 First let us show that

 $\lim_{x \to a} \frac{1}{g(x)} = \frac{1}{M}$

To do this we must show that, given $\varepsilon > 0$, there exists $\delta > 0$ such that

if
$$0 < |x - a| < \delta$$
 then $\left| \frac{1}{g(x)} - \frac{1}{M} \right| < \varepsilon$
that $\left| \frac{1}{g(x)} - \frac{1}{M} \right| = \frac{|M - g(x)|}{|Mg(x)|}$

Observe that

We know that we can make the numerator small. But we also need to know that the denominator is not small when *x* is near *a*. Since $\lim_{x\to a} g(x) = M$, there is a number $\delta_1 > 0$ such that, whenever $0 < |x - a| < \delta_1$, we have

$$|g(x) - M| < \frac{|M|}{2}$$

and therefore
$$|M| = |M - g(x) + g(x)| \le |M - g(x)| + |g(x)|$$
$$< \frac{|M|}{2} + |g(x)|$$

This shows that

if
$$0 < |x - a| < \delta_1$$
 then $|g(x)| > \frac{|M|}{2}$

and so, for these values of *x*,

$$\frac{1}{|Mg(x)|} = \frac{1}{|M||g(x)|} < \frac{1}{|M|} \cdot \frac{2}{|M|} = \frac{2}{M^2}$$

Also, there exists $\delta_2 > 0$ such that

if
$$0 < |x - a| < \delta_2$$
 then $|g(x) - M| < \frac{M^2}{2} \varepsilon$

Let $\delta = \min{\{\delta_1, \delta_2\}}$. Then, for $0 < |x - a| < \delta$, we have

$$\left|\frac{1}{g(x)} - \frac{1}{M}\right| = \frac{|M - g(x)|}{|Mg(x)|} < \frac{2}{M^2} \frac{M^2}{2} \varepsilon = \varepsilon$$

It follows that $\lim_{x\to a} 1/g(x) = 1/M$. Finally, using Law 4, we obtain

$$\lim_{x \to a} \frac{f(x)}{g(x)} = \lim_{x \to a} f(x) \left(\frac{1}{g(x)}\right) = \lim_{x \to a} f(x) \lim_{x \to a} \frac{1}{g(x)} = L \cdot \frac{1}{M} = \frac{L}{M}$$

2 Theorem If $f(x) \le g(x)$ for all x in an open interval that contains a (except possibly at a) and

 $\lim_{x \to a} f(x) = L \quad \text{and} \quad \lim_{x \to a} g(x) = M$

then $L \leq M$.

PROOF We use the method of proof by contradiction. Suppose, if possible, that L > M. Law 2 of limits says that

$$\lim_{x \to a} \left[g(x) - f(x) \right] = M - L$$

Therefore, for any $\varepsilon > 0$, there exists $\delta > 0$ such that

if $0 < |x - a| < \delta$ then $|[g(x) - f(x)] - (M - L)| < \varepsilon$

In particular, taking $\varepsilon = L - M$ (noting that L - M > 0 by hypothesis), we have a number $\delta > 0$ such that

if
$$0 < |x - a| < \delta$$
 then $|[g(x) - f(x)] - (M - L)| < L - M$

Since $a \leq |a|$ for any number *a*, we have

if $0 < |x - a| < \delta$ then [g(x) - f(x)] - (M - L) < L - M

which simplifies to

if
$$0 < |x - a| < \delta$$
 then $g(x) < f(x)$

But this contradicts $f(x) \le g(x)$. Thus the inequality L > M must be false. Therefore $L \le M$.

3 The Squeeze Theorem If $f(x) \le g(x) \le h(x)$ for all x in an open interval that contains a (except possibly at a) and

$$\lim_{x \to a} f(x) = \lim_{x \to a} h(x) = L$$
$$\lim_{x \to a} g(x) = L$$

PROOF Let $\varepsilon > 0$ be given. Since $\lim_{x \to a} f(x) = L$, there is a number $\delta_1 > 0$ such that

if $0 < |x - a| < \delta_1$ then $|f(x) - L| < \varepsilon$

that is,

then

if
$$0 < |x - a| < \delta_1$$
 then $L - \varepsilon < f(x) < L + \varepsilon$

Since $\lim_{x\to a} h(x) = L$, there is a number $\delta_2 > 0$ such that

and so $|g(x) - L| < \varepsilon$. Therefore $\lim_{x \to a} g(x) = L$.

if
$$0 < |x - a| < \delta_2$$
 then $|h(x) - L| < \varepsilon$

that is,

if
$$0 < |x - a| < \delta_2$$
 then $L - \varepsilon < h(x) < L + \varepsilon$

Let $\delta = \min{\{\delta_1, \delta_2\}}$. If $0 < |x - a| < \delta$, then $0 < |x - a| < \delta_1$ and $0 < |x - a| < \delta_2$, so

$$L - \varepsilon < f(x) \le g(x) \le h(x) < L + \varepsilon$$

In particular,

$$L - \varepsilon < g(x) < L + \varepsilon$$

Section 1.8

8 Theorem If f is continuous at b and
$$\lim_{x\to a} g(x) = b$$
, then

$$\lim_{x \to a} f(g(x)) = f(b)$$

PROOF Let $\varepsilon > 0$ be given. We want to find a number $\delta > 0$ such that

if
$$0 < |x - a| < \delta$$
 then $|f(g(x)) - f(b)| < \varepsilon$

Since f is continuous at b, we have

$$\lim_{y \to b} f(y) = f(b)$$

and so there exists $\delta_1 > 0$ such that

if $0 < |y - b| < \delta_1$ then $|f(y) - f(b)| < \varepsilon$

Since $\lim_{x\to a} g(x) = b$, there exists $\delta > 0$ such that

if $0 < |x - a| < \delta$ then $|g(x) - b| < \delta_1$

Combining these two statements, we see that whenever $0 < |x - a| < \delta$ we have $|g(x) - b| < \delta_1$, which implies that $|f(g(x)) - f(b)| < \varepsilon$. Therefore we have proved that $\lim_{x\to a} f(g(x)) = f(b)$.

Section 2.4 The proof of the following result was promised when we proved that $\lim_{\theta \to 0} \frac{\sin \theta}{\theta} = 1$.

Theorem If $0 < \theta < \pi/2$, then $\theta \leq \tan \theta$.

PROOF Figure 1 shows a sector of a circle with center *O*, central angle θ , and radius 1. Then

$$AD \mid = \mid OA \mid \tan \theta = \tan \theta$$

We approximate the arc *AB* by an inscribed polygon consisting of *n* equal line segments and we look at a typical segment *PQ*. We extend the lines *OP* and *OQ* to meet *AD* in the points *R* and *S*. Then we draw $RT \parallel PQ$ as in Figure 2. Observe that

$$\angle RTO = \angle PQO < 90^{\circ}$$

and so $\angle RTS > 90^\circ$. Therefore we have

$$PQ \mid < \mid RT \mid < \mid RS$$

If we add *n* such inequalities, we get

$$L_n < |AD| = \tan \theta$$

 $\lim L_n \leq \tan \theta$

where L_n is the length of the inscribed polygon. Thus, by Theorem 1.6.2, we have

But the arc length is defined in Equation 8.1.1 as the limit of the lengths of inscribed polygons, so

$$\theta = \lim L_n \leq \tan \theta$$

Concavity Test

(a) If f"(x) > 0 for all x in I, then the graph of f is concave upward on I.
(b) If f"(x) < 0 for all x in I, then the graph of f is concave downward on I.

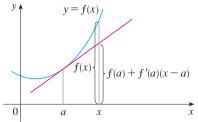


FIGURE 2

PROOF OF (a) Let *a* be any number in *I*. We must show that the curve y = f(x) lies above the tangent line at the point (a, f(a)). The equation of this tangent is

$$y = f(a) + f'(a)(x - a)$$

So we must show that

$$f(x) > f(a) + f'(a)(x - a)$$

whenever $x \in I$ ($x \neq a$). (See Figure 2.)

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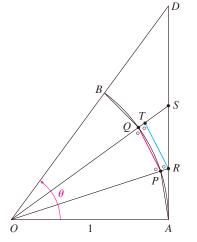


FIGURE 1

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First let us take the case where x > a. Applying the Mean Value Theorem to f on the interval [a, x], we get a number c, with a < c < x, such that

1
$$f(x) - f(a) = f'(c)(x - a)$$

Since f'' > 0 on *I*, we know from the Increasing/Decreasing Test that f' is increasing on *I*. Thus, since a < c, we have

$$f'(a) < f'(c)$$

and so, multiplying this inequality by the positive number x - a, we get

2
$$f'(a)(x-a) < f'(c)(x-a)$$

Now we add f(a) to both sides of this inequality:

$$f(a) + f'(a)(x - a) < f(a) + f'(c)(x - a)$$

But from Equation 1 we have f(x) = f(a) + f'(c)(x - a). So this inequality becomes

3
$$f(x) > f(a) + f'(a)(x - a)$$

which is what we wanted to prove.

For the case where x < a we have f'(c) < f'(a), but multiplication by the negative number x - a reverses the inequality, so we get 2 and 3 as before.

Section 6.1

Theorem If f is a one-to-one continuous function defined on an interval (a, b), then its inverse function f^{-1} is also continuous.

PROOF First we show that if *f* is both one-to-one and continuous on (a, b), then it must be either increasing or decreasing on (a, b). If it were neither increasing nor decreasing, then there would exist numbers x_1, x_2 , and x_3 in (a, b) with $x_1 < x_2 < x_3$ such that $f(x_2)$ does not lie between $f(x_1)$ and $f(x_3)$. There are two possibilities: either (1) $f(x_3)$ lies between $f(x_1)$ and $f(x_2)$ or (2) $f(x_1)$ lies between $f(x_2)$ and $f(x_3)$. (Draw a picture.) In case (1) we apply the Intermediate Value Theorem to the continuous function *f* to get a number *c* between x_1 and x_2 such that $f(c) = f(x_3)$. In case (2) the Intermediate Value Theorem gives a number *c* between x_2 and x_3 such that $f(c) = f(x_1)$. In either case we have contradicted the fact that *f* is one-to-one.

Let us assume, for the sake of definiteness, that f is increasing on (a, b). We take any number y_0 in the domain of f^{-1} and we let $f^{-1}(y_0) = x_0$; that is, x_0 is the number in (a, b) such that $f(x_0) = y_0$. To show that f^{-1} is continuous at y_0 we take any $\varepsilon > 0$ such that the interval $(x_0 - \varepsilon, x_0 + \varepsilon)$ is contained in the interval (a, b). Since f is increasing, it maps the numbers in the interval $(x_0 - \varepsilon, x_0 + \varepsilon)$ onto the numbers in the interval $(f(x_0 - \varepsilon), f(x_0 + \varepsilon))$ and f^{-1} reverses the correspondence. If we let δ denote the smaller of the numbers $\delta_1 = y_0 - f(x_0 - \varepsilon)$ and $\delta_2 = f(x_0 + \varepsilon) - y_0$, then the interval $(y_0 - \delta, y_0 + \delta)$ is contained in the interval $(f(x_0 - \varepsilon), f(x_0 + \varepsilon))$ and so is mapped into the interval $(x_0 - \varepsilon, x_0 + \varepsilon)$ by f^{-1} . (See the arrow diagram in Figure 3.) We have therefore found a number $\delta > 0$ such that

if $|y - y_0| < \delta$ then $|f^{-1}(y) - f^{-1}(y_0)| < \varepsilon$

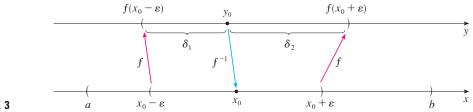


FIGURE 3

Section 11.8

This shows that $\lim_{y\to y_0} f^{-1}(y) = f^{-1}(y_0)$ and so f^{-1} is continuous at any number y_0 in its domain.

In order to prove Theorem 11.8.3, we first need the following results.

Theorem

- If a power series ∑ c_nxⁿ converges when x = b (where b ≠ 0), then it converges whenever |x| < |b|.
- If a power series ∑ c_nxⁿ diverges when x = d (where d ≠ 0), then it diverges whenever |x| > |d|.

PROOF OF 1 Suppose that $\sum c_n b^n$ converges. Then, by Theorem 11.2.6, we have $\lim_{n\to\infty} c_n b^n = 0$. According to Definition 11.1.2 with $\varepsilon = 1$, there is a positive integer N such that $|c_n b^n| < 1$ whenever $n \ge N$. Thus, for $n \ge N$, we have

$$|c_n x^n| = \left| \frac{c_n b^n x^n}{b^n} \right| = |c_n b^n| \left| \frac{x}{b} \right|^n < \left| \frac{x}{b} \right|^n$$

If |x| < |b|, then |x/b| < 1, so $\sum |x/b|^n$ is a convergent geometric series. Therefore, by the Comparison Test, the series $\sum_{n=N}^{\infty} |c_n x^n|$ is convergent. Thus the series $\sum c_n x^n$ is absolutely convergent and therefore convergent.

PROOF OF 2 Suppose that $\sum c_n d^n$ diverges. If x is any number such that |x| > |d|, then $\sum c_n x^n$ cannot converge because, by part 1, the convergence of $\sum c_n x^n$ would imply the convergence of $\sum c_n d^n$. Therefore $\sum c_n x^n$ diverges whenever |x| > |d|.

Theorem For a power series $\sum c_n x^n$ there are only three possibilities:

- **1**. The series converges only when x = 0.
- **2**. The series converges for all *x*.
- There is a positive number R such that the series converges if |x| < R and diverges if |x| > R.

PROOF Suppose that neither case 1 nor case 2 is true. Then there are nonzero numbers *b* and *d* such that $\sum c_n x^n$ converges for x = b and diverges for x = d. Therefore the set $S = \{x \mid \sum c_n x^n \text{ converges}\}$ is not empty. By the preceding theorem, the series diverges if |x| > |d|, so $|x| \le |d|$ for all $x \in S$. This says that |d| is an upper bound for the set *S*. Thus, by the Completeness Axiom (see Section 11.1), *S* has a least upper bound *R*. If |x| > R, then $x \notin S$, so $\sum c_n x^n$ diverges. If |x| < R, then |x| is not an upper bound for *S* and so there exists $b \in S$ such that b > |x|. Since $b \in S$, $\sum c_n b^n$ converges, so by the preceding theorem $\sum c_n x^n$ converges.

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3 Theorem For a power series $\sum c_n(x-a)^n$ there are only three possibilities:

- **1**. The series converges only when x = a.
- **2**. The series converges for all *x*.
- 3. There is a positive number R such that the series converges if |x a| < R and diverges if |x a| > R.

PROOF If we make the change of variable u = x - a, then the power series becomes $\sum c_n u^n$ and we can apply the preceding theorem to this series. In case 3 we have convergence for |u| < R and divergence for |u| > R. Thus we have convergence for |x - a| < R and divergence for |x - a| > R.

Section 14.3

Clairaut's Theorem Suppose *f* is defined on a disk *D* that contains the point (a, b). If the functions f_{xy} and f_{yx} are both continuous on *D*, then $f_{xy}(a, b) = f_{yx}(a, b)$.

PROOF For small values of $h, h \neq 0$, consider the difference

$$\Delta(h) = [f(a + h, b + h) - f(a + h, b)] - [f(a, b + h) - f(a, b)]$$

Notice that if we let g(x) = f(x, b + h) - f(x, b), then

$$\Delta(h) = g(a+h) - g(a)$$

By the Mean Value Theorem, there is a number c between a and a + h such that

$$g(a + h) - g(a) = g'(c)h = h[f_x(c, b + h) - f_x(c, b)]$$

Applying the Mean Value Theorem again, this time to f_x , we get a number *d* between *b* and b + h such that

$$f_x(c, b + h) - f_x(c, b) = f_{xy}(c, d)h$$

Combining these equations, we obtain

$$\Delta(h) = h^2 f_{xy}(c, d)$$

If $h \to 0$, then $(c, d) \to (a, b)$, so the continuity of f_{xy} at (a, b) gives

$$\lim_{h\to 0} \frac{\Delta(h)}{h^2} = \lim_{(c, d)\to (a, b)} f_{xy}(c, d) = f_{xy}(a, b)$$

Similarly, by writing

$$\Delta(h) = [f(a + h, b + h) - f(a, b + h)] - [f(a + h, b) - f(a, b)]$$

and using the Mean Value Theorem twice and the continuity of f_{yx} at (a, b), we obtain

$$\lim_{h\to 0} \frac{\Delta(h)}{h^2} = f_{yx}(a, b)$$

It follows that $f_{xy}(a, b) = f_{yx}(a, b)$.

Section 14.4

8 Theorem If the partial derivatives f_x and f_y exist near (a, b) and are continuous at (a, b), then f is differentiable at (a, b).

PROOF Let

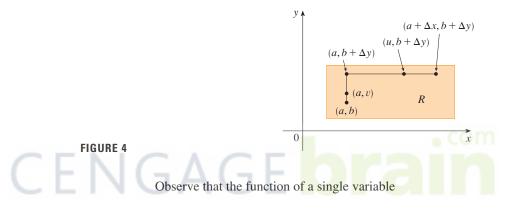
$$\Delta z = f(a + \Delta x, b + \Delta y) - f(a, b)$$

According to (14.4.7), to prove that f is differentiable at (a, b) we have to show that we can write Δz in the form

 $\Delta z = f_x(a, b) \,\Delta x + f_y(a, b) \,\Delta y + \varepsilon_1 \,\Delta x + \varepsilon_2 \,\Delta y$

where ε_1 and $\varepsilon_2 \rightarrow 0$ as $(\Delta x, \Delta y) \rightarrow (0, 0)$. Referring to Figure 4, we write

1
$$\Delta z = [f(a + \Delta x, b + \Delta y) - f(a, b + \Delta y)] + [f(a, b + \Delta y) - f(a, b)]$$



$$g(x) = f(x, b + \Delta y)$$

is defined on the interval $[a, a + \Delta x]$ and $g'(x) = f_x(x, b + \Delta y)$. If we apply the Mean Value Theorem to *g*, we get

$$g(a + \Delta x) - g(a) = g'(u) \Delta x$$

where u is some number between a and $a + \Delta x$. In terms of f, this equation becomes

$$f(a + \Delta x, b + \Delta y) - f(a, b + \Delta y) = f_x(u, b + \Delta y) \Delta x$$

This gives us an expression for the first part of the right side of Equation 1. For the second part we let h(y) = f(a, y). Then *h* is a function of a single variable defined on the interval $[b, b + \Delta y]$ and $h'(y) = f_y(a, y)$. A second application of the Mean Value Theorem then gives

$$h(b + \Delta y) - h(b) = h'(v) \Delta y$$

where v is some number between b and $b + \Delta y$. In terms of f, this becomes

$$f(a, b + \Delta y) - f(a, b) = f_y(a, v) \Delta y$$

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We now substitute these expressions into Equation 1 and obtain

$$\begin{aligned} \Delta z &= f_x(u, b + \Delta y) \,\Delta x + f_y(a, v) \,\Delta y \\ &= f_x(a, b) \,\Delta x + \left[f_x(u, b + \Delta y) - f_x(a, b) \right] \Delta x + f_y(a, b) \,\Delta y \\ &+ \left[f_y(a, v) - f_y(a, b) \right] \Delta y \\ &= f_x(a, b) \,\Delta x + f_y(a, b) \,\Delta y + \varepsilon_1 \,\Delta x + \varepsilon_2 \,\Delta y \\ &\varepsilon_1 &= f_x(u, b + \Delta y) - f_x(a, b) \\ &\varepsilon_2 &= f_y(a, v) - f_y(a, b) \end{aligned}$$

where

Since $(u, b + \Delta y) \rightarrow (a, b)$ and $(a, v) \rightarrow (a, b)$ as $(\Delta x, \Delta y) \rightarrow (0, 0)$ and since f_x and f_y are continuous at (a, b), we see that $\varepsilon_1 \rightarrow 0$ and $\varepsilon_2 \rightarrow 0$ as $(\Delta x, \Delta y) \rightarrow (0, 0)$. Therefore f is differentiable at (a, b).

G Graphing Calculators and Computers

In this appendix we assume that you have access to a graphing calculator or a computer with graphing software. We see that the use of such a device enables us to graph more complicated functions and to solve more complex problems than would otherwise be possible. We also point out some of the pitfalls that can occur with these machines.

Graphing calculators and computers can give very accurate graphs of functions. But we will see in Chapter 3 that only through the use of calculus can we be sure that we have uncovered all the interesting aspects of a graph.

A graphing calculator or computer displays a rectangular portion of the graph of a function in a **display window** or **viewing screen**, which we refer to as a **viewing rectangle**. The default screen often gives an incomplete or misleading picture, so it is important to choose the viewing rectangle with care. If we choose the *x*-values to range from a minimum value of Xmin = a to a maximum value of Xmax = b and the *y*-values to range from a minimum of Ymin = c to a maximum of Ymax = d, then the visible portion of the graph lies in the rectangle

$$[a,b] \times [c,d] = \{(x,y) \mid a \le x \le b, c \le y \le d\}$$

shown in Figure 1. We refer to this rectangle as the [a, b] by [c, d] viewing rectangle.

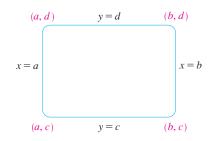


FIGURE 1 The viewing rectangle [a, b] by [c, d]

The machine draws the graph of a function f much as you would. It plots points of the form (x, f(x)) for a certain number of equally spaced values of x between a and b. If an x-value is not in the domain of f, or if f(x) lies outside the viewing rectangle, it moves on to the next x-value. The machine connects each point to the preceding plotted point to form a representation of the graph of f.

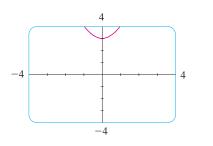
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EXAMPLE 1 Draw the graph of the function $f(x) = x^2 + 3$ in each of the following viewing rectangles.

(a) [-2, 2] by [-2, 2] (b) [-4, 4] by [-4, 4] (c) [-10, 10] by [-5, 30] (d) [-50, 50] by [-100, 1000]

SOLUTION For part (a) we select the range by setting Xmin = -2, Xmax = 2, Ymin = -2, and Ymax = 2. The resulting graph is shown in Figure 2(a). The display window is blank! A moment's thought provides the explanation: Notice that $x^2 \ge 0$ for all x, so $x^2 + 3 \ge 3$ for all x. Thus the range of the function $f(x) = x^2 + 3$ is $[3, \infty)$. This means that the graph of f lies entirely outside the viewing rectangle [-2, 2] by [-2, 2].

The graphs for the viewing rectangles in parts (b), (c), and (d) are also shown in Figure 2. Observe that we get a more complete picture in parts (c) and (d), but in part (d) it is not clear that the *y*-intercept is 3.



2

-2

(a) [-2, 2] by [-2, 2]

2

(b) [-4, 4] by [-4, 4]

FIGURE 2 Graphs of $f(x) = x^2 + 3$

We see from Example 1 that the choice of a viewing rectangle can make a big difference in the appearance of a graph. Often it's necessary to change to a larger viewing rectangle to obtain a more complete picture, a more global view, of the graph. In the next example we see that knowledge of the domain and range of a function sometimes provides us with enough information to select a good viewing rectangle.

EXAMPLE 2 Determine an appropriate viewing rectangle for the function $f(x) = \sqrt{8 - 2x^2}$ and use it to graph *f*.

SOLUTION The expression for f(x) is defined when

$$8 - 2x^2 \ge 0 \iff 2x^2 \le 8 \iff x^2 \le 4$$
$$\iff |x| \le 2 \iff -2 \le x \le 2$$

Therefore the domain of f is the interval [-2, 2]. Also,

$$0 \le \sqrt{8 - 2x^2} \le \sqrt{8} = 2\sqrt{2} \approx 2.83$$

so the range of f is the interval $[0, 2\sqrt{2}]$.

We choose the viewing rectangle so that the *x*-interval is somewhat larger than the domain and the *y*-interval is larger than the range. Taking the viewing rectangle to be [-3, 3] by [-1, 4], we get the graph shown in Figure 3.

EXAMPLE 3 Graph the function $y = x^3 - 150x$.

SOLUTION Here the domain is \mathbb{R} , the set of all real numbers. That doesn't help us choose a viewing rectangle. Let's experiment. If we start with the viewing rectangle [-5, 5] by

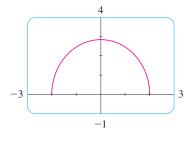
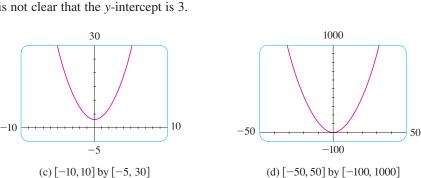
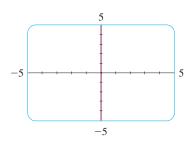


FIGURE 3 $f(x) = \sqrt{8 - 2x^2}$



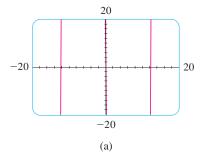
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[-5, 5], we get the graph in Figure 4. It appears blank, but actually the graph is so nearly vertical that it blends in with the *y*-axis.

If we change the viewing rectangle to [-20, 20] by [-20, 20], we get the picture shown in Figure 5(a). The graph appears to consist of vertical lines, but we know that can't be correct. If we look carefully while the graph is being drawn, we see that the graph leaves the screen and reappears during the graphing process. This indicates that we need to see more in the vertical direction, so we change the viewing rectangle to [-20, 20] by [-500, 500]. The resulting graph is shown in Figure 5(b). It still doesn't quite reveal all the main features of the function, so we try [-20, 20] by [-1000, 1000]in Figure 5(c). Now we are more confident that we have arrived at an appropriate viewing rectangle. In Chapter 4 we will be able to see that the graph shown in Figure 5(c) does indeed reveal all the main features of the function.



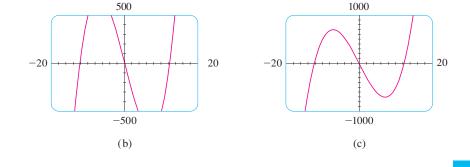
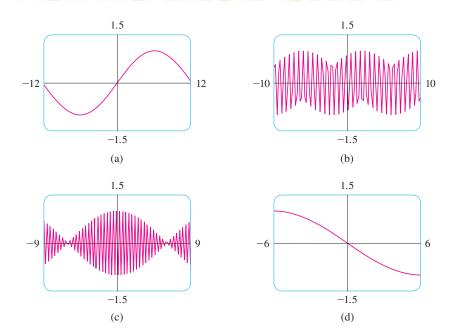


FIGURE 5 Graphs of $y = x^3 - 150x$

V EXAMPLE 4 Graph the function $f(x) = \sin 50x$ in an appropriate viewing rectangle.

SOLUTION Figure 6(a) shows the graph of f produced by a graphing calculator using the viewing rectangle [-12, 12] by [-1.5, 1.5]. At first glance the graph appears to be reasonable. But if we change the viewing rectangle to the ones shown in the following parts of Figure 6, the graphs look very different. Something strange is happening.



The appearance of the graphs in Figure 6 depends on the machine used. The graphs you get with your own graphing device might not look like these figures, but they will also be quite inaccurate.

FIGURE 6 Graphs of $f(x) = \sin 50x$ in four viewing rectangles

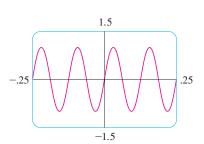
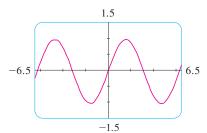
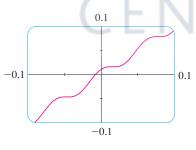


FIGURE 7 $f(x) = \sin 50x$









In order to explain the big differences in appearance of these graphs and to find an appropriate viewing rectangle, we need to find the period of the function $y = \sin 50x$. We know that the function $y = \sin x$ has period 2π and the graph of $y = \sin 50x$ is shrunk horizontally by a factor of 50, so the period of $y = \sin 50x$ is

$$\frac{2\pi}{50} = \frac{\pi}{25} \approx 0.126$$

This suggests that we should deal only with small values of x in order to show just a few oscillations of the graph. If we choose the viewing rectangle [-0.25, 0.25] by [-1.5, 1.5], we get the graph shown in Figure 7.

Now we see what went wrong in Figure 6. The oscillations of $y = \sin 50x$ are so rapid that when the calculator plots points and joins them, it misses most of the maximum and minimum points and therefore gives a very misleading impression of the graph.

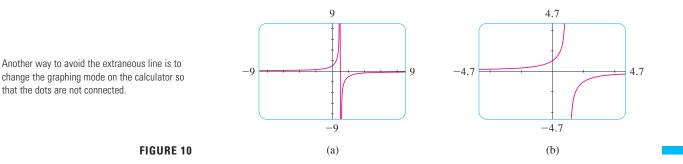
We have seen that the use of an inappropriate viewing rectangle can give a misleading impression of the graph of a function. In Examples 1 and 3 we solved the problem by changing to a larger viewing rectangle. In Example 4 we had to make the viewing rectangle smaller. In the next example we look at a function for which there is no single viewing rectangle that reveals the true shape of the graph.

V EXAMPLE 5 Graph the function $f(x) = \sin x + \frac{1}{100} \cos 100x$.

SOLUTION Figure 8 shows the graph of *f* produced by a graphing calculator with viewing rectangle [-6.5, 6.5] by [-1.5, 1.5]. It looks much like the graph of $y = \sin x$, but perhaps with some bumps attached. If we zoom in to the viewing rectangle [-0.1, 0.1] by [-0.1, 0.1], we can see much more clearly the shape of these bumps in Figure 9. The reason for this behavior is that the second term, $\frac{1}{100} \cos 100x$, is very small in comparison with the first term, $\sin x$. Thus we really need two graphs to see the true nature of this function.

EXAMPLE 6 Draw the graph of the function $y = \frac{1}{1-x}$.

SOLUTION Figure 10(a) shows the graph produced by a graphing calculator with viewing rectangle [-9, 9] by [-9, 9]. In connecting successive points on the graph, the calculator produced a steep line segment from the top to the bottom of the screen. That line segment is not truly part of the graph. Notice that the domain of the function y = 1/(1 - x) is $\{x \mid x \neq 1\}$. We can eliminate the extraneous near-vertical line by experimenting with a change of scale. When we change to the smaller viewing rectangle [-4.7, 4.7] by [-4.7, 4.7] on this particular calculator, we obtain the much better graph in Figure 10(b).



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EXAMPLE 7 Graph the function $y = \sqrt[3]{x}$.

SOLUTION Some graphing devices display the graph shown in Figure 11, whereas others produce a graph like that in Figure 12. We know from Section 1.2 (Figure 13) that the graph in Figure 12 is correct, so what happened in Figure 11? The explanation is that some machines compute the cube root of x using a logarithm, which is not defined if x is negative, so only the right half of the graph is produced.

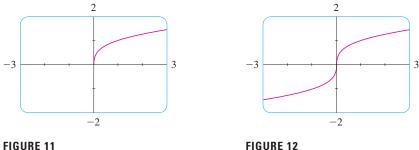


FIGURE 12

You can get the correct graph with Maple if you first type

TEC In Visual G you can see an

animation of Figure 13.

with(RealDomain);

You should experiment with your own machine to see which of these two graphs is produced. If you get the graph in Figure 11, you can obtain the correct picture by graphing the function

$$f(x) = \frac{x}{|x|} \cdot |x|^{1/3}$$

Notice that this function is equal to $\sqrt[3]{x}$ (except when x = 0).

To understand how the expression for a function relates to its graph, it's helpful to graph a family of functions, that is, a collection of functions whose equations are related. In the next example we graph members of a family of cubic polynomials.

V EXAMPLE 8 Graph the function $y = x^3 + cx$ for various values of the number c. How does the graph change when c is changed?

SOLUTION Figure 13 shows the graphs of $y = x^3 + cx$ for c = 2, 1, 0, -1, and -2. We see that, for positive values of c, the graph increases from left to right with no maximum or minimum points (peaks or valleys). When c = 0, the curve is flat at the origin. When c is negative, the curve has a maximum point and a minimum point. As c decreases, the maximum point becomes higher and the minimum point lower.

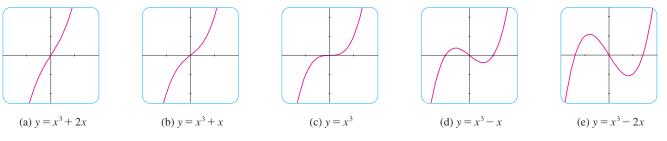


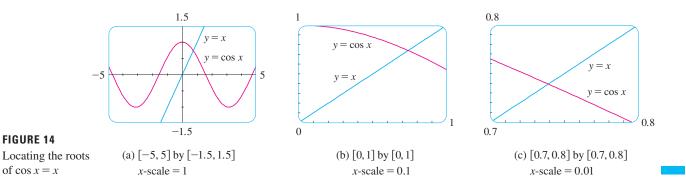
FIGURE 13

Several members of the family of functions $y = x^3 + cx$, all graphed in the viewing rectangle [-2, 2]by [-2.5, 2.5]

EXAMPLE 9 Find the solution of the equation $\cos x = x$ correct to two decimal places.

SOLUTION The solutions of the equation $\cos x = x$ are the x-coordinates of the points of intersection of the curves $y = \cos x$ and y = x. From Figure 14(a) we see that there is

only one solution and it lies between 0 and 1. Zooming in to the viewing rectangle [0, 1] by [0, 1], we see from Figure 14(b) that the root lies between 0.7 and 0.8. So we zoom in further to the viewing rectangle [0.7, 0.8] by [0.7, 0.8] in Figure 14(c). By moving the cursor to the intersection point of the two curves, or by inspection and the fact that the *x*-scale is 0.01, we see that the solution of the equation is about 0.74. (Many calculators have a built-in intersection feature.)



G

🖰 Exercises

- Use a graphing calculator or computer to determine which of the given viewing rectangles produces the most appropriate graph of the function f(x) = √x³ 5x².
 (a) [-5, 5] by [-5, 5]
 (b) [0, 10] by [0, 2]
 (c) [0, 10] by [0, 10]
- 2. Use a graphing calculator or computer to determine which of the given viewing rectangles produces the most appropriate graph of the function f(x) = x⁴ 16x² + 20.
 (a) [-3, 3] by [-3, 3]
 (b) [-10, 10] by [-10, 10]
 (c) [-50, 50] by [-50, 50]
 (d) [-5, 5] by [-50, 50]

3–14 Determine an appropriate viewing rectangle for the given function and use it to draw the graph.

3. $f(x) = x^2 - 36x + 32$	4. $f(x) = x^3 + 15x^2 + 65x$
5. $f(x) = \sqrt{50 - 0.2x}$	6. $f(x) = \sqrt{15x - x^2}$
7. $f(x) = x^3 - 225x$	8. $f(x) = \frac{x}{x^2 + 100}$
9. $f(x) = \sin^2(1000x)$	10. $f(x) = \cos(0.001x)$
11. $f(x) = \sin \sqrt{x}$	12. $f(x) = \sec(20\pi x)$
13. $y = 10 \sin x + \sin 100x$	14. $y = x^2 + 0.02 \sin 50x$

- **15.** (a) Try to find an appropriate viewing rectangle for $f(x) = (x 10)^3 2^{-x}$.
 - (b) Do you need more than one window? Why?

- **16.** Graph the function $f(x) = x^2 \sqrt{30 x}$ in an appropriate viewing rectangle. Why does part of the graph appear to be missing?
- 17. Graph the ellipse $4x^2 + 2y^2 = 1$ by graphing the functions whose graphs are the upper and lower halves of the ellipse.
- 18. Graph the hyperbola $y^2 9x^2 = 1$ by graphing the functions whose graphs are the upper and lower branches of the hyperbola.

19–20 Do the graphs intersect in the given viewing rectangle? If they do, how many points of intersection are there?

19. $y = 3x^2 - 6x + 1$, y = 0.23x - 2.25; [-1, 3] by [-2.5, 1.5]**20.** $y = 6 - 4x - x^2$, y = 3x + 18; [-6, 2] by [-5, 20]

21–23 Find all solutions of the equation correct to two decimal places.

21.
$$x^4 - x = 1$$

22. $\sqrt{x} = x^3 - 2$
23. $\tan x = \sqrt{1 - x^2}$

- **24.** We saw in Example 9 that the equation $\cos x = x$ has exactly one solution.
 - (a) Use a graph to show that the equation $\cos x = 0.3x$ has three solutions and find their values correct to two decimal places.

1

Graphing calculator or computer required

1. Homework Hints available at stewartcalculus.com

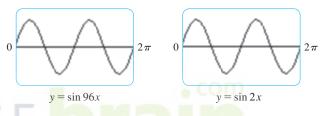
- A54 APPENDIX G GRAPHING CALCULATORS AND COMPUTERS
 - (b) Find an approximate value of *m* such that the equation $\cos x = mx$ has exactly two solutions.
- **25.** Use graphs to determine which of the functions $f(x) = 10x^2$ and $g(x) = x^3/10$ is eventually larger (that is, larger when x is very large).
- **26.** Use graphs to determine which of the functions $f(x) = x^4 100x^3$ and $g(x) = x^3$ is eventually larger.
- **27.** For what values of x is it true that $|\tan x x| < 0.01$ and $-\pi/2 < x < \pi/2$?
- **28.** Graph the polynomials $P(x) = 3x^5 5x^3 + 2x$ and $Q(x) = 3x^5$ on the same screen, first using the viewing rectangle [-2, 2] by [-2, 2] and then changing to [-10, 10] by [-10,000, 10,000]. What do you observe from these graphs?
- 29. In this exercise we consider the family of root functions
 - $f(x) = \sqrt[n]{x}$, where *n* is a positive integer.
 - (a) Graph the functions $y = \sqrt{x}$, $y = \sqrt[4]{x}$, and $y = \sqrt[6]{x}$ on the same screen using the viewing rectangle [-1, 4] by [-1, 3].
 - (b) Graph the functions y = x, $y = \sqrt[3]{x}$, and $y = \sqrt[5]{x}$ on the same screen using the viewing rectangle [-3, 3] by [-2, 2]. (See Example 7.)
 - (c) Graph the functions $y = \sqrt{x}$, $y = \sqrt[3]{x}$, $y = \sqrt[4]{x}$, and $y = \sqrt[5]{x}$ on the same screen using the viewing rectangle [-1, 3] by [-1, 2].
 - (d) What conclusions can you make from these graphs?
- 30. In this exercise we consider the family of functions
 - $f(x) = 1/x^n$, where *n* is a positive integer.
 - (a) Graph the functions y = 1/x and $y = 1/x^3$ on the same screen using the viewing rectangle [-3, 3] by [-3, 3].
 - (b) Graph the functions $y = 1/x^2$ and $y = 1/x^4$ on the same screen using the same viewing rectangle as in part (a).
 - (c) Graph all of the functions in parts (a) and (b) on the same screen using the viewing rectangle [-1, 3] by [-1, 3].
 - (d) What conclusions can you make from these graphs?
- **31.** Graph the function $f(x) = x^4 + cx^2 + x$ for several values of *c*. How does the graph change when *c* changes?
- **32.** Graph the function $f(x) = \sqrt{1 + cx^2}$ for various values of *c*. Describe how changing the value of *c* affects the graph.
- **33.** Graph the function $y = x^n 2^{-x}$, $x \ge 0$, for n = 1, 2, 3, 4, 5, and 6. How does the graph change as *n* increases?

34. The curves with equations

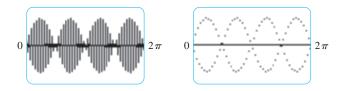
$$y = \frac{|x|}{\sqrt{c - x^2}}$$

are called **bullet-nose curves**. Graph some of these curves to see why. What happens as *c* increases?

- **35.** What happens to the graph of the equation $y^2 = cx^3 + x^2$ as *c* varies?
- **36.** This exercise explores the effect of the inner function g on a composite function y = f(g(x)).
 - (a) Graph the function $y = \sin(\sqrt{x})$ using the viewing rectangle [0, 400] by [-1.5, 1.5]. How does this graph differ from the graph of the sine function?
 - (b) Graph the function $y = \sin(x^2)$ using the viewing rectangle [-5, 5] by [-1.5, 1.5]. How does this graph differ from the graph of the sine function?
- 37. The figure shows the graphs of y = sin 96x and y = sin 2x as displayed by a TI-83 graphing calculator. The first graph is inaccurate. Explain why the two graphs appear identical. [*Hint:* The TI-83's graphing window is 95 pixels wide. What specific points does the calculator plot?]



38. The first graph in the figure is that of $y = \sin 45x$ as displayed by a TI-83 graphing calculator. It is inaccurate and so, to help explain its appearance, we replot the curve in dot mode in the second graph. What two sine curves does the calculator appear to be plotting? Show that each point on the graph of $y = \sin 45x$ that the TI-83 chooses to plot is in fact on one of these two curves. (The TI-83's graphing window is 95 pixels wide.)



H Complex Numbers

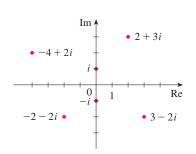


FIGURE 1 Complex numbers as points in the Argand plane

A **complex number** can be represented by an expression of the form a + bi, where a and b are real numbers and i is a symbol with the property that $i^2 = -1$. The complex number a + bi can also be represented by the ordered pair (a, b) and plotted as a point in a plane (called the Argand plane) as in Figure 1. Thus the complex number $i = 0 + 1 \cdot i$ is identified with the point (0, 1).

The **real part** of the complex number a + bi is the real number a and the **imaginary part** is the real number b. Thus the real part of 4 - 3i is 4 and the imaginary part is -3. Two complex numbers a + bi and c + di are **equal** if a = c and b = d, that is, their real parts are equal and their imaginary parts are equal. In the Argand plane the horizontal axis is called the real axis and the vertical axis is called the imaginary axis.

The sum and difference of two complex numbers are defined by adding or subtracting their real parts and their imaginary parts:

$$(a + bi) + (c + di) = (a + c) + (b + d)i$$

 $(a + bi) - (c + di) = (a - c) + (b - d)i$

For instance,

$$(1 - i) + (4 + 7i) = (1 + 4) + (-1 + 7)i = 5 + 6i$$

The product of complex numbers is defined so that the usual commutative and distributive laws hold:

$$a + bi)(c + di) = a(c + di) + (bi)(c + di)$$
$$= ac + adi + bci + bdi^{2}$$

Since $i^2 = -1$, this becomes

(

$$(a + bi)(c + di) = (ac - bd) + (ad + bc)i$$

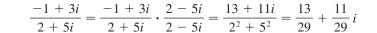
$$(-1 + 3i)(2 - 5i) = (-1)(2 - 5i) + 3i(2 - 5i)$$

$$= -2 + 5i + 6i - 15(-1) = 13 + 11i$$

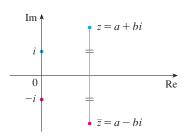
Division of complex numbers is much like rationalizing the denominator of a rational expression. For the complex number z = a + bi, we define its **complex conjugate** to be $\overline{z} = a - bi$. To find the quotient of two complex numbers we multiply numerator and denominator by the complex conjugate of the denominator.

EXAMPLE 2 Express the number
$$\frac{-1+3i}{2+5i}$$
 in the form $a+bi$.

SOLUTION We multiply numerator and denominator by the complex conjugate of 2 + 5i, namely 2 - 5i, and we take advantage of the result of Example 1:



The geometric interpretation of the complex conjugate is shown in Figure 2: \overline{z} is the reflection of z in the real axis. We list some of the properties of the complex conjugate in the following box. The proofs follow from the definition and are requested in Exercise 18.





Properties of Conjugates

$$\overline{z+w} = \overline{z} + \overline{w}$$
 $\overline{zw} = \overline{z} \overline{w}$ $\overline{z^n} = \overline{z}^n$

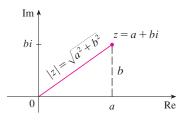


FIGURE 3

The **modulus**, or **absolute value**, |z| of a complex number z = a + bi is its distance from the origin. From Figure 3 we see that if z = a + bi, then

$$|z| = \sqrt{a^2 + b^2}$$

Notice that

$$z\overline{z} = (a + bi)(a - bi) = a^2 + abi - abi - b^2i^2 = a^2 + b^2$$

and so

$$z\overline{z} = |z|^2$$

This explains why the division procedure in Example 2 works in general:

$$\frac{z}{w} = \frac{z\overline{w}}{w\overline{w}} = \frac{z\overline{w}}{|w|^2}$$

Since $i^2 = -1$, we can think of *i* as a square root of -1. But notice that we also have $(-i)^2 = i^2 = -1$ and so -i is also a square root of -1. We say that *i* is the **principal** square root of -1 and write $\sqrt{-1} = i$. In general, if *c* is any positive number, we write

$$\sqrt{-c} = \sqrt{c} i$$

With this convention, the usual derivation and formula for the roots of the quadratic equation $ax^2 + bx + c = 0$ are valid even when $b^2 - 4ac < 0$:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

EXAMPLE 3 Find the roots of the equation $x^2 + x + 1 = 0$.

SOLUTION Using the quadratic formula, we have

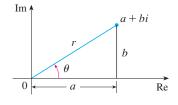
$$x = \frac{-1 \pm \sqrt{1^2 - 4 \cdot 1}}{2} = \frac{-1 \pm \sqrt{-3}}{2} = \frac{-1 \pm \sqrt{3} i}{2}$$

We observe that the solutions of the equation in Example 3 are complex conjugates of each other. In general, the solutions of any quadratic equation $ax^2 + bx + c = 0$ with real coefficients *a*, *b*, and *c* are always complex conjugates. (If *z* is real, $\overline{z} = z$, so *z* is its own conjugate.)

We have seen that if we allow complex numbers as solutions, then every quadratic equation has a solution. More generally, it is true that every polynomial equation

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 = 0$$

of degree at least one has a solution among the complex numbers. This fact is known as the Fundamental Theorem of Algebra and was proved by Gauss.





Polar Form

We know that any complex number z = a + bi can be considered as a point (a, b) and that any such point can be represented by polar coordinates (r, θ) with $r \ge 0$. In fact,

 $a = r \cos \theta$ $b = r \sin \theta$

as in Figure 4. Therefore we have

$$z = a + bi = (r \cos \theta) + (r \sin \theta)i$$

 $z = r(\cos\theta + i\sin\theta)$

Thus we can write any complex number z in the form

where

$$r = |z| = \sqrt{a^2 + b^2}$$
 and $\tan \theta = \frac{b}{a}$

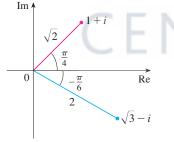
The angle θ is called the **argument** of z and we write $\theta = \arg(z)$. Note that $\arg(z)$ is not unique; any two arguments of z differ by an integer multiple of 2π .

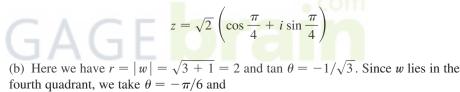
EXAMPLE 4 Write the following numbers in polar form. (a) z = 1 + i (b) $w = \sqrt{3} - i$

SOLUTION

1

(a) We have $r = |z| = \sqrt{1^2 + 1^2} = \sqrt{2}$ and $\tan \theta = 1$, so we can take $\theta = \pi/4$. Therefore the polar form is





$$w = 2\left[\cos\left(-\frac{\pi}{6}\right) + i\sin\left(-\frac{\pi}{6}\right)\right]$$

The numbers z and w are shown in Figure 5.

The polar form of complex numbers gives insight into multiplication and division. Let

$$z_1 = r_1(\cos \theta_1 + i \sin \theta_1) \qquad z_2 = r_2(\cos \theta_2 + i \sin \theta_2)$$

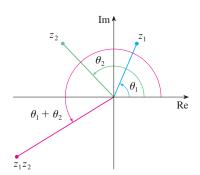
be two complex numbers written in polar form. Then

$$z_1 z_2 = r_1 r_2 (\cos \theta_1 + i \sin \theta_1) (\cos \theta_2 + i \sin \theta_2)$$
$$= r_1 r_2 [(\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2) + i (\sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2)]$$

Therefore, using the addition formulas for cosine and sine, we have

 $z_1 z_2 = r_1 r_2 [\cos(\theta_1 + \theta_2) + i \sin(\theta_1 + \theta_2)]$







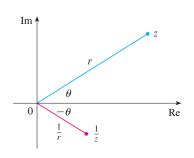
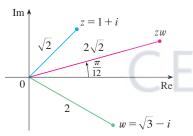


FIGURE 7

FIGURE 8



This formula says that to multiply two complex numbers we multiply the moduli and add the arguments. (See Figure 6.)

A similar argument using the subtraction formulas for sine and cosine shows that to divide two complex numbers we divide the moduli and subtract the arguments.

$$\frac{z_1}{z_2} = \frac{r_1}{r_2} \left[\cos(\theta_1 - \theta_2) + i\sin(\theta_1 - \theta_2) \right] \qquad z_2 \neq 0$$

In particular, taking $z_1 = 1$ and $z_2 = z$ (and therefore $\theta_1 = 0$ and $\theta_2 = \theta$), we have the following, which is illustrated in Figure 7.

If
$$z = r(\cos \theta + i \sin \theta)$$
, then $\frac{1}{z} = \frac{1}{r}(\cos \theta - i \sin \theta)$.

EXAMPLE 5 Find the product of the complex numbers 1 + i and $\sqrt{3} - i$ in polar form. **SOLUTION** From Example 4 we have

$$1 + i = \sqrt{2} \left(\cos \frac{\pi}{4} + i \sin \frac{\pi}{4} \right)$$

$$\sqrt{3} - i = 2 \left[\cos\left(-\frac{\pi}{6}\right) + i \sin\left(-\frac{\pi}{6}\right) \right]$$

So, by Equation 1,

and

then

$$(1+i)(\sqrt{3}-i) = 2\sqrt{2} \left[\cos\left(\frac{\pi}{4} - \frac{\pi}{6}\right) + i\sin\left(\frac{\pi}{4} - \frac{\pi}{6}\right) \right]$$
$$= 2\sqrt{2} \left(\cos\frac{\pi}{12} + i\sin\frac{\pi}{12} \right)$$

This is illustrated in Figure 8.

Repeated use of Formula 1 shows how to compute powers of a complex number. If

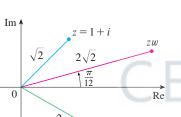
 $z = r(\cos \theta + i \sin \theta)$ $z^2 = r^2(\cos 2\theta + i \sin 2\theta)$

 $z^3 = zz^2 = r^3(\cos 3\theta + i \sin 3\theta)$ and

In general, we obtain the following result, which is named after the French mathematician Abraham De Moivre (1667-1754).

De Moivre's Theorem If $z = r(\cos \theta + i \sin \theta)$ and *n* is a positive integer, then 2 $z^{n} = [r(\cos \theta + i \sin \theta)]^{n} = r^{n}(\cos n\theta + i \sin n\theta)$

This says that to take the nth power of a complex number we take the nth power of the modulus and multiply the argument by n.



EXAMPLE 6 Find $(\frac{1}{2} + \frac{1}{2}i)^{10}$.

SOLUTION Since $\frac{1}{2} + \frac{1}{2}i = \frac{1}{2}(1 + i)$, it follows from Example 4(a) that $\frac{1}{2} + \frac{1}{2}i$ has the polar form

$$\frac{1}{2} + \frac{1}{2}i = \frac{\sqrt{2}}{2}\left(\cos\frac{\pi}{4} + i\sin\frac{\pi}{4}\right)$$

So by De Moivre's Theorem,

$$\left(\frac{1}{2} + \frac{1}{2}i\right)^{10} = \left(\frac{\sqrt{2}}{2}\right)^{10} \left(\cos\frac{10\pi}{4} + i\sin\frac{10\pi}{4}\right)$$
$$= \frac{2^5}{2^{10}} \left(\cos\frac{5\pi}{2} + i\sin\frac{5\pi}{2}\right) = \frac{1}{32}i$$

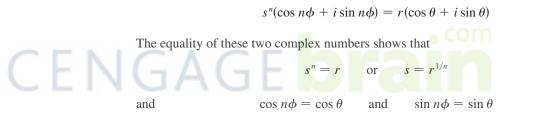
De Moivre's Theorem can also be used to find the nth roots of complex numbers. An nth root of the complex number z is a complex number w such that

$$w^n = z$$

Writing these two numbers in trigonometric form as

$$w = s(\cos \phi + i \sin \phi)$$
 and $z = r(\cos \theta + i \sin \theta)$

and using De Moivre's Theorem, we get



From the fact that sine and cosine have period 2π it follows that

$$n\phi = \theta + 2k\pi$$
 or $\phi = \frac{\theta + 2k\pi}{n}$

Thus

$$w = r^{1/n} \left[\cos\left(\frac{\theta + 2k\pi}{n}\right) + i\sin\left(\frac{\theta + 2k\pi}{n}\right) \right]$$

Since this expression gives a different value of w for k = 0, 1, 2, ..., n - 1, we have the following.

3 Roots of a Complex Number Let $z = r(\cos \theta + i \sin \theta)$ and let *n* be a positive integer. Then *z* has the *n* distinct *n*th roots

$$w_k = r^{1/n} \left[\cos\left(\frac{\theta + 2k\pi}{n}\right) + i \sin\left(\frac{\theta + 2k\pi}{n}\right)
ight]$$

where $k = 0, 1, 2, \dots, n - 1$.

Notice that each of the *n*th roots of *z* has modulus $|w_k| = r^{1/n}$. Thus all the *n*th roots of *z* lie on the circle of radius $r^{1/n}$ in the complex plane. Also, since the argument of each successive *n*th root exceeds the argument of the previous root by $2\pi/n$, we see that the *n*th roots of *z* are equally spaced on this circle.

EXAMPLE 7 Find the six sixth roots of z = -8 and graph these roots in the complex plane.

SOLUTION In trigonometric form, $z = 8(\cos \pi + i \sin \pi)$. Applying Equation 3 with n = 6, we get

$$w_k = 8^{1/6} \left(\cos \frac{\pi + 2k\pi}{6} + i \sin \frac{\pi + 2k\pi}{6} \right)$$

We get the six sixth roots of -8 by taking k = 0, 1, 2, 3, 4, 5 in this formula:

$$w_{0} = 8^{1/6} \left(\cos \frac{\pi}{6} + i \sin \frac{\pi}{6} \right) = \sqrt{2} \left(\frac{\sqrt{3}}{2} + \frac{1}{2} i \right)$$

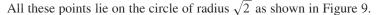
$$w_{1} = 8^{1/6} \left(\cos \frac{\pi}{2} + i \sin \frac{\pi}{2} \right) = \sqrt{2} i$$

$$w_{2} = 8^{1/6} \left(\cos \frac{5\pi}{6} + i \sin \frac{5\pi}{6} \right) = \sqrt{2} \left(-\frac{\sqrt{3}}{2} + \frac{1}{2} i \right)$$

$$w_{3} = 8^{1/6} \left(\cos \frac{7\pi}{6} + i \sin \frac{7\pi}{6} \right) = \sqrt{2} \left(-\frac{\sqrt{3}}{2} - \frac{1}{2} i \right)$$

$$w_{4} = 8^{1/6} \left(\cos \frac{3\pi}{2} + i \sin \frac{3\pi}{2} \right) = -\sqrt{2} i$$

$$w_{5} = 8^{1/6} \left(\cos \frac{11\pi}{6} + i \sin \frac{11\pi}{6} \right) = \sqrt{2} \left(-\frac{\sqrt{3}}{2} - \frac{1}{2} i \right)$$



Complex Exponentials

We also need to give a meaning to the expression e^z when z = x + iy is a complex number. The theory of infinite series as developed in Chapter 11 can be extended to the case where the terms are complex numbers. Using the Taylor series for e^x (11.10.11) as our guide, we define

4
$$e^{z} = \sum_{n=0}^{\infty} \frac{z^{n}}{n!} = 1 + z + \frac{z^{2}}{2!} + \frac{z^{3}}{3!} + \cdots$$

and it turns out that this complex exponential function has the same properties as the real exponential function. In particular, it is true that

5
$$e^{z_1+z_2} = e^{z_1}e^{z_2}$$

If we put z = iy, where y is a real number, in Equation 4, and use the facts that

$$i^2 = -1$$
, $i^3 = i^2 i = -i$, $i^4 = 1$, $i^5 = i$, ...

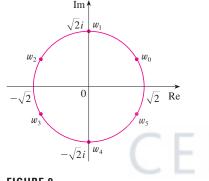


FIGURE 9 The six sixth roots of z = -8

we get
$$e^{iy} = 1 + iy + \frac{(iy)^2}{2!} + \frac{(iy)^3}{3!} + \frac{(iy)^4}{4!} + \frac{(iy)^5}{5!} + \cdots$$

 $= 1 + iy - \frac{y^2}{2!} - i\frac{y^3}{3!} + \frac{y^4}{4!} + i\frac{y^5}{5!} + \cdots$
 $= \left(1 - \frac{y^2}{2!} + \frac{y^4}{4!} - \frac{y^6}{6!} + \cdots\right) + i\left(y - \frac{y^3}{3!} + \frac{y^5}{5!} - \cdots\right)$
 $= \cos y + i \sin y$

Here we have used the Taylor series for cos y and sin y (Equations 11.10.16 and 11.10.15). The result is a famous formula called **Euler's formula**:

$$e^{iy} = \cos y + i \sin y$$

Combining Euler's formula with Equation 5, we get

 $e^{x+iy} = e^x e^{iy} = e^x (\cos y + i \sin y)$ 7

(b) $e^{-1+i\pi/2}$ **EXAMPLE 8** Evaluate: (a) $e^{i\pi}$

SOLUTION

(a) From Euler's equation 6 we have

$$e^{i\pi} = \cos \pi + i \sin \pi = -1 + i(0) = -1$$

This equation relates the five most famous num-(b) Using Equation 7 we get

$$e^{-1+i\pi/2} = e^{-1} \left(\cos \frac{\pi}{2} + i \sin \frac{\pi}{2} \right) = \frac{1}{e} \left[0 + i(1) \right] = \frac{i}{e}$$

Finally, we note that Euler's equation provides us with an easier method of proving De Moivre's Theorem:

$$[r(\cos\theta + i\sin\theta)]^n = (re^{i\theta})^n = r^n e^{in\theta} = r^n(\cos n\theta + i\sin n\theta)$$

Exercises н

We could write the result of Example 8(a) as $e^{i\pi} + 1 = 0$

bers in all of mathematics: 0, 1, e, i, and π .

1–14 Evaluate the expression and v form $a + bi$.	write your answer in the
1. $(5-6i) + (3+2i)$	2. $\left(4 - \frac{1}{2}i\right) - \left(9 + \frac{5}{2}i\right)$
3. $(2 + 5i)(4 - i)$	4. $(1-2i)(8-3i)$
5. $\overline{12 + 7i}$	6. $\overline{2i(\frac{1}{2}-i)}$
7. $\frac{1+4i}{3+2i}$	8. $\frac{3+2i}{1-4i}$
9. $\frac{1}{1+i}$	10. $\frac{3}{4-3i}$
11. <i>i</i> ³	12. <i>i</i> ¹⁰⁰

13 . $$	-25
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14. $\sqrt{-3}\sqrt{-12}$

15–17 Find the complex conjugate and the modulus of the number.

15. 12 - 5*i*

16. $-1 + 2\sqrt{2}i$

17. −4*i*

18. Prove the following properties of complex numbers. (a) $\overline{z + w} = \overline{z} + \overline{w}$ (b) $\overline{zw} = \overline{z} \overline{w}$ (c) $\overline{z^n} = \overline{z}^n$, where *n* is a positive integer

[*Hint*: Write
$$z = a + bi$$
, $w = c + di$.]

A62 APPENDIX H COMPLEX NUMBERS

	19-24	Find	all	solutions	of	the	equation.	
--	-------	------	-----	-----------	----	-----	-----------	--

19. $4x^2 + 9 = 0$	20. $x^4 = 1$
21. $x^2 + 2x + 5 = 0$	22. $2x^2 - 2x + 1 = 0$
23. $z^2 + z + 2 = 0$	24. $z^2 + \frac{1}{2}z + \frac{1}{4} = 0$

25–28 Write the number in polar form with argument between 0 and 2π .

25. $-3 + 3i$	26. $1 - \sqrt{3}i$
27. $3 + 4i$	28. 8 <i>i</i>

29–32 Find polar forms for zw, z/w, and 1/z by first putting z and w into polar form.

29. $z = \sqrt{3} + i$, $w = 1 + \sqrt{3}i$ **30.** $z = 4\sqrt{3} - 4i$, w = 8i **31.** $z = 2\sqrt{3} - 2i$, w = -1 + i**32.** $z = 4(\sqrt{3} + i)$, w = -3 - 3i

33–36 Find the indicated power using De Moivre's Theorem.

33. $(1 + i)^{20}$	34. $(1 - \sqrt{3}i)^5$
35. $(2\sqrt{3} + 2i)^5$	36. $(1 - i)^8$

37–40 Find the indicated roots. Sketch the roots in the complex plane.

37. The eighth roots of 1
38. The fifth roots of 32
39. The cube roots of *i*40. The cube roots of 1 + *i*

41–46 Write the number in the form $a + bi$.				
41. $e^{i\pi/2}$	42. $e^{2\pi i}$			
43. $e^{i\pi/3}$	44. $e^{-i\pi}$			
45. $e^{2+i\pi}$	46. $e^{\pi + i}$			

- 47. Use De Moivre's Theorem with n = 3 to express cos 3θ and sin 3θ in terms of cos θ and sin θ.
- **48.** Use Euler's formula to prove the following formulas for cos *x* and sin *x*:

$$\cos x = \frac{e^{ix} + e^{-ix}}{2}$$
 $\sin x = \frac{e^{ix} - e^{-ix}}{2i}$

- **49.** If u(x) = f(x) + ig(x) is a complex-valued function of a real variable *x* and the real and imaginary parts f(x) and g(x) are differentiable functions of *x*, then the derivative of *u* is defined to be u'(x) = f'(x) + ig'(x). Use this together with Equation 7 to prove that if $F(x) = e^{rx}$, then $F'(x) = re^{rx}$ when r = a + bi is a complex number.
- 50. (a) If u is a complex-valued function of a real variable, its indefinite integral ∫ u(x) dx is an antiderivative of u. Evaluate

$$\int e^{(1+i)x} dx$$

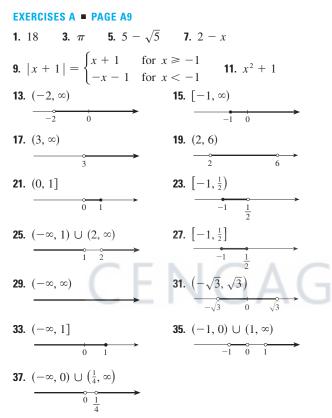
(b) By considering the real and imaginary parts of the integral in part (a), evaluate the real integrals

$$\int e^x \cos x \, dx \quad \text{and} \quad \int e^x \sin x \, dx$$

(c) Compare with the method used in Example 4 in Section 7.1.

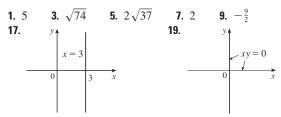
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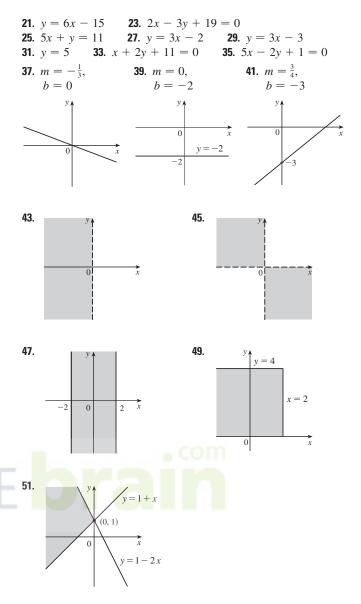
APPENDIXES



39. $10 \le C \le 35$ **41.** (a) $T = 20 - 10h, 0 \le h \le 12$ (b) $-30^{\circ}C \le T \le 20^{\circ}C$ **43.** $\pm \frac{3}{2}$ **45.** $2, -\frac{4}{3}$ **47.** (-3, 3) **49.** (3, 5) **51.** $(-\infty, -7] \cup [-3, \infty)$ **53.** [1.3, 1.7] **55.** $[-4, -1] \cup [1, 4]$ **57.** $x \ge (a + b)c/(ab)$ **59.** x > (c - b)/a

EXERCISES B = PAGE A15

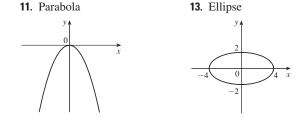




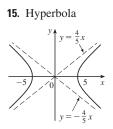
53. (0, -4) **55.** (a) (4, 9) (b) (3.5, -3) **57.** (1, -2)**59.** y = x - 3 **61.** (b) 4x - 3y - 24 = 0

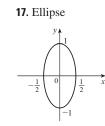
EXERCISES C = PAGE A23

1. $(x - 3)^2 + (y - 3)^2$	$(y + 1)^2 = 25$	3. $x^2 + y^2 = 65$
5. (2, −5), 4	7. $\left(-\frac{1}{2}, 0\right), \frac{1}{2}$	9. $\left(\frac{1}{4}, -\frac{1}{4}\right), \sqrt{10}/4$

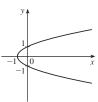


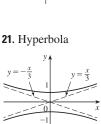
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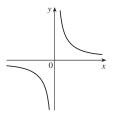


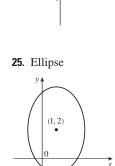






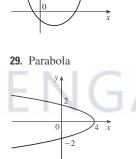




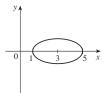


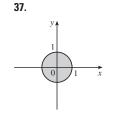




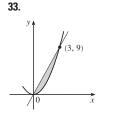


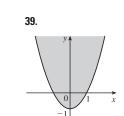




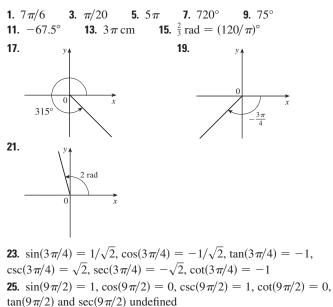


35. $y = x^2 - 2x$

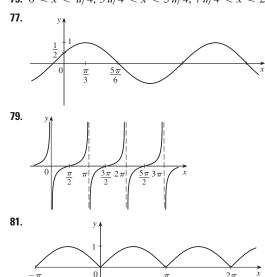




EXERCISES D = PAGE A32



27. $\sin(5\pi/6) = \frac{1}{2}$, $\cos(5\pi/6) = -\sqrt{3}/2$, $\tan(5\pi/6) = -1/\sqrt{3}$, $\csc(5\pi/6) = 2$, $\sec(5\pi/6) = -2/\sqrt{3}$, $\cot(5\pi/6) = -\sqrt{3}$ **29.** $\cos \theta = \frac{4}{5}$, $\tan \theta = \frac{3}{4}$, $\csc \theta = \frac{5}{3}$, $\sec \theta = \frac{5}{4}$, $\cot \theta = \frac{4}{3}$ **31.** $\sin \phi = \sqrt{5}/3$, $\cos \phi = -\frac{2}{3}$, $\tan \phi = -\sqrt{5}/2$, $\csc \phi = 3/\sqrt{5}$, $\cot \phi = -2/\sqrt{5}$ **33.** $\sin \beta = -1/\sqrt{10}$, $\cos \beta = -3/\sqrt{10}$, $\tan \beta = \frac{1}{3}$, $\csc \beta = -\sqrt{10}$, $\sec \beta = -\sqrt{10}/3$ **35.** 5.73576 cm **37.** 24.62147 cm **59.** $\frac{1}{15}(4 + 6\sqrt{2})$ **61.** $\frac{1}{15}(3 + 8\sqrt{2})$ **63.** $\frac{24}{25}$ **65.** $\pi/3$, $5\pi/3$ **67.** $\pi/4$, $3\pi/4$, $5\pi/4$, $7\pi/4$ **69.** $\pi/6$, $\pi/2$, $5\pi/6$, $3\pi/2$ **71.** 0, π , 2π **73.** $0 \le x \le \pi/6$ and $5\pi/6 \le x \le 2\pi$ **75.** $0 \le x < \pi/4$, $3\pi/4 < x < 5\pi/4$, $7\pi/4 < x \le 2\pi$



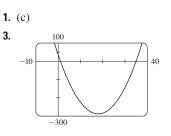


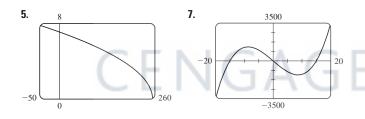
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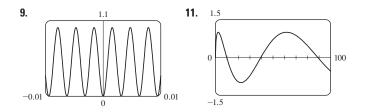
1.
$$\sqrt{1} + \sqrt{2} + \sqrt{3} + \sqrt{4} + \sqrt{5}$$

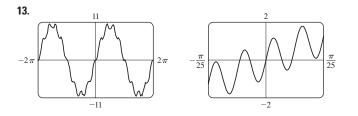
3. $3^4 + 3^5 + 3^6$
5. $-1 + \frac{1}{3} + \frac{3}{5} + \frac{5}{7} + \frac{7}{9}$
7. $1^{10} + 2^{10} + 3^{10} + \dots + n^{10}$
9. $1 - 1 + 1 - 1 + \dots + (-1)^{n-1}$
11. $\sum_{i=1}^{10} i$
13. $\sum_{i=1}^{19} \frac{i}{i+1}$
15. $\sum_{i=1}^{n} 2i$
17. $\sum_{i=0}^{5} 2^i$
19. $\sum_{i=1}^{n} x^i$
21. 80
23. 3276
25. 0
27. 61
29. $n(n + 1)$
31. $n(n^2 + 6n + 17)/3$
33. $n(n^2 + 6n + 11)/3$
35. $n(n^3 + 2n^2 - n - 10)/4$
41. (a) n^4 (b) $5^{100} - 1$ (c) $\frac{97}{300}$ (d) $a_n - a_0$
43. $\frac{1}{3}$
45. 14
49. $2^{n+1} + n^2 + n - 2$

EXERCISES G = PAGE A53

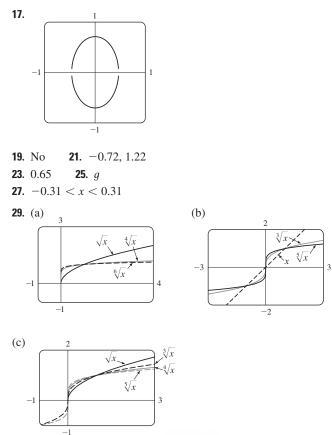




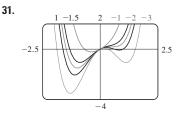




15. (b) Yes; two are needed



(d) Graphs of even roots are similar to \sqrt{x} , graphs of odd roots are similar to $\sqrt[3]{x}$. As *n* increases, the graph of $y = \sqrt[n]{x}$ becomes steeper near 0 and flatter for x > 1.



If c < -1.5, the graph has three humps: two minimum points and a maximum point. These humps get flatter as *c* increases until at c = -1.5 two of the humps disappear and there is only one minimum point. This single hump then moves to the right and approaches the origin as *c* increases.

33. The hump gets larger and moves to the right.

35. If c < 0, the loop is to the right of the origin; if c > 0, the loop is to the left. The closer c is to 0, the larger the loop.

EXERCISES H ■ PAGE A61

1. 8 - 4 <i>i</i>	3. 13 +	18 <i>i</i> 5 .	12 - 7i	7. $\frac{11}{13} + \frac{10}{13}i$
9. $\frac{1}{2} - \frac{1}{2}i$	11. <i>-i</i>	13. 5 <i>i</i>	15. 12 +	5 <i>i</i> , 13

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17. 4i, 4 **19.** $\pm \frac{3}{2}i$ **21.** $-1 \pm 2i$ **23.** $-\frac{1}{2} \pm (\sqrt{7}/2)i$ **25.** $3\sqrt{2} [\cos(3\pi/4) + i\sin(3\pi/4)]$ **27.** $5\{\cos[\tan^{-1}(\frac{4}{3})] + i\sin[\tan^{-1}(\frac{4}{3})]\}$ **29.** $4[\cos(\pi/2) + i\sin(\pi/2)], \cos(-\pi/6) + i\sin(-\pi/6), \frac{1}{2}[\cos(-\pi/6) + i\sin(-\pi/6)]$ **31.** $4\sqrt{2} [\cos(7\pi/12) + i\sin(7\pi/12)], \frac{1}{4}[\cos(\pi/6) + i\sin(\pi/6)]$ **41.** t **43.** $\frac{1}{2} + (\sqrt{3}/2)t$ **43.** -4 **47.** $\cos 3\theta = \cos^3 \theta - 3 \cos \theta \sin^2 \theta$, $\sin 3\theta = 3 \cos^2 \theta \sin \theta - \sin^3 \theta$

33. -1024 **35.** $-512\sqrt{3} + 512i$

CENGAGE brain

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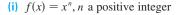
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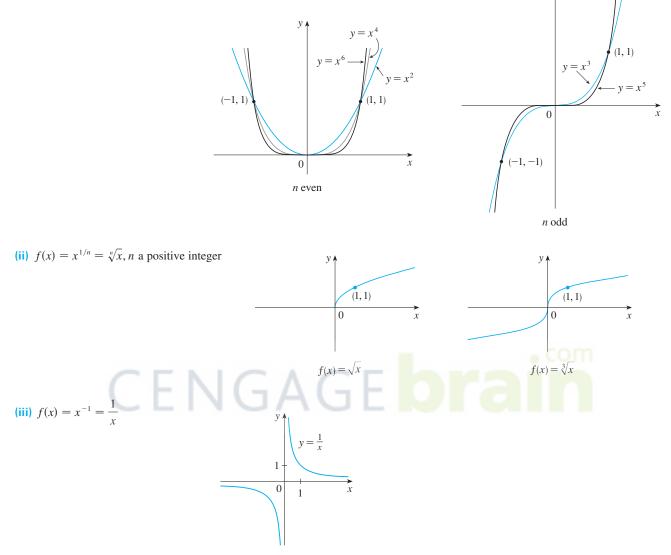
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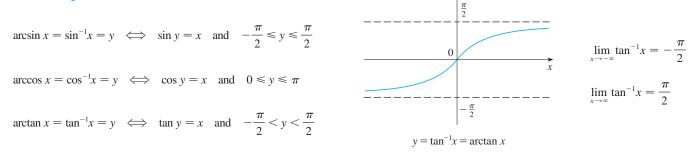
SPECIAL FUNCTIONS

Power Functions $f(x) = x^a$





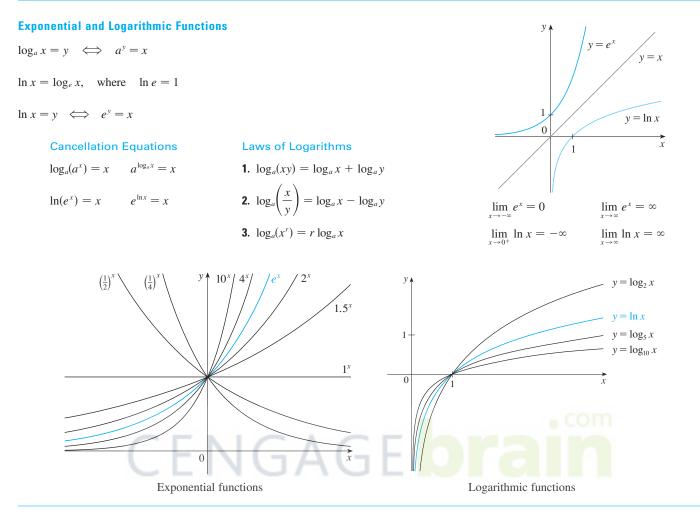
Inverse Trigonometric Functions



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SPECIAL FUNCTIONS



Hyperbolic Functions

$$\sinh x = \frac{e^{x} - e^{-x}}{2} \qquad \qquad \operatorname{csch} x = \frac{1}{\sinh x}$$
$$\cosh x = \frac{e^{x} + e^{-x}}{2} \qquad \qquad \operatorname{sech} x = \frac{1}{\cosh x}$$
$$\tanh x = \frac{\sinh x}{\cosh x} \qquad \qquad \operatorname{coth} x = \frac{\cosh x}{\sinh x}$$

$y = \cosh x$ $y = \tanh x$ $y = \sinh x$

Inverse Hyperbolic Functions

$$y = \sinh^{-1}x \iff \sinh y = x$$
$$y = \cosh^{-1}x \iff \cosh y = x \text{ and } y \ge 0$$
$$y = \tanh^{-1}x \iff \tanh y = x$$

 $\sinh^{-1}x = \ln(x + \sqrt{x^2 + 1})$ $\cosh^{-1}x = \ln(x + \sqrt{x^2 - 1})$ $\tanh^{-1}x = \frac{1}{2}\ln\left(\frac{1 + x}{1 - x}\right)$

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DIFFERENTIATION RULES

General Formulas

1.
$$\frac{d}{dx}(c) = 0$$

2. $\frac{d}{dx}[cf(x)] = cf'(x)$
3. $\frac{d}{dx}[f(x) + g(x)] = f'(x) + g'(x)$
4. $\frac{d}{dx}[f(x) - g(x)] = f'(x) - g'(x)$
5. $\frac{d}{dx}[f(x)g(x)] = f(x)g'(x) + g(x)f'(x)$ (Product Rule)
6. $\frac{d}{dx}\left[\frac{f(x)}{g(x)}\right] = \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2}$ (Quotient Rule)
7. $\frac{d}{dx}f(g(x)) = f'(g(x))g'(x)$ (Chain Rule)
8. $\frac{d}{dx}(x^n) = nx^{n-1}$ (Power Rule)

Exponential and Logarithmic Functions

9.
$$\frac{d}{dx}(e^x) = e^x$$

10. $\frac{d}{dx}(a^x) = a^x \ln a$
11. $\frac{d}{dx}\ln|x| = \frac{1}{x}$
12. $\frac{d}{dx}(\log_a x) = \frac{1}{x \ln a}$

22. $\frac{d}{dx}(\csc^{-1}x) = -\frac{1}{x\sqrt{x^2 - 1}}$ **23.** $\frac{d}{dx}(\sec^{-1}x) = \frac{1}{x\sqrt{x^2 - 1}}$

Trigonometric Functions

Inve

13.
$$\frac{d}{dx}(\sin x) = \cos x$$

14. $\frac{d}{dx}(\cos x) = -\sin x$
15. $\frac{d}{dx}(\tan x) = \sec^2 x$
16. $\frac{d}{dx}(\csc x) = -\csc x \cot x$
17. $\frac{d}{dx}(\sec x) = \sec x \tan x$
18. $\frac{d}{dx}(\cot x) = -\csc^2 x$
19. $\frac{d}{dx}(\sin^{-1}x) = \frac{1}{\sqrt{1-x^2}}$
20. $\frac{d}{dx}(\cos^{-1}x) = -\frac{1}{\sqrt{1-x^2}}$
21. $\frac{d}{dx}(\tan^{-1}x) = \frac{1}{1+x^2}$

24.
$$\frac{d}{dx}(\cot^{-1}x) = -\frac{1}{1+x^2}$$

 $= \operatorname{sech}^2 x$

26.
$$\frac{d}{dx}(\cosh x) = \sinh x$$

27. $\frac{d}{dx}(\tanh x) = \operatorname{sech}^2 x$
29. $\frac{d}{dx}(\operatorname{sech} x) = -\operatorname{sech} x \tanh x$
30. $\frac{d}{dx}(\coth x) = -\operatorname{csch}^2 x$

Inverse Hyperbolic Functions

28. $\frac{d}{dx}(\operatorname{csch} x) = -\operatorname{csch} x \operatorname{coth} x$

Hyperbolic Functions

25. $\frac{d}{dx}(\sinh x) = \cosh x$

31.
$$\frac{d}{dx} (\sinh^{-1}x) = \frac{1}{\sqrt{1 + x^2}}$$

34. $\frac{d}{dx} (\operatorname{csch}^{-1}x) = -\frac{1}{|x|\sqrt{x^2 + 1}}$

32.
$$\frac{d}{dx} (\cosh^{-1}x) = \frac{1}{\sqrt{x^2 - 1}}$$

33. $\frac{d}{dx} (\tanh^{-1}x) = \frac{1}{1 - x^2}$
35. $\frac{d}{dx} (\operatorname{sech}^{-1}x) = -\frac{1}{x\sqrt{1 - x^2}}$
36. $\frac{d}{dx} (\operatorname{coth}^{-1}x) = \frac{1}{1 - x^2}$

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TABLE OF INTEGRALS

Basic Forms

1.
$$\int u \, dv = uv - \int v \, du$$

2. $\int u^n \, du = \frac{u^{n+1}}{n+1} + C, \ n \neq -1$
3. $\int \frac{du}{u} = \ln |u| + C$
4. $\int e^u \, du = e^u + C$
5. $\int a^u \, du = \frac{a^u}{\ln a} + C$
6. $\int \sin u \, du = -\cos u + C$
7. $\int \cos u \, du = \sin u + C$
8. $\int \sec^2 u \, du = \tan u + C$
9. $\int \csc^2 u \, du = -\cot u + C$
11. $\int \csc u \, \cot u \, du = -\csc u + C$
12. $\int \tan u \, du = \ln |\sec u| + C$
13. $\int \cot u \, du = \ln |\sec u| + C$
14. $\int \sec u \, du = \ln |\sec u + \tan u| + C$
15. $\int \csc u \, du = \ln |\sec u - \cot u| + C$
16. $\int \frac{du}{\sqrt{a^2 - u^2}} = \sin^{-1} \frac{u}{a} + C, \ a > 0$
17. $\int \frac{du}{a^2 + u^2} = \frac{1}{a} \tan^{-1} \frac{u}{a} + C$
18. $\int \frac{du}{u\sqrt{u^2 - a^2}} = \frac{1}{a} \sec^{-1} \frac{u}{a} + C$
19. $\int \frac{du}{a^2 - u^2} = \frac{1}{2a} \ln \left| \frac{u + a}{u - a} \right| + C$
10. $\int \sec u \, \tan u \, du = \sec u + C$
20. $\int \frac{du}{u^2 - a^2} = \frac{1}{2a} \ln \left| \frac{u - a}{u + a} \right| + C$

Forms Involving $\sqrt{a^2 + u^2}$, a > 021 $\int \sqrt{a^2 + u^2} du = \frac{u}{a^2} \sqrt{a^2 + u^2} + \frac{a^2}{a^2} \ln(u + \sqrt{a^2 + u^2}) + C$

21.
$$\int \sqrt{a^2 + u^2} \, du = \frac{u}{2} \sqrt{a^2 + u^2} + \frac{u}{2} \ln(u + \sqrt{a^2 + u^2}) + C$$

22.
$$\int u^2 \sqrt{a^2 + u^2} \, du = \frac{u}{8} \left(a^2 + 2u^2\right) \sqrt{a^2 + u^2} - \frac{a^4}{8} \ln(u + \sqrt{a^2 + u^2}) + C$$

23.
$$\int \frac{\sqrt{a^2 + u^2}}{u} du = \sqrt{a^2 + u^2} - a \ln \left| \frac{a + \sqrt{a^2 + u^2}}{u} \right| + C$$

24.
$$\int \frac{\sqrt{a^2 + u^2}}{u} du = -\frac{\sqrt{a^2 + u^2}}{u} + \ln(u + \sqrt{a^2 + u^2}) + C$$

24.
$$\int \frac{\sqrt{u^2 + u}}{u^2} du = -\frac{\sqrt{u^2 + u}}{u} + \ln(u + \sqrt{a^2 + u^2}) + 0$$

25.
$$\int \frac{du}{\sqrt{a^2 + u^2}} = \ln(u + \sqrt{a^2 + u^2}) + C$$

26.
$$\int \frac{u^2 \, du}{\sqrt{a^2 + u^2}} = \frac{u}{2} \sqrt{a^2 + u^2} - \frac{a^2}{2} \ln(u + \sqrt{a^2 + u^2}) + C$$

27.
$$\int \frac{du}{u\sqrt{a^2 + u^2}} = -\frac{1}{a} \ln \left| \frac{\sqrt{a^2 + u^2} + a}{u} \right| + C$$

28.
$$\int \frac{du}{u^2\sqrt{a^2 + u^2}} = -\frac{\sqrt{a^2 + u^2}}{a^2 u} + C$$

29.
$$\int \frac{du}{(a^2 + u^2)^{3/2}} = \frac{u}{a^2 \sqrt{a^2 + u^2}} + C$$

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REFERENCE PAGE 7

TABLE OF INTEGRALS

Forms Involving $\sqrt{a^2 - u^2}$, a > 0**30.** $\int \sqrt{a^2 - u^2} \, du = \frac{u}{2} \sqrt{a^2 - u^2} + \frac{a^2}{2} \sin^{-1} \frac{u}{a} + C$ **31.** $\int u^2 \sqrt{a^2 - u^2} \, du = \frac{u}{8} \left(2u^2 - a^2 \right) \sqrt{a^2 - u^2} + \frac{a^4}{8} \sin^{-1} \frac{u}{a} + C$ **32.** $\int \frac{\sqrt{a^2 - u^2}}{u} du = \sqrt{a^2 - u^2} - a \ln \left| \frac{a + \sqrt{a^2 - u^2}}{u} \right| + C$ **33.** $\int \frac{\sqrt{a^2 - u^2}}{u^2} du = -\frac{1}{u} \sqrt{a^2 - u^2} - \sin^{-1} \frac{u}{a} + C$ **34.** $\int \frac{u^2 du}{\sqrt{a^2 - u^2}} = -\frac{u}{2} \sqrt{a^2 - u^2} + \frac{a^2}{2} \sin^{-1} \frac{u}{a} + C$ **35.** $\int \frac{du}{u\sqrt{a^2-u^2}} = -\frac{1}{a} \ln \left| \frac{a+\sqrt{a^2-u^2}}{u} \right| + C$ **36.** $\int \frac{du}{u^2 \sqrt{a^2 - u^2}} = -\frac{1}{a^2 u} \sqrt{a^2 - u^2} + C$ **37.** $\int (a^2 - u^2)^{3/2} du = -\frac{u}{8} (2u^2 - 5a^2) \sqrt{a^2 - u^2} + \frac{3a^4}{8} \sin^{-1} \frac{u}{a} + C$ **38.** $\int \frac{du}{(a^2 - u^2)^{3/2}} = \frac{u}{a^2 \sqrt{a^2 - u^2}} + C$ Forms Involving $\sqrt{u^2-a^2}$, a > 0**39.** $\int \sqrt{u^2 - a^2} \, du = \frac{u}{2} \sqrt{u^2 - a^2} - \frac{a^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + \frac{u^2}{2} \ln \left| u + \sqrt{u^2 - a^2}$ **40.** $\int u^2 \sqrt{u^2 - a^2} \, du = \frac{u}{8} \left(2u^2 - a^2 \right) \sqrt{u^2 - a^2} - \frac{a^4}{8} \ln \left| u + \sqrt{u^2 - a^2} \right| + C$ **41.** $\int \frac{\sqrt{u^2 - a^2}}{u} du = \sqrt{u^2 - a^2} - a \cos^{-1} \frac{a}{|u|} + C$ **42.** $\int \frac{\sqrt{u^2 - a^2}}{u^2} du = -\frac{\sqrt{u^2 - a^2}}{u} + \ln \left| u + \sqrt{u^2 - a^2} \right| + C$ **43.** $\int \frac{du}{\sqrt{u^2 - a^2}} = \ln \left| u + \sqrt{u^2 - a^2} \right| + C$ **44.** $\int \frac{u^2 du}{\sqrt{u^2 - a^2}} = \frac{u}{2} \sqrt{u^2 - a^2} + \frac{a^2}{2} \ln \left| u + \sqrt{u^2 - a^2} \right| + C$ **45.** $\int \frac{du}{u^2 \sqrt{u^2 - a^2}} = \frac{\sqrt{u^2 - a^2}}{a^2 u} + C$ **46.** $\int \frac{du}{(u^2 - a^2)^{3/2}} = -\frac{u}{a^2 \sqrt{u^2 - a^2}} + C$

TABLE OF INTEGRALS

Forms Involving
$$a + bu$$

47. $\int \frac{u}{a} \frac{du}{bu} = \frac{1}{b^2} (a + bu - a \ln |a + bu|) + C$
48. $\int \frac{u^2}{a + bu} = \frac{1}{2b^3} [a + bu)^2 - 4a(a + bu) + 2a^2 \ln |a + bu|] + C$
49. $\int \frac{du}{u(a + bu)} = \frac{1}{a} \ln \left| \frac{u}{a + bu} \right| + C$
50. $\int \frac{du}{u(a + bu)} = \frac{1}{a} \ln \left| \frac{u}{a + bu} \right| + C$
51. $\int \frac{du}{(a + bu)^2} = \frac{1}{-au} + \frac{b}{a^2} \ln \left| \frac{a + bu}{u} \right| + C$
52. $\int \frac{du}{(a + bu)^2} = \frac{1}{a(a + bu)} - \frac{1}{a^2} \ln \left| \frac{a + bu}{u} \right| + C$
53. $\int \frac{u^2 du}{u(a + bu)^2} = \frac{1}{a(a + bu)} - \frac{1}{a^2} \ln \left| \frac{a + bu}{u} \right| + C$
54. $\int \frac{u^2 du}{(a + bu)^2} = \frac{1}{b^3} (a + bu - \frac{a^2}{a + bu} - 2a \ln |a + bu|) + C$
55. $\int \frac{u^2 du}{(a + bu)} = \frac{1}{2b^5} (3bu - 2a)(a + ba)^{3/2} + C$
56. $\int \frac{u^2 du}{\sqrt{a + bu}} = \frac{2}{3b^5} (bu - 2a)\sqrt{a + bu} + C$
57. $\int \frac{du}{\sqrt{a + bu}} = \frac{1}{2b^5} (8a^2 + 3b^2u^2 - 4abu)\sqrt{a + bu} + C$
58. $\int \frac{\sqrt{a + bu}}{u} = \frac{1}{\sqrt{a}} \ln \left| \frac{\sqrt{a + bu}}{\sqrt{a + bu} + \sqrt{a}} \right| + C$, if $a > 0$
 $= \frac{2}{\sqrt{-a}} \tan^{-1} \sqrt{\frac{a + bu}{-a}} + C$, if $a < 0$
58. $\int \frac{\sqrt{a + bu}}{u} du = 2\sqrt{a + bu} + a \int \frac{du}{u\sqrt{a + bu}}$
59. $\int \frac{\sqrt{a + bu}}{u^2} du = -\frac{\sqrt{a + bu}}{u} + \frac{b}{2} \int \frac{du}{u\sqrt{a + bu}}$
50. $\int \frac{u^a du}{u^2} = \frac{2u^2\sqrt{a + bu}}{u} + \frac{b}{2} \int \frac{du}{u\sqrt{a + bu}}$
50. $\int \frac{\sqrt{a + bu}}{u} du = 2\sqrt{a + bu} + 3 \int \frac{u^{-1}}{u\sqrt{a + bu}}$
50. $\int \frac{\sqrt{a + bu}}{u} du = \frac{2(a + \sqrt{a + bu})}{b(2n + 1)} - \frac{2na}{(2n + 1)} \int \frac{u^{a - 1}}{\sqrt{a + bu}}$
60. $\int u^a \sqrt{a + bu} = \frac{2u^2\sqrt{a + bu}}{u(a + bu)^{1/2} - na \int u^{a - 1}} \frac{du}{u^a + bu}}$
61. $\int \frac{u^a du}{u\sqrt{a + bu}} = \frac{-\sqrt{a + bu}}{a(n - 1)u^{n - 1}} - \frac{2(n - 3)}{2a(n - 1)} \int \frac{du}{u^{n - 1}\sqrt{a + bu}}$

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TABLE OF INTEGRALS

Trigonometric Forms

63. $\int \sin^2 u du = \frac{1}{2}u - \frac{1}{4}\sin 2u + C$	76. $\int \cot^n u du = \frac{-1}{n-1} \cot^{n-1} u - \int \cot^{n-2} u du$
64. $\int \cos^2 u du = \frac{1}{2}u + \frac{1}{4}\sin 2u + C$	77. $\int \sec^n u du = \frac{1}{n-1} \tan u \sec^{n-2} u + \frac{n-2}{n-1} \int \sec^{n-2} u du$
$65. \int \tan^2 u du = \tan u - u + C$	78. $\int \csc^n u du = \frac{-1}{n-1} \cot u \csc^{n-2} u + \frac{n-2}{n-1} \int \csc^{n-2} u du$
$66. \int \cot^2 u du = -\cot u - u + C$	79. $\int \sin au \sin bu du = \frac{\sin(a-b)u}{2(a-b)} - \frac{\sin(a+b)u}{2(a+b)} + C$
67. $\int \sin^3 u du = -\frac{1}{3}(2 + \sin^2 u) \cos u + C$	80. $\int \cos au \cos bu du = \frac{\sin(a-b)u}{2(a-b)} + \frac{\sin(a+b)u}{2(a+b)} + C$
68. $\int \cos^3 u du = \frac{1}{3}(2 + \cos^2 u) \sin u + C$	81. $\int \sin au \cos bu du = -\frac{\cos(a-b)u}{2(a-b)} - \frac{\cos(a+b)u}{2(a+b)} + C$
69. $\int \tan^3 u du = \frac{1}{2} \tan^2 u + \ln \cos u + C$	•
70. $\int \cot^3 u du = -\frac{1}{2} \cot^2 u - \ln \sin u + C$	$82. \int u \sin u du = \sin u - u \cos u + C$
71. $\int \sec^3 u du = \frac{1}{2} \sec u \tan u + \frac{1}{2} \ln \left \sec u + \tan u \right + C$	83. $\int u \cos u du = \cos u + u \sin u + C$
72. $\int \csc^3 u du = -\frac{1}{2} \csc u \cot u + \frac{1}{2} \ln \csc u - \cot u + C$	84. $\int u^n \sin u du = -u^n \cos u + n \int u^{n-1} \cos u du$
73. $\int \sin^n u du = -\frac{1}{n} \sin^{n-1} u \cos u + \frac{n-1}{n} \int \sin^{n-2} u du$	85. $\int u^n \cos u du = u^n \sin u - n \int u^{n-1} \sin u du$
74. $\int \cos^n u du = \frac{1}{n} \cos^{n-1} u \sin u + \frac{n-1}{n} \int \cos^{n-2} u du$	86. $\int \sin^n u \cos^m u du = -\frac{\sin^{n-1} u \cos^{m+1} u}{n+m} + \frac{n-1}{n+m} \int \sin^{n-2} u \cos^m u du$
75. $\int \tan^n u du = \frac{1}{n-1} \tan^{n-1} u - \int \tan^{n-2} u du$	$= \frac{\sin^{n+1}u\cos^{m-1}u}{n+m} + \frac{m-1}{n+m}\int \sin^{n}u\cos^{m-2}udu$

Inverse Trigonometric Forms

87.
$$\int \sin^{-1} u \, du = u \, \sin^{-1} u + \sqrt{1 - u^2} + C$$
92.
$$\int u \, \tan^{-1} u \, du = u \, \cos^{-1} u - \sqrt{1 - u^2} + C$$
93.
$$\int u^n \, \sin^{-1} u \, du = u \, \tan^{-1} u - \frac{1}{2} \ln(1 + u^2) + C$$
94.
$$\int u^n \, \cos^{-1} u \, du = \frac{2u^2 - 1}{4} \sin^{-1} u + \frac{u\sqrt{1 - u^2}}{4} + C$$
94.
$$\int u^n \, \cos^{-1} u \, du = \frac{2u^2 - 1}{4} \cos^{-1} u - \frac{u\sqrt{1 - u^2}}{4} + C$$
95.
$$\int u^n \, \tan^{-1} u \, du = \frac{2u^2 - 1}{4} \cos^{-1} u - \frac{u\sqrt{1 - u^2}}{4} + C$$
95.
$$\int u^n \, \tan^{-1} u \, du = \frac{2u^2 - 1}{4} \cos^{-1} u - \frac{u\sqrt{1 - u^2}}{4} + C$$

92.
$$\int u \tan^{-1} u \, du = \frac{u^2 + 1}{2} \tan^{-1} u - \frac{u}{2} + C$$

93.
$$\int u^n \sin^{-1} u \, du = \frac{1}{n+1} \left[u^{n+1} \sin^{-1} u - \int \frac{u^{n+1} \, du}{\sqrt{1-u^2}} \right], \quad n \neq -1$$

94.
$$\int u^n \cos^{-1} u \, du = \frac{1}{n+1} \left[u^{n+1} \cos^{-1} u + \int \frac{u^{n+1} \, du}{\sqrt{1-u^2}} \right], \quad n \neq -1$$

95.
$$\int u^n \tan^{-1} u \, du = \frac{1}{n+1} \left[u^{n+1} \tan^{-1} u - \int \frac{u^{n+1} \, du}{1+u^2} \right], \quad n \neq -1$$

TABLE OF INTEGRALS

Exponential and Logarithmic Forms

96.
$$\int ue^{au} du = \frac{1}{a^2} (au - 1)e^{au} + C$$

97.
$$\int u^n e^{au} du = \frac{1}{a} u^n e^{au} - \frac{n}{a} \int u^{n-1} e^{au} du$$

98.
$$\int e^{au} \sin bu \, du = \frac{e^{au}}{a^2 + b^2} (a \sin bu - b \cos bu) + C$$

99.
$$\int e^{au} \cos bu \, du = \frac{e^{au}}{a^2 + b^2} (a \cos bu + b \sin bu) + C$$

100.
$$\int \ln u \, du = u \ln u - u + C$$

101.
$$\int u^n \ln u \, du = \frac{u^{n+1}}{(n+1)^2} \left[(n+1) \ln u - 1 \right] + C$$

102.
$$\int \frac{1}{u \ln u} du = \ln |\ln u| + C$$

Hyperbolic Forms

103.
$$\int \sinh u \, du = \cosh u + C$$
108. $\int \operatorname{csch} u \, du = \ln |\tanh \frac{1}{2}u| + C$ 104. $\int \cosh u \, du = \sinh u + C$ 109. $\int \operatorname{sech}^2 u \, du = \tanh u + C$ 105. $\int \tanh u \, du = \ln \cosh u + C$ 110. $\int \operatorname{csch}^2 u \, du = -\coth u + C$ 106. $\int \coth u \, du = \ln |\sinh u| + C$ 111. $\int \operatorname{sech} u \, \tanh u \, du = -\operatorname{sech} u + C$ 107. $\int \operatorname{sech} u \, du = \tan^{-1} |\sinh u| + C$ 112. $\int \operatorname{csch} u \, \coth u \, du = -\operatorname{csch} u + C$

Forms Involving
$$\sqrt{2au - u^2}, a > 0$$

113. $\int \sqrt{2au - u^2} du = \frac{u - a}{2} \sqrt{2au - u^2} + \frac{a^2}{2} \cos^{-1} \left(\frac{a - u}{a}\right) + C$
114. $\int u \sqrt{2au - u^2} du = \frac{2u^2 - au - 3a^2}{6} \sqrt{2au - u^2} + \frac{a^3}{2} \cos^{-1} \left(\frac{a - u}{a}\right) + C$
115. $\int \frac{\sqrt{2au - u^2}}{u} du = \sqrt{2au - u^2} + a \cos^{-1} \left(\frac{a - u}{a}\right) + C$
116. $\int \frac{\sqrt{2au - u^2}}{u^2} du = -\frac{2\sqrt{2au - u^2}}{u} - \cos^{-1} \left(\frac{a - u}{a}\right) + C$
117. $\int \frac{du}{\sqrt{2au - u^2}} = \cos^{-1} \left(\frac{a - u}{a}\right) + C$
118. $\int \frac{u du}{\sqrt{2au - u^2}} = -\sqrt{2au - u^2} + a \cos^{-1} \left(\frac{a - u}{a}\right) + C$
119. $\int \frac{u^2 du}{\sqrt{2au - u^2}} = -\frac{(u + 3a)}{2} \sqrt{2au - u^2} + \frac{3a^2}{2} \cos^{-1} \left(\frac{a - u}{a}\right) + C$
120. $\int \frac{du}{\sqrt{2au - u^2}} = -\frac{\sqrt{2au - u^2}}{u} + C$

$$120. \int \frac{du}{u\sqrt{2au - u^2}} = -\frac{\sqrt{2au - u}}{au}$$